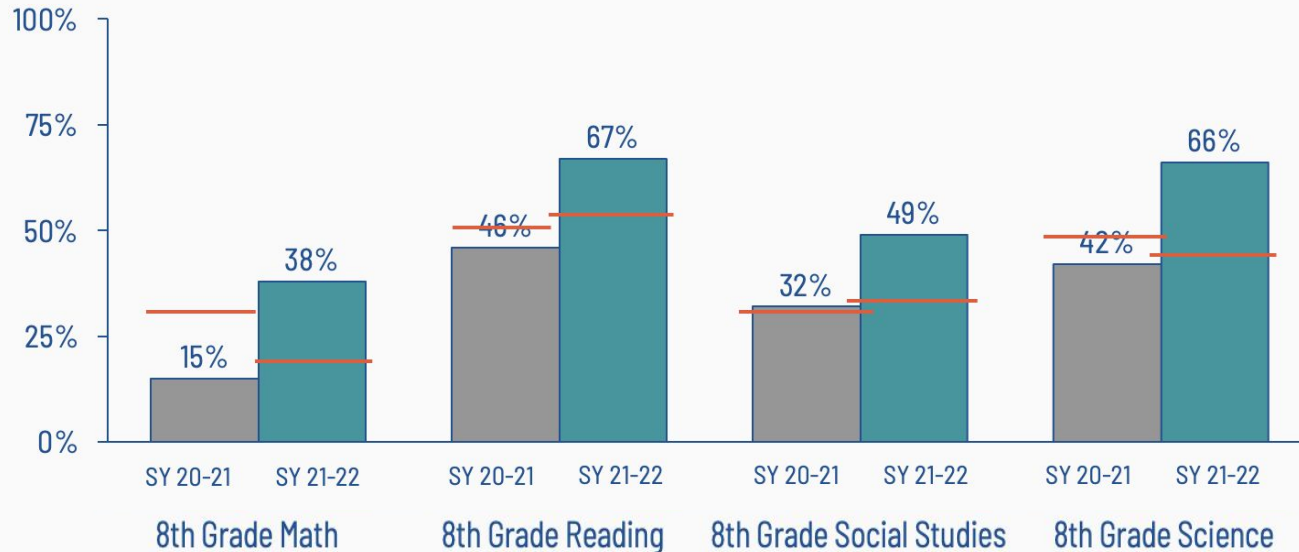
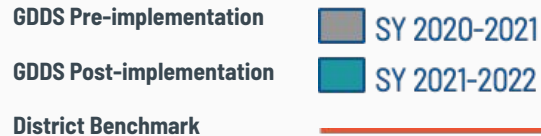




Game Development Design School (GDDS) is a 6th-12th grade secondary school in the Burleson Independent School District. Starting in the 2021-2022 school year, their principal decided to adopt our model in all grade levels and content areas. After fully implementing our approach for one year, the school made significant gains in 8th-grade academic proficiency on the state STAAR assessment. Below is a comparison of GDDS's performance with that of the district.

## Student Achievement Growth in STAAR *% of students meeting STAAR proficiency*

### GDDS VS DISTRICT COMPARISON





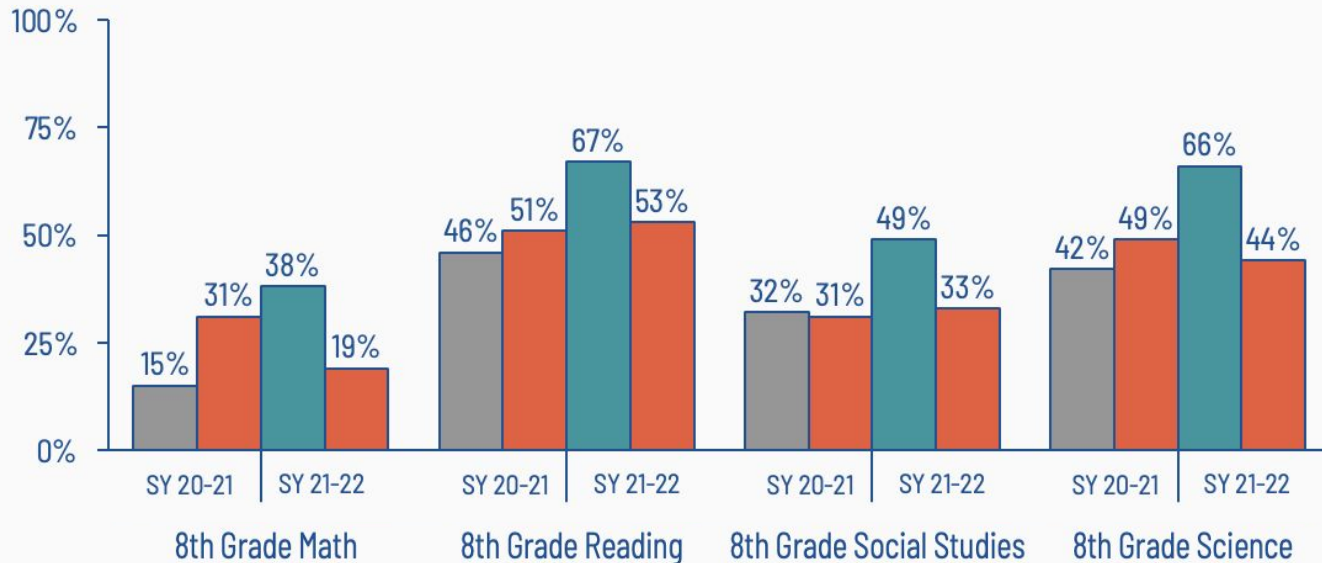
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## Student Achievement Growth in STAAR

*% of students meeting STAAR proficiency*

### GDSS VS DISTRICT COMPARISON

- GDSS Pre-implementation SY 2020-2021
- District Benchmark 2021
- GDSS Post-implementation SY 2021-2022
- District Benchmark 2022





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## GDDS VS DISTRICT COMPARISON

GDDS Pre-implementation

SY 2020-2021

GDDS Post-implementation

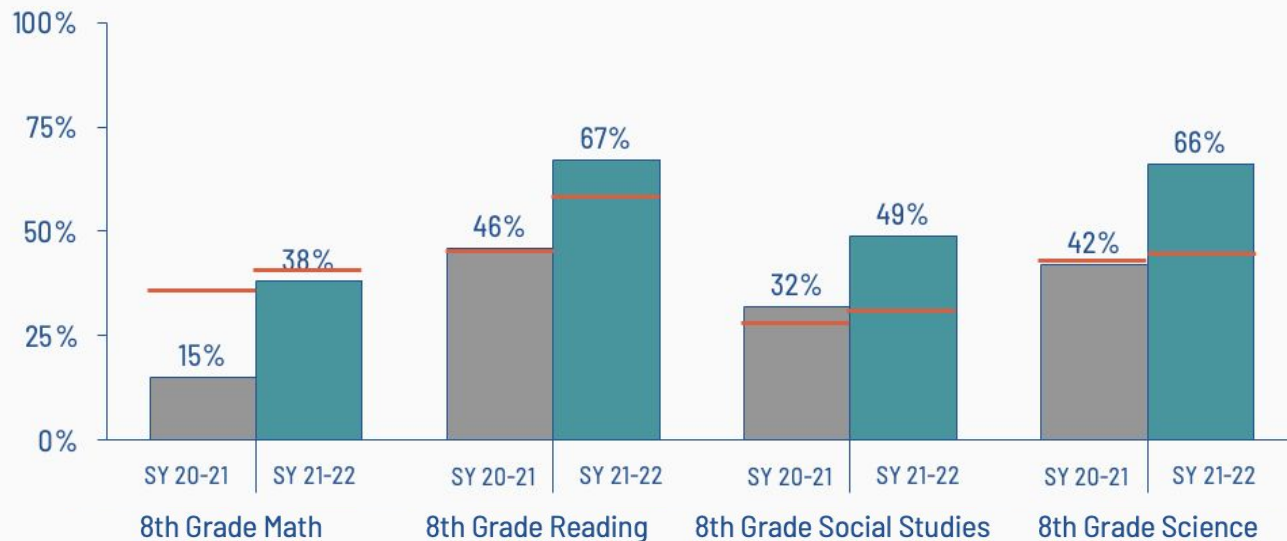
SY 2021-2022

State Benchmark



### Student Achievement Growth in STAAR

*% of students meeting STAAR proficiency*





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## GD DS VS STATE COMPARISON

- GD DS Pre-implementation SY 2020-2021
- State Benchmark 2021
- GD DS Post-implementation SY 2021-2022
- State Benchmark 2022

### Student Achievement Growth in STAAR *% of students meeting STAAR proficiency*

