

Richard Woods, Georgia's School Superintendent "Educating Georgia's Future"

CROSSWALK

VISUAL ART

Georgia Performance Standards (GPS) or Quality Core Curriculum (QCC)

to

Georgia Standards of Excellence (GSE) Kindergarten – Grade 12

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Visual Art Georgia Standards of Excellence

Visual Art Comprehensive	22	2	(
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Kindergarten		
Current GPS	GSE	
VAKMC.1 Engages in the creative process to generate and visualize ideas. a. Participates in group brainstorming activity to generate ideas. b. Verbally expresses individual ideas, thoughts, and feelings.	VAK.CR.1 Engage in the creative process to generate and visualize ideas by using subject matter and symbols to communicate meaning. a. Generate individual and group ideas in response to visual images and personal experiences. b. Produce visual images using observation, experience, and imagination using a variety of art materials.	
 VAKMC.2 Formulates personal responses. a. Generates visual images by manipulating art materials. b. Mentally recalls and produces visual images (e.g., people, places, animals, things, locations, events, actions) using a variety of art materials. c. Makes connections between visual images and personal experiences. d. Expresses individual ideas, thoughts, and feelings through drawing 	Reorganized/combined into VAK.CR.1	
VAKMC.3 Selects and uses subject matter, symbols, and/or ideas to communicate meaning. a. Uses pictures to tell a story. b. Understands that symbols can convey different kinds of meaning. c. Looks at objects and thinks about ideas in relationship to one another and observes relationships in works of art.	Reorganized/combined into VAK.CR.2	

Kindergarten		
Current GPS	GSE	
VAKCU.1 Identifies artists and offers id about what art is and who artists are. a. Recognizes self as an artist. b. Identifies artists in his/her commun. c. Understands own ideas as unique to him/her.	ity. Reorganized/combined into VAK.PR.1	
VAKCU.2 Views and discusses selected	VAK.CN.1 Investigate and discover the	
artworks.	personal relationships of artists to	
 a. Talks about artworks of significant artists that have recognizable subject and themes. b. Discusses art from a variety of worl cultures. c. Recognizes the unique contribution of Georgia artists and art forms. 	a. Recognize self as an artist.b. Recognize the unique contributions of contemporary and/or historical artists	
d. Points out clues in selected artwork that determine time and place.		
VAKPR.1 Creates artworks based on	VAK.CR.2 Create works of art based on	
 a. Creates artworks to express individual ideas, thoughts, and feelings from memory, imagination, and observation. b. Creates artworks emphasizing one of more elements of art (e.g., color, lines shape, form, texture). c. Combines materials in new and inventive ways to make a finished work of art 	 a. Create works of art emphasizing one or more elements of art and/or principles of design. b. Use pictures to tell a story. 	

Kindergarten			
	Current GPS		GSE
VAKI	PR.2 Understands and applies media,	VAK.	CR.3 Understand and apply media,
techni	ques, and processes of two-	techni	ques, and processes of two-
dimen	sional works of art (e.g., drawing,	dimen	sional art.
painti	ng, printmaking, mixed media) using	a.	Attempt to fill the space in an art
tools a	and materials in a safe and		composition.
appro	priate manner to develop skills.	b.	Create drawings and paintings with a
a.	Attempts to fill the space in an art		variety of media.
	composition.	c.	Experiment with color mixing.
b.	Creates drawings with a variety of	d.	Experiment in the printmaking process
	media (e.g., pencils, crayons, pastels).		(e.g. stamping).
c.	Draws a variety of lines (e.g., straight,	e.	Develop manual dexterity to develop
	curved, angled, broken, thick, and		fine motor skills.
	thin) and shapes (e.g., geometric,		
	organic/free form shapes).		
d.	Creates lines with a variety of media		
	and art tools (e.g., pencils, crayons,		
	scissors, paint brushes, found objects).		
e.	Creates paintings with a variety of		
	media (e.g., finger-paint, tempera,		
	watercolor).		
f.	Uses color to express thoughts,		
	feelings, and ideas.		
g.	Mixes colors to make new colors.		
h.	Explores printmaking using a variety		
	of stamping techniques. (e.g.,		
	thumbprints, cardboard, sponge, found		
	objects)		
i.	Uses an awareness of pattern and		
	texture to create a print.		
j.	Develops manual dexterity through		
	craft techniques (e.g., collage,		
	stitchery, weaving)		

Kindergarten		
	Current GPS	GSE
VAKPR	2.3 Understands and applies media,	VAK.CR.4 Understand and apply media,
techniqu	ues, and processes of three-	techniques, and processes of three-
dimensio	onal works of art (e.g., ceramics,	dimensional art.
sculptur	re, crafts, and mixed- media) using	a. Create sculpture using a variety of
tools and	d materials in a safe and	media and techniques.
appropr	riate manner to develop skills.	b. Experiment with clay to create forms
a. N	Makes pots and/or forms using pinch	(e.g. rolling, pinching, modeling).
C	onstruction.	c. Create works of art using traditional
b. In	ncorporates texture into a design.	and/or contemporary craft materials
c. E	Employs simple construction	and methods.
te	echniques.	
d. R	Recognizes form as not flat.	
e. D	Demonstrates that shapes can be put	
to	ogether to make new shapes or forms.	
f. C	Creates composition using traditional	
a	nd/or contemporary craft materials	
a	nd methods (e.g., paper sculpture,	
fo	ound object, sculpture, jewelry).	
VAKPR	2.4 Participates in appropriate	VAK.PR.1 Participate in appropriate
exhibitio	on(s) of artworks.	exhibition(s) of works of art to develop
a. D	Develops title for finished work.	identity of self as artist.
b. V	iews and discusses displayed	a. Complete works of art.
a	rtwork.	b. Sign a finished work of art.

			n
	Current GPS		GSE
	AR.1 Discusses his or her own rk and the artwork of others.		RE.1 Discuss personal works of art artwork of others to enhance visual
a.	Shows an interest in art.	literac	ev.
b.	Describes his or her artwork, revealing		Use a variety of strategies for art
	media subject and story.		criticism.
c.	Compares and contrasts artworks	b.	Discuss works of art using art
	based on subject, theme, and/or		vocabulary with an emphasis on the
	elements.		elements of art.
d.	Expresses preference for one of two or	c.	Demonstrate an appreciation for art and
	three artworks (reproductions).		art making processes by
e.	Uses art terms with emphasis on the		communicating thoughts and feelings.
	elements of art: space, line, shape,		
	form, color, value, texture.		
f.	Identifies and names lines (e.g.,		
	straight, curved, broken, zigzag, spiral,		
	scalloped, thick and thin).		
g.	Recognizes organic shapes and names		
	geometric shapes.		
h.	Correctly names colors.		
i.	Lists primary colors.		
j.	Names geometric forms (e.g., spheres,		
	cubes).		
k.	Identifies relationships of placement		
	in space (e.g., beside/overlapping,		
	above/below, close/far, right/left,		
1	top/bottom, front/back, over/under).		
l.	Identifies space as empty or crowded.		
III.	Identifies texture as the way		
n	something feels. Names a variety of textures (e.g.,		
n.	smooth, rough, hard, soft).		
0	Identifies how elements of art		
0.	communicate specific feeling.		
n	Describes how repeated colors, lines,		
p.	shapes, forms, or textures make		
	pattern in an artwork.		
	pattern in an artwork.		

	Kindergarten		
	Current GPS	GSE	
to und	AR.2 Utilizes a variety of approaches lerstand and critique works of art. Poses questions and gathers information from works of art. Reads meaning through interpretation of ideas, thoughts and feelings expressed in artwork. Connects life experience to artwork	Reorganized/combined into VAK.RE.1	
	C.1 Applies information from other	VAK.CN.2 Integrate information from	
	lines to enhance the understanding	other disciplines to enhance the	
_	roduction of artworks.	understanding and production of works of	
	Explores universal concepts (e.g., pattern, balance) and creates artworks inspired by ideas from literature, science, music, and/or math. Creates works of art inspired by universal themes (e.g., self, family, community, world).	a. Explore universal concepts (e.g. self, family, community, world) inspired by other subject areas.	
VAKC.2 Develops life skills through the		VAK.CN.3 Develop life skills through the	
study	and production of art.	study and production of art (e.g.	
a.	Understands learning goals for artwork and evaluates when goals are met.	collaboration, creativity, critical thinking, communication).	
b.	Adapts to change.		
	New Standard	VAK.CR.5 Demonstrate an understanding of the safe and appropriate use of materials, tools, and equipment for a variety of artistic processes.	

First Grade		
Current GPS	GSE	
VA1MC.1 Engages in the creative process to	VA1.CR.1 Engage in the creative process to	
generate and visualize ideas.	generate and visualize ideas by using	
a. Recognizes and discusses how visual	subject matter and symbols to communicate	
images can have multiple meanings.	meaning.	
b. Generates multiple visual images.	a. Generate individual and group ideas in	
	response to visual images and personal	
	experiences.	
	b. Generate visual images in response to	
	open ended prompts, themes, and	
	narratives.	
	c. Produce multiple prototypes in the	
	planning stages for works of art (e.g.	
	sketches, models).	
VA1MC.2 Formulates personal responses.		
a. Makes connections between visual		
images and personal experiences.		
b. Expresses individual ideas, thoughts,	Reorganized/combined into VA1.CR.1	
and feelings through drawing.	Acorganized/Combined into VALCA.1	
c. Explores how meaning can change		
when images are revised.		

First Grade		
Current GPS	GSE	
 VA1MC.3 Selects and uses subject matter, symbols, and ideas to communicate meaning. a. Describes subjects in art works such as animals, people, places, and things. b. Examines common subjects and themes in selected artworks from own and other cultures, such as the world of play, foods, costumes, celebrations, communities, and nature. c. Understands that symbols and the qualities found in the elements of art (e.g., shapes and colors) can convey different kinds of meaning. d. Looks at objects and thinks about ideas in relationship to one another and observes relationships in works of art 	Reorganized/combined into VA1.CR.1	
VA1CU.1 Identifies artists as creative thinkers who make art and share ideas.	VA1.CN.1 Investigate and discover the	
 a. Recognizes ways that artists are involved in communities (e.g., architects, painters, photographers, interior designers, educators, museum docents). b. Recognizes and associates selected artists with their individual works. 	personal relationships of artists to community, culture, and the world through making and studying art. a. Recognize the unique contributions of contemporary and/or historical art forms, including Georgia artists. b. Explore the influence of artists and their work in a variety of cultures. c. Recognize ways that artists are involved in communities and careers (e.g. architects, painters, photographers, interior designers, educators, museum educators).	

First Grade		
Current GPS	GSE	
VA1CU.2 Views and discusses selected		
artworks.		
a. Names subject and theme.	Reorganized/combined into VA1.CN.1	
b. Describes time and place.	Reorganized/combined into VALCIVIT	
c. Identifies artist and culture.		
VA1PR.1 Creates artworks based on	VA1.CR.2 Create works of art based on	
personal experience and selected themes.	selected themes.	
a. Creates artworks to express individual	a. Create works of art emphasizing one	
ideas, thoughts, and feelings from	or more elements of art and/or	
memory, imagination, and	principles of design.	
observation.	b. Create works of art that attempt to fill	
b. Creates artworks emphasizing one or	the space in an art composition.	
more elements of art (e.g., color, line,		
shape, space, form, texture).		
c. Creates art works that attempt to fill		
the space of art composition.		
d. Makes choices in developing art		
compositions.		
e. Combines materials in new and		
inventive ways to make a finished		
work of art.		

First Grade		
Current GPS	GSE	
VA1PR.2 Understands and applies media,	VA1.CR.3 Understand and apply media,	
techniques, and processes of two-	techniques, and processes of two-	
dimensional works of art (drawing,	dimensional art.	
painting, printmaking, mixed- media)	a. Create drawings and paintings with a	
using tools and materials in a safe and	variety of media.	
appropriate manner to develop skills.	b. Explore printmaking processes (e.g.	
a. Creates drawings with a variety of	stamping).	
media (e.g., pencils, crayons, pastels).	c. Develop manual dexterity through	
b. Identifies lines and shapes in order to	craft techniques (e.g. collage,	
draw an object.	stitchery, weaving).	
c. Creates paintings with a variety of	d. Identify primary colors and mix them	
media (e.g., acrylic, tempera,	to make new colors.	
watercolor).	e. Explore spatial relationships.	
d. Mixes two primary colors to make a		
secondary color.		
e. Creates prints using a variety of		
stamping techniques (e.g. thumb		
prints, cardboard, sponges, found		
objects).		
f. Uses an awareness of shape, pattern,		
and texture to create a variety of print		
art.		
g. Develops manual dexterity though craft techniques (e.g., collage,		
stitchery, weaving).		
suchery, weaving).		

First Grade	
Current GPS	GSE
VA1PR.3 Understands and applies media,	VA1.CR.4 Understand and apply media,
techniques, and processes of three-	techniques, and processes of three-
dimensional works of art (ceramics,	dimensional art.
sculpture, crafts, and mixed- media) using	a. Create sculpture using a variety of
tools and materials in a safe and	media and techniques.
appropriate manner to develop skills.	b. Create works of art using clay
a. Uses clay techniques to create forms	techniques to create forms (e.g.
(e.g., modeling, rolling, pinching).	modeling, rolling, pinching).
b. Incorporates texture into ceramic	c. Create three-dimensional composition
artwork.	using traditional and/or contemporary
c. Uses an awareness of form, pattern,	craft materials and methods (e.g. paper
and texture.	sculpture, found object assemblage,
d. Creates 3-dimensional composition	jewelry).
using traditional and/or contemporary	
craft materials and methods (e.g.,	
paper sculpture, found object	
assemblage, jewelry).	
VA1PR.4 Participates in appropriate	VA1.PR.1 Participate in appropriate
exhibition(s) of artworks.	exhibition(s) of works of art to develop
a. Assigns a title that describes his or her	identity of self as artist.
finished work of art.	a. Complete works of art.
b. Signs a finished work of art.	b. Sign a finished work of art.

First Grade		
	Current GPS	GSE
VA1A	R.1 Discusses his or her artwork and the	VA1.RE.1 Discuss personal works of
artwo	rk of others.	art and the artwork of others to
a.	Shows an interest in art.	enhance visual literacy.
	Demonstrates a respect for art forms and art objects.	a. Use a variety of strategies for art criticism.
	Describes own artwork, revealing subject matter and story.	b. Explain how selected elements of art are used in works of art to
d.	Expresses feelings in response to examining artworks.	convey meaning. c. Demonstrate an appreciation for
e.	Identifies and compares specific elements and principles of art and how these contribute to communicating specific feelings.	art and art making processes by communicating thoughts and feelings.
f.	Uses art terminology with emphasis on the elements of art: line, shape, form, color, space, texture.	
g.	Identifies lines as outlines or edges of shapes and forms.	
h.	Recognizes how media and techniques affect line qualities.	
i.	Differentiates between geometric shapes and organic shapes.	
j.	Identifies primary colors and secondary colors on the color wheel.	
k.	Names geometric forms (e.g., spheres, cubes, cylinders, cones, rectangular prisms).	
1.	Recognizes that forms have different sides and occupy space.	
m.	Observes and identifies positive and negative space.	
n.	Identifies texture by feel and sight.	
0.	Names and describes a variety of textures by feel and by sight.	
p.	Describes how repeated colors, lines, shapes, forms, or textures can make a pattern in an artwork.	

First Grade	
Current GPS	GSE
VA1AR.2 Uses a variety of approaches to understand and critique works of art. a. Examines two artworks identifying similarities and differences. b. Expresses and explains preference for one of two or three artworks.	Reorganized/combined into VA1.RE.1
VA1C.1 Applies information from other	VA1.CN.2 Integrate information from
disciplines to enhance the understanding	other disciplines to enhance the
 and production of artworks. a. Explores universal concepts (e.g., pattern, balance) and creates artworks inspired by ideas from literature, science, music, and/or math. b. Creates works of art inspired by universal themes (e.g., self, family, community, world). 	understanding and production of works of art. a. Explore universal concepts (e.g. self, family, community, world) inspired by other subject areas.
VA1C.2 Develops life skills through the study and production of art. a. Understands learning goals for artwork and evaluates when goals are met. b. Adapts to change.	VA1.CN.3 Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication).
Element taken from VA1.PR.3 to create a new standard	VA1.CR.5 Demonstrate an understanding of the safe and appropriate use of materials, tools, and equipment for a variety of artistic processes.

Second Grade	
Current GPS	GSE
VA2MC.1 Engages in the creative process	VA2.CR.1 Engage in the creative process
to generate and visualize ideas.	to generate and visualize ideas by using
a. Generates visual images in response to	subject matter and symbols to
open-ended prompts, themes, and	communicate meaning.
narratives.	 a. Generate individual and group ideas in response to visual images and personal experiences. b. Generate visual images in response to open-ended prompts, themes, and narratives. c. Produce multiple prototypes in the planning stages for a work of art (e.g. sketches, models).
VA2MC.2 Formulates personal responses.	
a. Produces multiple interpretations for an object or image.	
b. Revises artwork in response to unanticipated insights and discoveries.	Reorganized/combined into VA2.CR.1

Second	Grade
Current GPS	GSE
 VA2MC.3 Selects and uses subject matter, symbols, and ideas to communicate meaning. a. Discusses uses of symbols and cultural icons in artwork. b. Mentally envisions what cannot be directly observed (e.g., depicting imaginary worlds, fantastic machines, unusual creatures). c. Generates new images and meaning by using visual analogy and metaphor (e.g., seeing a cloud as an animal). d. Observes how the visual relationship of objects and ideas affects meaning and/or significance. 	Reorganized/combined into VA2.CR.1
VA2CU.1 Identifies artists as creative	VA2.CN.1 Investigate and discover the
thinkers who make art and share their	personal relationships of artists to
ideas.	community, culture, and the world through
 a. Recognizes unique contributions of contemporary and historical Georgia artists and art forms. b. Creates artwork that explores ideas, issues, and events from current and past cultures. 	 making and studying art. a. Recognize the unique contributions of contemporary and/or historical art forms, including Georgia artists. b. Explore the influences of artists and their work in a variety of cultures. c. Make inferences to identify time and place in works of art. d. Recognize ways that artists are involved in communities and careers (e.g. architects, painters, photographers, interior designers, educators, museum educators).

	Second Grade	
	Current GPS	GSE
artwo a. b. c.	rks. Names subject and theme. Uses context clues to identify time and place. Theorizes and suggests how culture and environment provide inspiration for creating artworks. Recognizes media and technique. Observes and discusses simple perspective techniques (e.g., diminishing size, overlapping, placement on the picture plane).	Reorganized/combined into VA2.RE.1
VA2P	R.1 Creates artworks based on	VA2.CR.2 Create works of art based on
person	nal experience and selected themes.	selected themes.
b.	Creates artworks to express individual ideas, thoughts, and feelings from memory, imagination, and observation. Creates artworks emphasizing one or more elements of art (e.g., space, line, shape, form, color, value, texture) and principles of design (e.g., balance, repetition). Combines materials in new and inventive ways to make a finished	 a. Create works of art to express individual ideas, thoughts, and feelings from memory, imagination, and observation. b. Create works of art emphasizing multiple elements of art and/or principles of design.
	inventive ways to make a finished work of art	

Second Grade	
Current GPS	GSE
VA2PR.1 Creates artworks based on personal experience and selected themes. a. Creates artworks to express individual ideas, thoughts, and feelings from memory, imagination, and observation. b. Creates artworks emphasizing one or more elements of art (e.g., space, line, shape, form, color, value, texture) and principles of design (e.g., balance, repetition). c. Combines materials in new and inventive ways to make a finished work of art.	Reorganized/combined into VA2.CR.2
VA2PR.2 Understands and applies media, techniques, and processes of two-dimensional art processes (drawing, painting, printmaking, mixed- media) using tools and materials in a safe and appropriate manner to develop skills. a. Creates drawings with a variety of media (e.g., pencils, crayons, pastels). b. Creates landscape with a horizon line. c. Creates paintings with a variety of media (e.g., tempera, watercolor). d. Mixes colors intentionally to create specific new colors. e. Mixes white with colors to create tints and black with colors to create shades (values). f. Creates prints using mono-printing or relief techniques. g. Develops craft techniques (e.g.,	 VA2.CR.3 Understand and apply media, techniques, and processes of two-dimensional art. a. Create drawings and paintings with a variety of media. b. Experiment with printmaking techniques (e.g. mono-prints, relief prints). c. Explore basic color theory (e.g. tertiary colors, values, color scheme). d. Create art using basic spatial concepts (e.g. overlapping, horizon line, size).

Second Grade	
Current GPS	GSE
VA2PR.3 Understands and applies media,	VA2.CR.4 Understand and apply media,
techniques, and processes of three-	techniques, and processes of three-
dimensional works of art (ceramics,	dimensional art.
sculpture, crafts, and mixed- media) using	a. Create sculpture using a variety of
tools and materials in a safe and	materials and methods (e.g. papier-
appropriate manner to develop skills.	mâché, paper sculpture, assemblage,
 a. Creates ceramic objects incorporating basic additive method. b. Creates sculpture using a variety of materials and methods (e.g., papier-mâché, paper sculpture, assemblage, found objects). c. Creates composition using traditional and/or contemporary craft methods (e.g., weaving, stitchery, and jewelry). 	found objects). b. Create clay objects incorporating multiple clay techniques and methods (e.g. pinch, coil, slab, slip, score, join). c. Create three-dimensional composition using traditional and/or contemporary craft methods (e.g. weaving, stitchery, jewelry).
VA2PR.4 Participates in appropriate	VA2.PR.1 Participate in appropriate
exhibition(s) of artworks.	exhibition(s) of works of art to develop
a. Writes a title that describes his or her	identity of self as artist.
finished work of art.	a. Sign a finished work of art.
b. Writes an artist's statement by	b. Create a title for a work of art.
reflecting on finished artwork.	
c. Signs a finished work of art.	
d. Views displayed artwork.	

Second	Grade
Current GPS	GSE
 VA2AR.2 Uses a variety of approaches to understand and critique works of art. a. Describes his or her artwork, revealing subject, story, and intention. b. Discusses and compares his or her definition of art with that of others. c. Compares and contrasts artworks based on subject, theme, and/or elements. d. Expresses preference for one of two or three artworks. 	Reorganized/combined into VA2.RE.1
VA2C.1 Applies information from other disciplines to enhance the understanding and production of artworks. a. Explores and creates art inspired by ideas from literature, science, music, and/or math. b. Creates works of art inspired by universal themes (e.g., self, family, community, world).	VA2.CN.2 Integrate information from other disciplines to engage in the understanding and production of works of art.
VA2C.2 Develops life skills through the study and production of art. a. Manages goals and time. b. Adapts to change. c. Works in teams. d. Guides and leads others	VA2.CN.3 Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication).
Element taken from VA2.PR.3 to create a new standard	VA2.CR.5 Demonstrate an understanding of the safe and appropriate use of materials, tools, and equipment for a variety of artistic processes.

Current GPS	GSE
VA3MC.1 Engages in the creative process	VA3.CR.1 Engage in the creative process
to generate and visualize ideas.	to generate and visualize ideas by using
a. Creates a series of thumbnail sketches	subject matter and symbols to
to alter visual images, such as	communicate meaning.
magnifying, reducing, repeating or	a. Elaborate on imaginative ideas,
combining them in unusual ways, to	universal themes, and symbolic
change how they are perceived and	images to produce art.
interpreted.	b. Use available resources, tools, and
b. Formulates visual ideas by using a	technologies to investigate personal
variety of resources (books,	ideas through the process of making
magazines, and Internet).	works of art.
	c. Create sketches for planning and self-
	reflection.
VA3MC.2 Formulates personal responses	
to visual imagery.	
a. Uses a sketchbook for planning and	
self-reflection.	
b. Responds to big ideas, universal	Reorganized/combined into VA3.CR.1
themes, and symbolic images to	
produce images with richer and more	
personal meaning.	

Third Grade	
Current GPS	GSE
VA3MC.3 Selects and uses subject matter, symbols, and ideas to communicate meaning. a. Generates different viewpoints for making and interpreting a visual image. b. Develops open-ended themes/topics in unique and innovative ways (e.g., modifying or combining visual images). c. Observes how visual relationship of objects and ideas (e.g., contrast, proportion, placement) affects appearance and how arrangements may affect meaning and/or significance.	Reorganized/combined into VA3.CR.1
VA3CU.1 Investigates and discovers the	VA3.CN.1 Investigate and discover the
personal relationship of artist to	personal relationships of artists to
community, culture, and world through	community, culture, and the world through
making and studying art.	making and studying art. a. Recognize the unique contributions of
 a. Recognizes the unique contributions of contemporary and historical Georgia artists and art forms. b. Discovers personal relationship to community, culture, and world though making and studying art 	 a. Recognize the unique contributions of contemporary and/or historical art forms, including Georgia artists. b. Compare ideas and universal themes from diverse cultures of the past and present. c. Recognize ways that artists are involved in communities and careers (e.g. architects, painters, photographers, interior designers, educators, museum educators).

Third Grade		
Current Standard	GSE	
 VA3CU.2 Views and discusses selected artworks. a. Names subject and theme. b. Uses context clues to identify time and place. c. Identifies artist and culture. d. Recognizes media and technique. e. Discusses the purpose of art in various cultures (e.g., aesthetic, utilitarian). 	Reorganized/combined into VA3.RE.1	
VA3PR.1 Creates artworks based on personal experience and selected themes. a. Creates artworks to express individual ideas, thoughts, and feelings from memory, imagination, and observation. b. Creates artworks emphasizing one or more elements of art (e.g., color, line, shape, form, texture). c. Creates art emphasizing one or more principles of design (balance, proportion, rhythm, emphasis, unity, contrast). d. Combines materials in new and inventive ways to make a finished work of art	VA3.CR.2 Create works of art based on selected themes. a. Create works of art to express individual ideas, thoughts, and feelings from memory, imagination, and observation. b. Create works of art emphasizing multiple elements of art and/or principles of design.	

Third Grade		
Current Standard	GSE	
VA3PR.2 Understands and applies media,	VA3.CR.3 Understand and apply media,	
techniques, and processes of two-	techniques, processes, and concepts of two-	
dimensional art processes (drawing,	dimensional art.	
painting, printmaking, mixed- media)	a. Develop drawings and paintings with	
using tools and materials in a safe and	a variety of media (e.g. pencil, crayon,	
appropriate manner to develop skills.	pastel, tempera, watercolor).	
a. Creates drawings with a variety of	b. Incorporate printmaking processes to	
media (e.g., pencils, crayons, pastel).	create works of art (e.g. monoprints,	
b. Draws lines with varied weights and	collographs, Styrofoam prints,	
in varied ways.	editions).	
c. Uses directional lines (vertical,	c. Combine materials in creative ways to	
horizontal, diagonal).	make works of art (e.g. mixed-media,	
d. Creates landscape with foreground,	collage).	
middle ground, background.	d. Develop and apply an understanding	
e. Achieves distance through	of color schemes to create works of	
diminishing sizes and placement of	art.	
objects higher on the page.	e. Use spatial concepts to create works	
f. Creates paintings with a variety of	of art (e.g. foreground, middle ground,	
media (e.g., tempera, watercolor).	background, size, placement, detail).	
g. Creates prints using mono-printing		
and relief techniques.		

Third Grade		
Current Standard	GSE	
VA3PR.3 Understands and applies media,	VA3.CR.4 Understand and apply media,	
techniques, and processes of three-	techniques, processes, and concepts of	
dimensional works of art (ceramics,	three-dimensional art.	
sculpture, crafts, and mixed-media) using	a. Create sculpture using a variety of	
tools and materials in a safe and	methods (e.g., papier-mâché, cutting,	
appropriate manner to develop skills.	folding, found objects).	
a. Creates ceramic objects incorporating	b. Create ceramic works of art	
the additive method using score and	incorporating multiple clay techniques	
slip.	and methods (e.g. pinch, coil, slab,	
b. Creates sculpture using a variety of	slip, score, join).	
methods (e.g., papier- mâché, cutting,	c. Create works of art using traditional	
folding, found objects).	and/or contemporary craft methods	
c. Makes decisions about surface	(e.g., weaving, stitchery, jewelry,	
treatment of sculpture or ceramic	puppetry).	
form.		
d. Creates composition using traditional		
and/or contemporary craft methods		
(e.g., weaving, stitchery, jewelry).		
VA3PR.4 Participates in appropriate	VA3.PR.1 Plan and participate in	
exhibition(s) of artworks.	appropriate exhibition(s) of works of art to	
a. Prepares artwork for exhibition by	develop identity of self as artist.	
writing a title, statement, and signature	a. Prepare works of art for exhibition	
on his or her finished work of art.	with signature, title, and/or artist	
b. Participates in an art exhibit.	statement on finished work.	
	b. Choose works of art to be displayed	
	based on thoughtful reflection.	

	Third Grade		
Current Standard			GSE
VA3A	R.1 Discusses his or her artwork and the	VA3.I	RE.1 Use a variety of approaches for
artwo	rk of others.	art cr	iticism and to critique personal
a.	Describes how size, colors, lines, shapes,		s of art and the artwork of others to
	and textures are organized in artwork to		ce visual literacy.
	create a focus or center of interest	a.	Use art terminology with emphasis
,	(emphasis).		on the elements of art and/or
b.	Demonstrates a respect for art forms and	1 _n	principles of design.
	art objects.	D.	Recognize that responses to art
C.	Uses art terminology with emphasis on the elements of art: line, shape, form, color,		change depending on knowledge of
	space, texture.		the time, place, and culture in which works of art are created.
l d	Uses art terminology with emphasis on the	C	Use a variety of approaches to engage
u.	principles of design. (e.g., balance,	C.	in verbal and/or written art criticism.
	proportion, rhythm, emphasis, unity,	d.	Use a variety of strategies to critique,
	contrast).		discuss, and reflect on personal works
e.	Recognizes that lines can be used to		of art and the work of peers.
	suggest movement, feelings, sounds, and		
	ideas.		
f.	Points to descriptive, directional, and		
	expressive lines in artworks.		
g.	Explains how texture (implied and actual)		
	is used in two-dimensional shapes and		
	three-dimensional forms.		
h.	Identifies intermediate and complementary		
	colors, tints, and shades of colors.		
i.	Recognizes value as the lightness and		
	darkness of a color.		
j.	Distinguishes between 2-D shapes and 3-D forms.		
l k	Recognizes the division of picture plane		
K.	into foreground, middle ground, and		
	background.		
1.	Describes how negative and positive space		
	is related.		
m.	Recognizes and compares symmetrical and		
	asymmetrical balance in artworks.		

Third Grade		
Current GPS	GSE	
Current GPS VA3AR.2 Uses a variety of approaches to understand and critique works of art. The student a. Distinguishes between original artwork and reproductions. b. Describes his/her artwork revealing subject, story, and intention. c. Compares and contrasts artworks based on subject, theme, and/or elements and principles of art. d. Expresses preference for one of two or three artworks and gives reasons why. e. Discusses how the elements and principles of design contribute to the composition in an artwork.	Combined with VA3AR.1 to create VA3.RE.1	
VA3C.1 Applies information from other disciplines to enhance the understanding and production of artworks. a. Makes interdisciplinary connections, applying art skills and knowledge to improve understanding in other disciplines. b. Creates works of art inspired by universal themes (e.g., self, family, community, world).	VA3.CN.2 Integrate information from other disciplines to enhance the understanding and production of works of art.	
VA3C.2 Develops life skills through the study and production of art. a. Manages goals and time. b. Adapts to change. c. Works in teams. d. Guides and leads others. e. Directs own learning. f. Demonstrates persistence.	VA3.CN.3 Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication).	

Visual Art Georgia Standards of Excellence

Third Grade		
Current GPS	GSE	
Element taken from VA3.PR.3 to create a new standard	VA3.CR.5 Demonstrate an understanding of the safe and appropriate use of materials, tools, and equipment for a variety of artistic processes.	

Fourth Grade		
	Current GPS	GSE
VA4MC.1 Engages in the creative process		VA4.CR.1 Engage in the creative process
O	d visualize ideas.	to generate and visualize ideas by using
to alter magnify combin change interpreto b. Formul variety	a series of thumbnail sketches visual images (e.g., ying, reducing, repeating, or ing them in unusual ways) to how they are perceived and eted. ates visual ideas by using a of resources (e.g., books, nes, Internet).	 subject matter and symbols to communicate meaning. a. Brainstorm multiple approaches to plan works of art by using imaginative ideas, universal themes, and/or symbolic images. b. Apply available resources, tools, and technologies to investigate personal ideas through the process of making works of art. c. Create sketches for planning and self-reflection.
VA4MC.2 For	rmulates personal responses	
to visual imag	ery.	
self-ref		
themes,	ds to big ideas, universal, and symbolic images to e images with richer, more all meaning.	Reorganized/combined into VA4.CR.1
before,	onitors by asking questions during, and after art production ct upon and guide the artistic	ı

Fourth Grade		
Current GPS	GSE	
VA4MC.3 Selects and uses subject matter, symbols, and/or ideas to communicate meaning. a. Generates different viewpoints for making and interpreting a visual image. b. Develops visual images by combining or modifying open-ended themes/topics in unique and innovative ways. c. Observes how the visual relationship of objects and ideas (juxtaposition) affects contrast and/or proportion and how placement may affect meaning and/or significance.	Reorganized/combined into VA4.CR.1	
VA4CU.1 Investigates and discovers the	VA4.CN.1 Investigate and discover the	
personal relationship of artist to the	personal relationships of artists to	
community, the culture, and world through making and studying art.	community, culture, and the world through making and studying art.	
a. Recognizes the unique contributions of contemporary and historical Georgia artists and art forms. b. Explores and articulates ideas and universal themes from diverse cultures of the past and present.	 a. Recognize the unique contributions of contemporary and/or historical art forms, including Georgia artists. b. Compare and contrast ideas and universal themes from diverse cultures of the past and present. c. Discuss how social, political, and/or cultural events inspire art. d. Investigate ways in which professional artists contribute to the development of their communities (e.g. architects, painters, photographers, interior and fashion designers, educators, museum educators). 	

	Fourth Grade		
	Current GPS	GSE	
VA4C	U.2 Views and discusses selected		
artwo	rks. Identifies elements, principles,		
a.	themes, and/ or time period in a work of art.	Reorganized/combined into VA4.RE.1	
b.	Discusses how social events inspire art from a given time period.		
VA4P	R.1 Creates artworks based on	VA4.CR.2 Create works of art based on	
person	nal experience and selected themes.	selected themes.	
a.	Interprets visually the big ideas (community, identity, nature, justice, conflict) and broad themes (mother and child, love, war, loss, family) in open-ended ways that resonate with personal meaning.	 a. Create original works of art that communicate values, opinions, and/or feelings. b. Create representational works of art from direct observation (e.g. landscape, still life, portrait). 	
b.	Makes design decisions as the result of conscious, thoughtful planning and choices.	c. Create works of art emphasizing multiple elements of art and/or principles of design.	
c.	Communicates values, opinions, or personal insights through an original work of art.		
d.	Generates artworks to express individual ideas, thoughts, and feelings from memory and/or imagination.		
e.	Creates representational art works from direct observation (e.g., landscape, still life, portrait.)		
f.	Produces artworks emphasizing one or more elements of art (e.g., space, line, shape, form, color, value, texture)		
g.	Combines materials in new and inventive ways to make a finished work of art.		

Fourth Grade		
Current GPS	GSE	
VA4PR.2 Understands and applies media,	VA4.CR.3 Understand and apply media,	
techniques, and processes of two-	techniques, processes, and concepts of two-	
dimensional art processes (drawing,	dimensional art.	
painting, printmaking, mixed- media)	a. Apply drawing and painting	
using tools and materials in a safe and	techniques with a variety of media	
appropriate manner to develop skills.	(e.g. pencil, crayon, pastel, charcoal,	
a. Produces drawings with a variety of	tempera, watercolor, acrylic).	
media (e.g., pencils, crayons, pastels,	b. Incorporate printmaking processes to	
and charcoal).	create works of art (e.g. monoprints,	
b. Creates contour drawing.	collographs, Styrofoam prints,	
c. Uses shading (changes in value) to	editions).	
create depth and model form.	c. Combine materials in creative ways to	
d. Captures movement in artworks, such	make works of art (e.g. mixed-media,	
as gesture drawings.	collage, available technology).	
e. Creates paintings with a variety of	d. Apply understanding of multiple color	
media (e.g., tempera, watercolor,	schemes to create works of art (e.g.	
acrylic).	monochromatic, analogous, neutral,	
f. Mixes and uses color schemes	complementary).	
(analogous, monochromatic,	e. Explore multiple spatial concepts to	
complementary, neutral).	create works of art (e.g. one point	
g. Creates a series of numbered prints.	perspective, atmospheric perspective,	
h. Creates art works using available	positive and negative space).	
technology (e.g., computer, scanner,		
camera, digital/video recorder).		

	Fourth Grade		
Current GPS		GSE	
VA4PR.3 Understands and applies media,		VA4.CR.4 Understand and apply media,	
techni	ques, and processes of three-	techniques, processes, and concepts of	
dimen	sional works of art (ceramics,	three-dimensional art.	
sculpt	ure, crafts, and mixed- media) using	a. Create clay objects, incorporating	
tools a	and materials in a safe and	multiple clay techniques and methods	
appro	priate manner to develop skills.	(e.g. pinch, coil, slab, slip, score, join).	
a. b.	Creates 3-D artwork that demonstrates a design concept: open or closed form, proportion, balance, color scheme, and movement. Creates ceramic objects using handbuilding methods (e.g., pinch, coil, slab,) clay processing techniques (e.g., wedge, score and slip) and surface design (e.g. stamping, relief carving, glazing, burnishing) Creates sculpture/3-dimensional form using selected method/technique (e.g., papier mâché, paper sculpture, assemblage, found object sculpture).	 b. Create open or closed form sculptures using selected methods/techniques (e.g. papier-mâché, paper sculpture, assemblage, found object sculpture). c. Create works of art using traditional and/or contemporary craft methods (e.g. weaving, stitchery, jewelry, puppetry). 	
VA4P	R.4 Plans and participates in	VA4.PR.1 Plan and participate in	
appro	priate exhibition(s) of artworks.	appropriate exhibition(s) of works of art to	
a.	Prepares artwork for exhibition by writing a title, statement, and signature on his or her finished work of art.	develop identity of self as artist.a. Prepare works of art for exhibition with signature, title, and/or artist	
b.	Chooses artwork to be displayed.	statement on finished work.	
c.	Attends art exhibits in the school and/or local community.	b. Choose works of art to be displayed based on thoughtful reflection.	

Fourth Grade	
Current GPS	GSE
VA4AR.1 Develops and maintains an	VA4.RE.1 Use a variety of approaches for
individual portfolio of artworks.	art criticism and to critique personal works
a. Distinguishes between complete and	of art and the artwork of others to enhance
incomplete artworks.	visual literacy.
b. Identifies strengths, interests, and	a. Interpret and evaluate works of art
areas for improvement as a creator,	through thoughtful discussion and
interpreter, and viewer of art.	speculation about the mood, theme,
	and intentions of those who create
	works of art.
	b. Explain how selected elements and
	principles of design are used in works
	of art to convey meaning.
	c. Use a variety of approaches to engage
	in verbal and/or written art criticism.
	d. Use a variety of strategies to critique,
	discuss, and reflect on personal works
	of art and the work of peers.

Fourth Grade	
Current GPS	GSE
Current GPS VA4AR.2 Uses a variety of approaches to understand and critique works of art. a. Develops multiple strategies for responding to and reflecting on artworks (e.g., formal and informal art criticism techniques). b. Explains features of a work, including media, subject matter, and formal choices, that influence meaning. c. Distinguishes among representational art, abstract art, and non-objective art forms. d. Interprets and evaluates artworks through thoughtful discussion and speculation about the mood, theme, and intentions of those who created a work of art. e. Demonstrates how shape/form can have radial balance or symmetrical balance.	
f. Writes about art for an audience and captures the feelings represented in words	

Fourth Grade		
	Current GPS	GSE
	R.3 Explains how selected elements and ples of design are used in an artwork to	
conve	y meaning and how they affect personal	
respor	nses to and evaluation of the artwork.	
a.	Uses art terminology with emphasis on the	
	elements of art: space, line, shape, form,	
	color, value, texture.	
b.	Uses art terminology with emphasis on the	
	principles of design: balance, proportion,	
	rhythm, emphasis, unity, and contrast.	
c.	Recognizes spatial concepts that show	
	depth in art works (e.g., overlapping,	
	placement, size, color, detail) and uses	
	them in a work of art.	
d.	Explains how artists use a variety of lines	
	and color values within an artwork to	
	achieve three-dimensional effects (e.g.,	Condensed/combined with VA4AR.1
	dimensional line, shading techniques).	to create VA4.RE.1
e.	Discusses properties of color (e.g., hue,	
	intensity, value), color schemes (e.g.,	
	neutral, complementary, analogous,	
	monochromatic, triadic) and properties of	
	color and how they are used in a work of	
c	art.	
f.	Demonstrates how contrast can be used in	
G.	a work of art to create emphasis.	
g.	Explains the use of positive and negative space in composition.	
h.	Describes how repeated colors, lines,	
111.	shapes, forms, or textures can create	
	pattern and show movement in an artwork.	
i.	Demonstrates how the relationship of size	
1	between objects affects scale and	
	proportion in a work of art	
j.	Uses adjectives to describe texture	
, ,	·	

Fourth Grade	
Current GPS	GSE
VA4C.1 Applies information from other	VA4.CN.2 Integrate information from
disciplines to enhance the understanding	other disciplines to enhance the
and production of artworks.	understanding and production of works of
 a. Makes interdisciplinary connections applying art skills, knowledge to improve understanding in other disciplines. b. Researches, describes, and discusses various art-related careers (e.g., art historian, art critic, curator, web designer, game designer, fine artist). c. Describes and discusses design in daily life (e.g., clothing, houses, cars, furniture). 	 a. Apply art skills and knowledge to improve understanding in other disciplines. b. Describe and discuss various artrelated careers and how design impacts daily life (e.g. art historian, art critic, curator, web designer, game designer, fine artist).
VA4C.2 Develops life skills through the	VA4.CN.3 Develop life skills through the
study and production of art.	study and production of art (e.g.
a. Manages goals and time.	collaboration, creativity, critical thinking,
b. Adapts to change.	communication).
c. Works in teams.	
d. Guides and lead others.	
e. Directs own learning.	
f. Demonstrates persistence	
Element taken from VA4.PR.3 to create a new standard	VA4.CR.5 Demonstrate an understanding of the safe and appropriate use of materials, tools, and equipment for a variety of artistic processes.

Fifth Grade	
Current GPS	GSE
VA5MC.1 Engages in the creative process to generate and visualize ideas. a. Creates a series of thumbnail sketches to alter visual images (e.g., magnifying, reducing, repeating or combining them in a variety of ways) to change how they are perceived and interpreted. b. Formulates visual ideas by using a variety of resources (e.g., books, magazines, Internet). c. Develops fluency, flexibility, and elaboration of ideas in the development of a work of art.	VA5.CR.1 Engage in the creative process to generate and visualize ideas by using subject matter and symbols to communicate meaning. a. Utilize multiple approaches to plan works of art, incorporating imaginative ideas, universal themes, and symbolic images. b. Use available resources, tools, and technologies to investigate personal ideas through making works of art. c. Create sketches for planning and self-reflection.
VA5MC.2 Formulates personal responses to visual imagery. a. Uses a sketchbook for planning and self-reflection. b. Responds to big ideas, universal themes, and symbolic images to produce images with richer, more personal meaning. c. Applies images from a variety of sources (e.g., personal experience, social and/or academic interests, books, visual resources, popular culture) and transforms them in free and open-ended ways. d. Explores and invents artistic conventions (styles, techniques) to connect and express visual ideas	Reorganized/combined into VA4.CR.1

Visual Art Georgia Standards of Excellence

Fifth Grade	
Current GPS	GSE
VA5MC.3 Selects and uses subject matter,	
symbols, and/or ideas to communicate	
meaning.	
 a. Generates different viewpoints for making and interpreting a visual image. b. Develops visual images by combining or modifying open-ended themes/topics in unique and innovative ways. c. Observes how the visual relationship of objects and ideas (juxtaposition) affects contrast and/or proportion and 	Reorganized/combined into VA4.CR.1
how the placement may affect meaning and/or significance.	

Fifth Grade	
Current GPS	GSE
VA5CU.1 Investigates and discovers	VA5CN.1 Investigate and discover the
personal relationship to community,	personal relationships of artists to
culture, and the world through creating	community, culture, and the world through
and studying art.	making and studying art.
a. Recognizes the unique contributions	a. Recognize the unique contributions of
of contemporary and historical artists	contemporary and/or historical art
and art forms.	forms, including Georgia artists.
b. Explores and articulates ideas, themes,	b. Explore and interpret ideas, themes,
and events from diverse cultures of the	and events from diverse cultures of the
past and present.	past and present to inform one's own
	work.
	c. Discuss how social, political, and/or
	cultural events inspire art.
	d. Recognize how art can be used to
	inform or change beliefs, values, or
	behaviors in an individual or society.
	e. Investigate ways in which professional
	artists contribute to the development
	of their communities (e.g., architects,
	painters, photographers, interior and
	fashion designers, educators, museum
	educators).

Fifth Grade	
Current GPS	GSE
 VA5CU.2 Views and discusses selected artworks. a. Identifies elements, principle, themes, and/ or time period in a work of art. b. Investigates how art history shapes contemporary life. c. Discusses how social events inspire art from a given time period. 	. Reorganized/combined into VA5.RE.1
VA5PR.1 Creates artworks based on	VA5.CR.2 Create works of art based on
a. Interprets visually the big ideas (community, identity, nature, justice, conflict) and broad themes (mother and child, love, war, loss, family) in open-ended ways that resonate with personal meaning. b. Makes design decisions as the result of conscious, thoughtful planning and choices. c. Communicates values, opinions, or personal insights through an original work of art. d. Generates artworks to express individual ideas, thoughts, and feelings from memory and/or imagination. e. Creates representational art works from direct observation (e.g., landscape, still life, portrait.) f. Produces artworks emphasizing one or more elements of art (e.g. color, line shape form, texture). g. Combines materials in new and inventive ways to make a finished work of art.	a. Create original works of art that communicate values, opinions, and feelings. b. Create representational works of art from direct observation (e.g. landscape, still life, portrait). c. Create works of art inspired by historical and/or social events. d. Create works of art emphasizing multiple elements of art and/or principles of design.

Fifth Crada	
Fifth Grade	
Current GPS	GSE
VA5PR.2 Understands and applies media,	VA5.CR.3 Understand and apply media,
techniques, and processes of two-	techniques, processes, and concepts of two-
dimensional art processes (drawing,	dimensional art.
painting, printmaking, mixed- media)	a. Refine drawings and paintings with a
using tools and materials in a safe and	variety of media (e.g. pencil, crayon,
appropriate manner to develop skills.	pastel, charcoal, tempera, watercolor,
a. Creates drawings with a variety of	acrylic).
media (e.g., pencils, crayons, pastels,	b. Apply printmaking processes to create
and charcoal).	works of art (e.g. monoprints,
b. Draws images from careful	collagraphs, Styrofoam prints,
observation.	editions, reduction prints).
c. Produces drawings that emphasize	c. Utilize a variety of materials in
proportion and/or distortion.	creative ways to make works of art
d. Creates drawings using a variety of	(e.g. mixed-media, collage, or use of
techniques (e.g., linear perspective,	available technology).
contour line, gesture line).	d. Refine knowledge of multiple color
e. Creates paintings with a variety of	schemes to create works of art (e.g.
media (e.g., acrylic, tempera,	monochromatic, analogous, neutral,
watercolor).	complementary).
f. Uses color schemes in a work of art	e. Apply multiple spatial concepts to
(analogous, monochromatic,	create works of art (e.g. one point
complementary, neutral, tertiary).	perspective, atmospheric perspective,
g. Creates an edition of prints.	positive and negative space).
h. Creates art works using available	
technology (e.g., computers, cameras,	
digital/video recorder).	

Fifth Grade	
Current GPS	GSE
VA5PR.3 Understands and applies media,	VA5.CR.4 Understand and apply media,
techniques, and processes of three-	techniques, processes, and concepts of
dimensional works of art (e.g., ceramics,	three-dimensional works of art.
sculpture, crafts, mixed- media) using tools	a. Create clay objects, demonstrating
and materials in a safe and appropriate	refinement of combined hand-building
manner to develop skills.	techniques (e.g. pinch method, coil
a. Creates 3-D artwork that demonstrates	method, slab, surface design).
a design concept: open or closed form,	b. Create sculpture that demonstrates a
proportion, balance, color scheme, and	design concept using a variety of
movement.	methods (e.g. papier-mâché, paper
b. Creates ceramic objects demonstrating	sculpture, assemblage, found object
refinement of the additive or	sculpture).
subtractive method. (e.g., pinch	c. Create works of art using traditional
method, coil method, relief) and	and/or contemporary craft methods
techniques (e.g., score and slip,	(e.g. weaving, stitchery, puppetry,
wedging, slab method, surface	batik, jewelry, book arts).
texture).	
c. Creates sculpture using a variety of	
methods (e.g., papier- mâché, cutting, folding, found objects).	
d. Creates compositions using traditional	
and/or contemporary craft methods	
(e.g., weaving, stitchery, batik,	
jewelry, book arts).	
jeweny, oook arts).	

Fifth Grade	
Current GPS	GSE
VA5PR.4 Plans and participates in	VA5.PR.1 Plan and participate in
appropriate exhibition(s) of artworks.	appropriate exhibition(s) of works of art to
 a. Prepares artwork for exhibition by writing a title, statement and signature on his or her finished work of art. b. Chooses artwork to be displayed. c. Attends art exhibits in the school and/or local community 	 develop identity of self as artist. a. Prepare works of art for exhibition with signature, title, and artist statement. b. Choose works of art to be displayed based on reflection and designated criteria.
VA5AR.1 Develops and maintains an	VA5.PR.2 Develop and maintain an
individual portfolio of artworks.	individual portfolio of works of art.
 a. Distinguishes between complete and incomplete artworks. 	
b. Develops strengths, interests, and areas for improvement as a creator, interpreter, and viewer of art.	

Fifth Grade	
Current GPS	GSE
VA5AR.2 Uses a variety of approaches to	VA5.RE.1 Use a variety of approaches for
understand and critique works of art.	art criticism and to critique personal works
a. Develops multiple strategies for	of art and the artwork of others to enhance
responding to and reflecting on	visual literacy.
artworks (e.g., formal and informal art	a. Interpret and evaluate works of art
criticism techniques).	through thoughtful discussion and
b. Explains features of a work, including	speculation about the mood, theme,
media, subject matter, and formal	and intentions of those who create
choices, that influence meaning.	works of art.
c. Distinguishes between	b. Explain how selected elements and
representational, abstract art and non-	principles of design are used in works
objective forms.	of art to convey meaning.
d. Analyzes and assesses an artist's	c. Use a variety of approaches to engage
intent by looking past the superficial	in verbal and/or written art criticism.
and readily apparent meaning in an	d. Use a variety of strategies to critique,
artwork and scrutinizing not only what	discuss, and reflect on personal works
is present but what is missing.	of art and the work of peers.
e. Interprets and evaluates artworks	
through thoughtful discussion and	
speculation about the mood, theme,	
and intentions of those who created a	
work of art.	
f. Writes about art for an audience and	
captures the feelings represented in	
words.	

	Fifth Grade				
	Current GPS	GSE			
VA5A	R.3 Explains how selected principles of design are used in				
an art	an artwork to convey meaning and how they affect personal				
respor	ses to and evaluation of the artwork.				
a.	Uses art terms with emphasis on the elements of art: line,				
	shape, form, color, space, value, texture.				
b.	Uses art terms with emphasis on the principles of design:				
	balance, proportion, rhythm, emphasis, unity, contrast.				
c.	Describes how line can be used to show shape, movement,				
	and space.				
d.	Explains how the relationship of size between objects				
	affects the scale and proportion in a work of art.				
e.	Recognizes aerial and linear perspective techniques in a				
	work of art.				
f.	Describes how repeated colors, lines, shapes, forms, or				
	textures can show movement in an artwork.				
g.	Discusses the effect of color properties (hue, intensity, and				
	value) and color schemes (analogous, monochromatic,				
	complementary) on the composition.	Reorganized/combined			
h.	, 1	into VA5.RE.1			
i.	Describes how changes in light affect the perception of				
•	color.				
j.	Explains how warm and cool colors create space in a work				
k.	of art. (e.g., warm forward/ cool recedes). Identifies emphasis in a composition by the amount of				
K.	contrasts in hues (colors), intensity (brightness), and value				
	(dark- light).				
1.	Differentiates relief sculpture and sculpture in the round.				
	Examines how artists use linear perspective (one- and two-				
	point), atmospheric perspective, overlapping, size variation,				
	and placement in the picture plane to achieve depth in				
	artworks.				
n.	Analyzes proportion in artworks as the relationship of one				
	part to another or to the whole.				
0.	Explains that negative space is the area that surrounds an				
	object.				
p.	Describes how textures, real or implied, affect an artwork.				

Fifth Grade			
Current GPS	GSE		
VA5C.1 Applies information and processes	VA5.CN.2 Integrate information from		
from other disciplines to enhance the	other disciplines to enhance the		
understanding and production of artworks.	understanding and production of works of		
a. Makes interdisciplinary connections	art.		
applying art skills, knowledge, and	a. Describe and discusses various art-		
ideas to improve understanding in	related careers and how design		
other disciplines.	impacts daily life (e.g. art historian, art		
b. Researches, describes, and discusses	critic, curator, web designer, game		
various art-related careers (e.g., art	designer, fine artist).		
historian, art critic, curator, web			
designer, game designer, fine artist).			
c. Describes and discusses design in			
daily life (e. g., clothing, houses, cars,			
furniture).			
d. Identifies how and why skills (e.g.,			
observation, perception, imagination)			
impact art and enhance non-art			
endeavors.			
VA5C.2 Develops life skills through the	VA5.CN.3 Develop life skills through the		
study and production of art.	study and production of art (e.g.		
a. Manages goals and time.	collaboration, creativity, critical thinking,		
b. Adapts to change.	communication).		
c. Works in teams.			
d. Guides and leads others.			
e. Directs own learning.			
f. Demonstrates persistence			
	VA5.CR.5 Demonstrate an understanding		
Element taken from VA5.PR.3 to create a	of the safe and appropriate use of		
new standard	materials, tools, and equipment for a		
	variety of artistic processes.		

Sixth	Grade	
Current GPS	GSE	
VA6MC.1 Engages in the creative process	VA6.CR.1 Visualize and generate ideas for	
to generate and visualize ideas.	creating works of art.	
 to generate and visualize ideas. a. Visualizes new ideas by using mental and visual imagery. b. Formulates and composes a series of ideas using a variety of resources(e.g., imagination, personal experience, social and/or academic interests, books, Internet, popular culture). c. Evidence may be documented through diagrams, journal-keeping, sketches, brain-storming lists, collections of art resources, and conversation. d. Explores essential questions, big ideas, or themes in personally relevant ways. 	 a. Visualize new ideas by using mental and visual imagery. b. Explore essential questions, big ideas, and/or themes in personally relevant ways. c. Incorporate a variety of internal and external sources of inspiration into 	
	e. Document process (e.g. journal-keeping, sketches, brainstorming lists).	

Sixth Grade		
Current GPS	GSE	
VA6MC.2 Identifies and works to solve	VA6.CR.2 Choose from a range of	
visual problems through creative thinking,	materials and/or methods of traditional	
planning, and/or experimenting with art	and contemporary artistic practices to	
materials, tools and techniques.	plan and create works of art.	
 a. Demonstrates problem-solving skills by experimenting with different ideas, materials, or techniques. b. Discovers and defines visual problems with increasing independence as a result of experimenting with ideas, materials, and techniques. c. Engages in open-ended discussion and solves artistic problems through group discussion and interaction. d. Explores and invents artistic conventions (styles, techniques) to connect and express visual ideas. 	 a. Produce original two-dimensional works of art using a variety of media (e.g. pencil, marker, pastel, paint, printmaking materials, collage materials, media arts). b. Produce three-dimensional works of art using a variety of media/materials (e.g. clay, papier-mâché, cardboard, paper, plaster, wood, wire, found objects, fiber). c. Use technology in the production of original works of art. d. Produce works of art that represent a range of intentions (e.g. realistic, abstract, non-objective). 	

	Sixth Grade		
	Current GPS		GSE
VA6MC.3 Interprets how artists		VA6.0	CN.1 Develop personal artistic voice
comm	communicate meaning in their work.		gh connecting uses of art within a
a.	Discusses common themes found in a	variet	y of cultural, historical, and
	variety of art works of past and/or	conte	mporary contexts.
	present artists.	a.	Identify universal themes in works of
b.	Compares and contrasts how factors of		art from diverse cultures, both past
	time and place influence the		and present.
	development of and meaning in works	b.	Articulate reasons for making art
	of art.		throughout history, including the
c.	Identifies and analyzes the artists'		mutual influence of history, culture,
	ideas, symbols, values, themes and/or		and art.
	intentions within artworks through	c.	Identify specific knowledge and skills
	spoken, written, or visual form.		from other disciplines that inform the
d.	Participates in open-ended discussion		planning and execution of works of
	and formulates a position regarding		art.
	the aesthetic value of a specific		
	artwork.		

Sixth Grade Current GPS GSE VA6.RE.2 Critique personal works of art VA6MC.4 Engages in dialogue about his or her artwork and the artwork of others. and the artwork of others, individually and a. Provides personal response (e.g., collaboratively, using a variety of spoken, written, or visual) to a work of approaches. art using the language of art. a. Engage in supportive peer review through formal and informal b. Participates in open-ended discussion, and supports peers through informal assessment and idea development. assessment of idea development and b. Use the language of art to identify works of art in progress. how meaning is conveyed in works of c. Explores essential questions related to art. the study of art. (e.g., How do I c. Describe and analyze the aesthetic demonstrate craftsmanship in my qualities of specific works of art. work, and why is that important? What can I learn from looking VA6.RE.3 Engage in the process of art at, or reading, works of art? What is criticism to make meaning and increase the role of care in creating a successful visual literacy. work of art? What role does empathy a. Write responses to works of art play in art making and viewing? How through various approaches can I use the elements of art and principles of design to communicate felt meaning in my work? How do my techniques and choices influence the outcome of my work? How do my choices as an artist affect my experience in creating a work of art? How do my choices as an artist affect the experience of other people when they look at my art? How does art communicate felt meaning to a viewer? How does art affect our spaces and places in which we live and work?)

Visual Art Georgia Standards of Excellence

Sixth Grade		
	Current GPS	GSE
VA6CU.1 Discovers how the creative		
proces	ss relates to art history.	
a.	Recognizes the unique contributions	
	of past and present artists, art periods,	
	and movements.	
b.	Identifies and analyzes images which	
	showcase universal themes, symbols,	
	and ideas from diverse past and	
	present cultures.	
c.	Uses a variety of resources (including	
	technology) to investigate artists and	Reorganized/combined into VA6.CN.1
	artwork from many cultures and time	
	periods as a source of inspiration and	
	in the development of one's own	
	vision.	
d.	Recognizes varied reasons for making	
	art throughout history, how history	
	and culture have influenced art, and	
	how art has shaped culture and	
	history.	
	-	

Sixth Grade			
	Current GPS		GSE
VA6CU.2 Investigates and discovers		VA6.I	RE.1 Reflect on the context of
personal relationship to community,		person	nal works of art in relation to
culture, and the world through making and		community, culture, and the world.	
studying art.		a.	Identify how the issues of time, place,
a.	Examines how forms and styles of		and culture are reflected in selected
	visual and/or media arts are found in		works of art.
	own community.	b.	Interpret works or art considering
b.	Articulates ideas and themes from		themes, ideas, moods, and/or
	diverse cultures of the past and/or		intentions.
	present.	c.	Define where and how we encounter
c.	Recognizes the relationship between		images in our daily lives and how
	personal artistic contributions and		images influence our view of the
	one's own relationship to the world at		world.
	large.		
d.	Participates in activities (e.g.,		
	discussion, reading, writing, art		
	making, art events) that promote		
	personal engagement in the		
	community and/or study of art history.		

Sixth Grade		
Current GPS	GSE	
VA6PR.1 Understands and applies med	ia, VA6.CR.3 Engage in an array of processes,	
techniques, and processes.	media, techniques, and/or technology	
a. Produces original two-dimensional	through experimentation, practice, and	
artworks using a variety of media	persistence.	
(e.g., pencils, markers, pastels, wat	ter- a. Demonstrate a variety of skills and	
based paint, printmaking materials	, techniques for two-dimensional and	
collage material, photographic	three-dimensional works of art.	
materials, and electronic media).	b. Demonstrate quality craftsmanship	
b. Develops a variety of drawing skil	ls through proper care and use of tools,	
(e.g., observational, illusion of form	m, materials, and equipment.	
tonal rendering, perspective) to	c. Utilize and care for materials, tools,	
convey meaning and idea.	and equipment in a safe and	
c. Produces three-dimensional artwor	rks appropriate manner.	
(e.g. ceramics, assemblage, carving	g,	
mask, installation, and other forms)	
using selected materials (e.g., clay	,	
papier-mâché, cardboard, paper,		
plaster, wood, wire, found objects,		
fiber, textile and/or combinations of	of	
these media) and techniques.		
d. Develops awareness of the propert	ies	
of art materials in preparation for a	urt	
making.		
e. Produces works of art that		
demonstrate knowledge of various		
styles of art (e.g., realism, formalis	sm,	
abstraction).		
f. Uses technology to produce original	al	
works of art (e.g., digital photo		
montage on a personally or socially	y	
compelling theme).		
g. Uses tools and materials with		
craftsmanship (e.g., with care in a	safe	
and appropriate manner).		

Sixth Grade		
Current GPS	GSE	
VA6PR.2 Creates artwork reflecting a		
range of concepts, ideas, and subject		
range of concepts, ideas, and subject matter. a. Uses selected sources for artworks	Reorganized/combined into VA6.CR.3	
 d. Develops and uses original visual metaphors in artwork to convey meaning. e. Works directly with materials in a variety of ways (e.g., intuitive, 		
spontaneous, and free; thoughtfully from sketchbook ideas or carefully considered plans).		

Sixth Grade		
Current GPS	GSE	
VA6PR.3 Incorporates an understanding	VA6.CR.4 Incorporate formal and	
of the language of art (elements and	informal components to create works of	
principles of design) to develop and	art.	
organize own ideas, resolve specific visual arts problems, and create works of art. a. Organizes art elements (e.g., space, line, shape, form, value, color, texture) using the principles of design (e.g., contrast, repetition and rhythm, variety, movement, proportion, balance, harmony, and unity) to compose artworks. b. Creates artwork reflecting a range of concepts, ideas, and subject matter by incorporating specific elements or principles.	 a. Organize the elements of art using the principles of design to compose original works. b. Create works of art reflecting a range of concepts, ideas, and subject matter by incorporating specific elements and/or principles. c. Apply color theory to create visual effects and communicate meaning (e.g. color schemes, relationships, properties). 	
VA6PR.4 Keeps a visual/verbal sketchbook	VA6.CR.6 Keep an ongoing visual and	
journal to collect, develop and preserve	verbal record to explore and develop works	
ideas in order to produce works of art.	of art.	
a. Collects and explores inspirational images, words, thoughts and ideas.	a. Collect and explore inspirational images, words, thoughts, and ideas.	
b. Maintains instructional information, consults resources, and creates notes.	b. Maintain instructional information, consult resources, and create notes.	
c. Practices techniques using a variety of media and tools.	c. Practice techniques using a variety of media and tools.	
d. Composes preliminary sketches and drafts.	d. Compose preliminary sketches and drafts.	
e. Revises and reflects on journal content (e.g., ideas, sketches, techniques/skills, notes, media processes).		

Sixth Grade			
Current GPS	GSE		
VA6AR.1 Develops and maintains an	VA6.PR.1 Plan, prepare, and present		
individual portfolio of artworks.	completed works of art.		
 a. Distinguishes between complete and incomplete artworks. b. Analyzes projects and revises them as needed. c. Compiles a collection of finished works that demonstrate competency using a variety of materials and processes, proficiency in craftsmanship and technical skills, and the development of an emerging personal style over time. 	 a. Participate in art exhibits in the school, local community, and/or online. b. Write an artist statement by reflecting on finished works of art. c. Develop and maintain a portfolio of works of art 		
 VA6AR.2 Critiques personal artworks as well as artwork of others using visual and verbal approaches. a. Acquires a range of approaches using a variety of thinking strategies to understand and critique works of art using a variety of thinking strategies. b. Evaluates personal art works using multiple criteria. c. Develops skills to provide formal or informal feedback to peers on work in process as part of a community of learners. d. Provides respectful and constructive criticism to peers in informal or formal class critiques. e. Explains how selected principles of design and elements are used in an artwork to convey meaning and how they affect personal response to that artwork. 	Reorganized/combined into VA6.RE.2		

Sixth Grade			
Current GPS		GSE	
VA6AR.3 Reflects and expands and		VA6.CR.5 Reflect on, revise, and refine	
expands use	expands use of visual language throughout		of art considering relevant
the artistic p	process.	traditi	onal and contemporary practices as
work writte mean b. Refle princ art di the m c. Uses orgar proce d. Analy throu writte ideas by the	yzes and interprets artworks gh thoughtful discussion or en response considering themes, , moods, or intentions presented e artists.	a. b.	Discover, define, and solve visual problems through experimentation with ideas, materials, and techniques. Revise works of art based on input from the critique process and group interaction. Evaluate personal works of art using a variety of artistic and technical criteria.
	ses artwork based on input from ritique process.		
	ans and participates in		
	exhibition(s) of artworks.		
b. Write reflec c. Choo d. Partic	es a title that describes his or her ned work of art. es an artist's statement by eting on finished artwork. eses artwork to be displayed. espates in art exhibits in the ol and/or local community.	Rec	organized/combined into VA6.PR.1

Sixth	Grade
Current GPS	GSE
VA6C.1 Applies information from other	VA6.CN.2 Develop life skills through the
disciplines to enhance the understanding	study and production of art.
and production of artworks.	a. Investigate and develop art skills and
a. Makes interdisciplinary connections expanding upon and applying art skills and knowledge to enhance personal learning.b. Investigates and articulates how	habits of mind that support a variety of careers (e.g. higher order thinking skills, tolerance for ambiguity, judgment in the absence of rule, finding structure in apparent disorder,
personal beliefs, cultural traditions, and current social, economic, and political contexts influence the interpretation and creation of Artworks.	problem-solving skills, perseverance, creativity). b. Articulate how the study of art benefits one's future as a vocation or avocation.
c. Integrates themes, ideas and concepts from variety of disciplines.	VAT CN 2 Litilize a variety of resources to
from variety of disciplines.	VA7.CN.3 Utilize a variety of resources to understand how artistic learning extends
	beyond the walls of the classroom. a. Examine the presence and meaning of visual art in the community. b. Describe the connection between personal artistic creation and one's relationship to local and global learning communities. c. Make interdisciplinary connections, expanding upon and applying art skills and knowledge to enhance other areas of learning.

Sixth Grade		
Current GPS	GSE	
VA6C.2 Develops fluency in visual	VA6.RE.2 Critique personal works of art	
communication.	and the artwork of others, individually and	
a. Reads, writes, listens to, responds to,	collaboratively, using a variety of	
speaks about and views information	approaches.	
related to art (e.g., reading across the	a. Engage in supportive peer review	
curriculum).	through formal and informal	
b. Integrates information and skills from	assessment and idea development.	
art into other areas of knowledge and	b. Use the language of art to identify	
academic disciplines, (e.g., math,	how meaning is conveyed in works of	
reading, English Language Arts, social	art.	
studies, science, performing arts,	c. Describe and analyze the aesthetic	
physical education, technology,	qualities of specific works of art.	
connections, and other programs		
within and beyond the middle school		
environment), using art to enhance		
other areas of learning.		
c. Identifies and describes trends in the		
visual arts and communicates how the		
issues of time, place, and culture are		
reflected in selected artworks.		
d. Utilizes informational text (e.g., online		
journals, periodicals) to communicate		
art ideas.		

	Sixth Grade		
	Current GPS		GSE
VA6C	.3 Expands knowledge of art as a	VA6.CN.3 Utilize a variety of resources to	
profes	ssion and/or avocation.	under	stand how artistic learning extends
a.	Identifies and discusses design in daily	beyon	d the walls of the classroom.
	life (e.g., buildings, clothing,	a.	Recognize the presence and meaning
	furniture, automobiles, advertising).		of visual art in the community.
b.	Identifies skills and educational	b.	Explore the connection between
	requirements necessary to pursue		personal artistic creation and one's
	visual arts professions (e.g., fine		relationship to local and global
	artists, designers, art educators,		learning communities.
	architects, animators).	c.	Make interdisciplinary connections,
c.	Discusses how study in art benefits		expanding upon and applying art skills
	one's future as a vocation: (e.g.,		and knowledge to enhance other areas
	making, collecting, and volunteering);		of learning.
	art-related careers; and/or non-art		
	careers and life skills.		
d.	Identifies and builds art skills and		
	habits of mind that support a variety of		
	careers (e.g., higher order thinking		
	skills, tolerance for ambiguity,		
	judgment in the absence of rule,		
	finding structure in apparent disorder,		
	problem-solving skills, perseverance,		
	and creativity).		
	• .		

Seventh Grade		
Current GPS	GSE	
VA7MC.1 Identifies and works to solve	VA7.CR.1 Visualize and generate ideas for	
problems through creative thinking,	creating works of art.	
planning, and/or experimenting with art	a. Visualize and connect new ideas using	
methods and materials.	mental and visual imagery.	
a. Uses imagination and the elements	b. Interpret essential questions, big ideas,	
and principles of design to shape	and/or themes in personally relevant	
meaningful works of art.	ways.	
b. Visualizes new ideas using mental and visual imagery.	c. Incorporate a variety of internal and external sources of inspiration into	
c. Explores essential questions,	works of art (e.g. internal inspiration –	
formulates unique ideas and concepts	moods, feelings, self-perception,	
using creative thinking and problem-	memory, imagination, fantasy;	
solving skills (e.g., using visual	external inspiration – direct	
organizers, diagrams, visual journals,	observation, personal experience,	
brain-storming lists, art resources, and	events, pop culture, artists and artwork	
in discussions).	from diverse cultures and periods).	
	d. Formulate and compose a series of	
	connected, personally relevant ideas	
	using a variety of resources (e.g.	
	imagination, personal experience,	
	social and academic interests).	
	e. Document process (e.g. journal-	
	keeping, sketches, brainstorming	
	lists).	

Seventh Grade		
Current GPS	GSE	
VA7MC.2 Identifies and works to solve	VA7.CR.2 Choose from a range of	
problems through creative thinking,	materials and/or methods of traditional	
planning, and/or experimenting with art	and contemporary artistic practices to plan	
methods and materials.	and create works of art.	
a. Uses art media to independently	a. Produce original two-dimensional	
explore, discover and reflect on	works of art using a variety of media	
personal identity, interests,	(e.g. pencil, marker, pastel, paint,	
motivations and themes.	printmaking materials, collage	
b. Discovers and defines visual problems	material, media arts).	
with increasing independence as a	b. Produce three-dimensional artworks	
result of experimenting with ideas,	using a variety of media/materials	
materials, and techniques.	(e.g. clay, papier-mâché, cardboard,	
c. Demonstrates understanding of the	paper, plaster, wood, wire, found	
relationship between creativity and	objects, fiber).	
problem solving using a variety of	c. Use technology in the production of	
problem-solving strategies to generate	original works of art.	
more than one solution for an artistic	d. Produce works of art that demonstrate	
problem.	awareness of a range of intentions	
d. Engages in open-ended discussion and	(e.g. realistic, abstract, non-objective).	
solves artistic problems through group		
discussion and interaction.		
e. Explores and invents artistic		
conventions (e.g., styles, techniques)		
to connect and express visual ideas.		

	Seventh Grade	
	Current GPS GSE	
VA7N	IC.3 Interprets how artists create	VA7.CR.3 Engage in an array of processes,
and co	ommunicate meaning in and through	media, techniques, and/or technology
their v	vork.	through experimentation, practice, and
a.	Identifies, discusses and analyzes common themes, symbols, values	persistence. a. Demonstrate a variety of skills and
	and/or intentions found in a variety of	techniques for two-dimensional and
	art works of past and/or present artists in a variety of ways (spoken, written, or visual).	three-dimensional works of art.b. Demonstrate quality craftsmanship through proper care and use of tools,
b.	Compares and contrasts how factors of time and place influence the development of and meaning in works of art.	materials, and equipment. c. Utilize and care for materials, tools, and equipment in a safe and appropriate manner.
c.	Recognizes and evaluates how artists choose and use materials, visual elements,/principles, styles, techniques and tools to shape and communicate meaning.	
d.	Participates in open-ended discussion and formulates a position regarding the aesthetic value of a specific artwork.	

Seventh Grade		
Current GPS	GSE	
VA7CU.1 Discovers how the creative	VA7.CN.1 Develop personal artistic voice	
process relates to art history.	through connecting uses of art within a	
a. Identifies and analyzes universal	variety of cultural, historical, and	
themes, symbols and ideas from	contemporary contexts.	
diverse past and present cultures and	a. Identify universal themes in works of	
interprets how factors of time and	art from diverse cultures, both past	
place (climate, resources, ideas,	and present.	
politics, and technology) influence	b. Articulate reasons for making art	
meaning of artworks.	throughout history, including the	
b. Uses a variety of resources (including	mutual influence of history, culture,	
technology) to investigate artists and	and art.	
artwork from many cultures and time	c. Identify specific knowledge and skills	
periods as a source of inspiration and	from other disciplines that inform the	
development of own vision.	planning and execution of works of	
c. Recognizes the unique contributions	art.	
of past and present artists, art periods,		
and movements (e.g., Asian regions,		
African regions).		
d. Recognizes the varied reasons for		
making art throughout history, how		
history and culture have influenced		
art, and how art has shaped		
culture/history.		
e. Synthesizes influences from art		
history into personal art making.		

Visual Art Georgia Standards of Excellence

Seventh Grade		
Current GPS	GSE	
VA7CU.2 Investigates and discovers		
personal relationship to community,		
culture, and world through creating and		
studying art.		
Examines how forms and styles of visual and media arts are found in own community.		
b. Articulates ideas and universal themes from diverse cultures of the past and/or present.	Reorganized/combined into VA7.CN.1	
c. Recognizes the relationship between personal artistic contributions and one's relationship to the world at large.	Reorganized/combined into VA/.civ.1	
d. Participates in activities (e.g., discussion, reading writing, art making, art events), that promote personal engagement in the community and/or study of art history.		

Seventh Grade		
	Current GPS	GSE
VA7P	R.1 Understands and applies media,	
techni	ques, and processes with care and	
crafts	manship.	
a.	Works directly with materials in a variety	
	of ways (e.g., intuitive, spontaneous, and	
	free, thoughtfully from sketchbook ideas	
	or carefully considered plans).	
b.	Uses tools and materials with	
	craftsmanship (e.g., with care in a safe	
	and appropriate manner).	
c.	Explores various techniques/processes as	
	well as the properties of art materials in	
	preparation for art making (e.g., drawing,	
	painting, mixed- media, printmaking,	
	sculpture, digital art, fiber arts, ceramics,	
	photography, technology based art works,	
,	graphic design).	
a.	Develops a variety of skills in drawing	Reorganized/combined into VA7.CR.3,
	(e.g., observational, illusion of form, tonal	VA7.CR.2, and VA7.CR.4
	rendering, perspective) to convey meaning and idea.	
e.	Produces original two-dimensional	
C.	artworks for intended purpose, using a	
	variety of media (e.g., pencils, markers,	
	pastels, water-based paints, printmaking	
	materials photographic/ electronic media).	
f.	Uses technology to produce original	
	works of art (e.g., digital photo montage	
	on a personally or socially compelling	
	theme).	
g.	Produces works of art that demonstrate	
	knowledge of various styles of art	
	(realism, formalism, abstraction).	
h.	Understands and practices safe and	
	appropriate handling of art materials and	
	tools	

Seventh Grade		
(Current GPS	GSE
VA7PR.2 Crea	tes artwork reflecting a	
range of concep	pts, ideas, and subject	
matter.		
	ected sources for artworks	
_	ect observation, personal	
-	ice, self-perception, memory,	
imaginat	tion, fantasy, traditional	
events, p	oop culture).	
b. Produce	s increasingly complex	
original	works of art reflecting	
personal	choices and increased	Reorganized/combined into VA7.CR.1,
technica	l skill.	
c. Develop	s and uses original visual	VA7.CR.3, and VA7.CR.5.
metapho	ors in artwork to convey	
meaning	Ç.	
d. Works d	lirectly with materials in a	
variety o	of ways (e.g. intuitive,	
spontane	eous and free, thoughtfully	
from ske	etchbook ideas or carefully	
consider	red plans).	
	specific media and processes	
to expres	ss moods, feelings, themes, or	
ideas.		

Seventh Grade		
Current GPS	GSE	
VA7PR.3 Uses the elements and principles	VA7.CR.4 Incorporate formal and	
of design along with a variety of media,	informal components to create works of	
techniques and skills to produce two-	art.	
dimensional and three-dimensional works	a. Organize the elements of art using the	
of art.	principles of design to compose	
a. Purposefully selects and manipulates	original works.	
elements of art and applies principles	b. Create works of art reflecting a range	
of design in the development of two- dimensional and three-dimensional	of concepts, ideas, and subject matter	
works of art.	by incorporating specific elements and/or principles.	
b. Applies color theory (e.g., color	c. Apply color theory to create visual	
schemes, relationships, properties) to	effects and communicate meaning	
create visual effects and communicate	(e.g. color schemes, relationships,	
ideas.	properties).	
VA7PR.4 Keeps a visual/verbal sketchbook	VA7.CR.6 Keep an ongoing visual and	
journal, consistently throughout the	verbal record to explore and develop	
course, to collect, develop, and preserve	works of art.	
ideas in order to produce works of art.	a. Collect and explore inspirational	
a. Collects inspirational images, words,	images, words, thoughts, and ideas.	
thoughts, and ideas.	b. Maintain instructional information,	
b. Maintains notes and class information.	consult resources, and create notes.	
c. Plans artwork, practices techniques.	c. Practice techniques using a variety of	
d. Uses thumbnail sketches and	media and tools.	
visual/verbal notes to plan	 d. Compose preliminary sketches and drafts. 	
compositions. e. Evaluates effective use of the	uraris.	
Principles of Design within one's own		
work.		
WOIRI		

Seventh Grade		
Current GPS	GSE	
VA7AR.1 Develops and maintains an		
individual portfolio of artworks.		
 a. Distinguishes between complete and incomplete artworks. b. Analyzes and evaluates projects and revises them as needed. c. Compiles a collection of finished works that demonstrate competency in use of a variety of materials and processes; proficiency in craftsmanship and technical skills; and the development of an emerging personal style over time. 	Reorganized/combined into VA7.PR.1, VA7.CR.3, and VA7.CR.5.	

Seventh Grade			
Current GPS	GSE		
VA7AR.2 Critiques personal artworks as	VA7.RE.1 Reflect on the context of		
well as artwork of others using visual and	personal works of art in relation to		
verbal approaches.	community, culture, and the world.		
a. Acquires a range of approaches to	a. Identify how the issues of time, place,		
understand and critique works of art	and culture are reflected in selected		
using a variety of thinking strategies.	works of art.		
b. Evaluates personal works using	b. Interpret works of art considering		
multiple criteria.	themes, ideas, moods, and/or		
c. Provides respectful and constructive	intentions.		
criticism to peers in informal and	c. Define where and how we encounter		
formal class critiques.	images in our daily lives and how		
d. Develops skills to provide informal	images influence our view of the		
feedback to peers on work in process	world.		
as part of a community of learners.			
e. Explains how selected principles of			
design and elements of art are used in			
an artwork to convey meaning and			
how they affect personal response to			
that artwork.			
f. Analyzes artworks based on the ways			
technique, media, style and			
composition are used to convey			
meaning.			
g. Presents work in a group setting for			
formal/informal evaluation			

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leas, materials,
ed on input
ss and group
as of art using a
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of art through

Seventh Grade			
Current GPS GSE			
Current GPS VA7AR.4 Plans and presents appropriate exhibition(s) for work(s) of art. a. Prepares own artwork to be exhibited in the classroom and in the school community. b. Mounts or mats finished works in a visually pleasing manner. c. Exhibits artwork with a written supporting statement that communicates purpose and/or intent. d. Attends art exhibits in the school	VA7.PR.1 Plan, prepare, and present completed works of art. a. Participate in art exhibits in the school, local community, and/or online. b. Write an artist statement by reflecting on finished works of art. c. Evaluate and select work to develop an individual portfolio of works of art.		
vA7C.1 Applies information from other disciplines to enhance the understanding	VA7.CN.2 Develop life skills through the study and production of art.		
and production of artworks.a. Makes connections to other subjects	a. Identify and build art skills and habits of mind that support a variety of		
that help expand art knowledge and/or skills. b. Integrates themes, ideas, and concepts from a variety of disciplines/subjects. c. Investigates and articulates how personal beliefs, cultural traditions, and current social, economic, and political contexts influence the interpretation and creation of artworks.	careers (e.g. higher order thinking skills, tolerance for ambiguity, judgment in the absence of rule, finding structure in apparent disorder, problem-solving skills, perseverance, creativity). b. Discuss how the study of art benefits one's future as a vocation or avocation.		

Seventh Grade			
	Current GPS	GSE	
VA7C.2 Dev	elops fluency in visual		
communicat	ion.		
a. Reads	s, writes, listens to, responds to,		
speak	s about and views information		
relate	d to art (e.g., reading across the		
curric	ulum).		
b. Integr	rates information and skills from		
art in	to other areas of knowledge and		
acade	mic disciplines, (e.g., math,		
	ng, English Language Arts,		
	studies, science, performing		
	physical education, technology,		
	ections, and other programs		
	n and beyond the middle school		
	onment). (Using art to enhance	Reorganized/combined into VA7.RE.2	
	areas of learning).		
-	orets the felt outcome or meaning		
	ages found in various works of		
	mmunication media (e.g., video,		
	tisements) and produces a visual		
	r verbal response.		
	fies and describes trends in the		
	arts and communicates how the		
	s of time, place, and culture are		
	ted in selected artworks.		
	es informational text (e.g., online		
=	als, periodicals, print or non-		
print)	to communicate art ideas.		

	Seventh Grade			
	Current GPS	GSE		
VA7C	.3 Expands knowledge of art as a	VA7.CN.3 Utilize a variety of resources to		
profes	sion and/or avocation and increases	understand how artistic learning extends		
person	nal life skills through artistic	beyond the walls of the classroom.		
endea		a.	Examine the presence and meaning of	
a.	Identifies and researches skills and		visual art in the community.	
	educational requirements for a variety	b.	Describe the connection between	
	of art related careers (e.g., fine artists,		personal artistic creation and one's	
	designers, art educators, architects,		relationship to local and global	
	animators).		learning communities.	
b.	Identifies and builds art skills and	c.	Make interdisciplinary connections,	
	habits of mind that support a variety of		expanding upon and applying art skills	
	important human endeavors (e.g.,		and knowledge to enhance other areas	
	higher-order thinking, tolerance for		of learning.	
	ambiguity, judgment in the absence of			
	rule, finding structure in apparent			
	disorder, problem-solving skills,			
	perseverance, creativity, imagination).			

Eighth Grade			
Current GPS	GSE		
VA8MC.1 Engages in the creative process	VA8.CR.1 Visualize and generate ideas for		
to generate and visualize ideas.	creating works of art.		
a. Uses elements of art and principles of	a. Use mental and visual imagery to		
design to expand imagination and	visualize and connect new ideas to		
develop meaningful ideas.	establish personal artistic voice.		
b. Visualizes unique ideas and	b. Investigate essential questions, big		
formulates artistic concepts to expand	ideas, and/or themes in personally		
the imagination using a variety of	relevant ways.		
approaches (e.g., mental and visual	c. Incorporate a variety of internal and		
imagery, brainstorming lists, visual	external sources of inspiration into		
journals, sketches, art resource	works of art (e.g. internal inspiration –		
collections, discussions).	moods, feelings, self-perception,		
c. Engages imagination to enhance	memory, imagination, fantasy;		
fluency, flexibility, and elaboration in	external inspiration – direct		
the visualization of ideas.	observation, personal experience,		
	events, pop culture, artists and artwork		
	from diverse cultures and periods).		
	d. Formulate and compose a series of		
	connected, personally relevant ideas		
	using a variety of resources to develop		
	a point of view (e.g. imagination,		
	personal experience, social and		
	academic interests).		
	e. Document process (e.g. journal-		
	keeping, sketches, brainstorming		
	lists).		

Eighth Grade		
Current GPS	GSE	
VA8MC.2 Identifies and works to solves	VA8.CR.2 Choose from a range of	
problems through authentic engagement	materials and/or methods of traditional	
(thinking, planning, and experimenting)	and contemporary artistic practices to plan	
with art methods and materials, exploring	and create works of art.	
the nature of creativity.	a. Produce original two-dimensional	
a. Discovers and independently defines	artworks using a variety of media (e.g.	
and reflects on artistic problems	pencil, markers, pastel, paint,	
related personal interests.	printmaking materials, collage	
b. Employs multiple problem-solving	materials, media arts).	
strategies to develop a variety of	b. Produce three-dimensional artworks	
solutions to artistic problem;	using a variety of media/materials	
evaluating the merits of each.	(e.g. clay, papier-mâché, cardboard,	
c. Engages in open-ended inquiry and	paper, plaster, wood, wire, found	
solves artistic problems through	objects, fiber).	
discussion and respectful interaction	c. Use technology in the production of	
with peers.	original works of art.	
d. Explores and invents artistic	d. Produce works of art that demonstrate	
conventions (e.g., styles, techniques)	understanding of a range of intentions	
to connect and express visual ideas.	(e.g. realistic, abstract, non-objective).	

Eighth Grade			
	Current GPS	GSE	
VA8N	IC.3 Demonstrates how artists create	VA8.RE.3 Engage in the process of art	
and co	ommunicate meaning in artworks.	criticism to make meaning and increase	
a.	Identifies, discusses, and analyzes	visual literacy.	
	aspects (e.g., common themes,	a. Write responses to works of art	
	symbols, values, and/or intentions)	through various approaches.	
	found in a variety of art works through		
	spoken, written, or visual		
	presentations.		
b.	Gathers information and ideas by		
	purposefully observing, comparing,		
	contrasting, and analyzing selected art		
	works.		
c.	Studies contemporary and/or historical		
	works of art to determine influences		
	that shaped the development of the		
	work.		
d.	Recognizes and evaluates how artists		
	choices (e.g., material selection,		
	techniques, tools, styles, use of visual		
	elements and principles) shape and		
	communicate meaning		

Eighth Grade			
Current GPS	GSE		
VA8MC.4 Participates in aesthetic			
dialogue about his or her artwork and			
artwork of others.			
a. Makes personal responses (verbal			
and/or visual) to artistic questions.			
(e.g., What can I learn from looking			
at, or reading works of art? What role			
does empathy play in art making and			
viewing? What is the role of care in			
creating a successful work of art? How can I use the elements of art and			
principles of design to communicate			
felt meaning in my work? How do my			
choices as an artist affect my			
experience in creating a work of art?			
How do my techniques and choices			
influence the outcome of my work?			
How do I demonstrate craftsmanship	Decuganized/combined into VAS DE1 and		
in my work, and why is that	Reorganized/combined into VA8.RE1 and VA8.RE.2		
important? How do my choices as an	VAO.RE.2		
artist affect the experience of other			
people when they look at my work?			
How does art communicate felt			
meaning to a viewer? How does art			
affect our spaces and places in which			
we live and work?)			
b. Participates in open-ended discussions of art topics as a respectful member of			
a group.			
c. Formulates and supports a position			
about a work of art and changes or			
defends that position after considering			
views of others.			
d. Reflects on how personal experiences			
in community, culture, and the world			
inform one's work as an artist.			

Eighth Grade				
	Current GPS	GSE		
VA8C	U.1 Discovers how the creative	VA8.CN.1 Develop personal artistic voice		
proces	ss relates to art history.	through	h connecting uses of art within a	
a.	Identifies and analyzes universal	variety of cultural, historical, and		
	themes, symbols, and ideas from	contemporary contexts.		
	diverse past and present cultures and	a.	Identify universal themes in works of	
	interprets how factors of time and		art from diverse cultures, both past	
	place (climate, resources, ideas,		and present.	
	politics, and technology) influence	b.	Articulate reasons for making art	
	meaning of artworks.		throughout history, including the	
b.	Uses a variety of resources (including		mutual influence of history, culture,	
	technology) to investigate artists and		and art.	
	artwork from many cultures and time	c.	Identify specific knowledge and skills	
	periods as a source of inspiration and		from other disciplines that inform the	
	development of their vision.		planning and execution of artworks.	
c.	Recognizes the varied reasons for			
	making art throughout history, how			
	history and culture have influenced			
	art, and how art has shaped			
	culture/history.			
d.	Recognizes the unique contributions			
	of past and/or present artists, art			
	periods and movements, including but			
	not limited to contemporary/historical			
	art forms and Georgia artists (e.g.,			
	Regional Art, Folk Art, Cherokee and			
	Creek cultures).			
e.	Synthesizes influences from art			
	history into personal art making.			

Eighth Grade		
Current GPS	GSE	
VA8CU.2 Investigates and discovers		
personal relationship to community,		
culture, and world through making and		
studying art.		
a. Investigates how forms and styles of visual and /or media arts are found in own community.		
b. Articulates ideas and universal themes from diverse cultures of the past and present.	Reorganized/combined into VA7.CN.1	
c. Reflects upon personal artistic contributions in relationship to the community and the world at large.		
d. Participates in activities (e.g., discussion, reading, writing, art making, dramatizations, art events) that promote personal engagement in the study of art history and culture		

	Eighth Grade		
Current GPS GSE		GSE	
VA8P	R.1 Engages in art making process	VA8.0	CR.3 Engage in an array of processes,
with c	are and craftsmanship.	nanship. media, techniques, and/or technology	
a.	Explores the properties of art materials	throug	gh experimentation, practice, and
	and various techniques/processing	persis	tence.
	preparation for art making.	a.	Demonstrate a variety of skills and
b.	Works directly with materials in a		techniques for two-dimensional and
	variety of ways (e.g., intuitive,		three-dimensional works of art.
	spontaneous, and free; thoughtfully	b.	Demonstrate quality craftsmanship
	from sketchbook ideas or carefully		through proper care and use of tools,
	considered plans).		materials, and equipment.
c.	Uses thumbnail sketches and	c.	Utilize and care for materials, tools,
	visual/verbal notes to plan		and equipment in a safe and
	compositions.		appropriate manner.
d.	Uses tools and materials with		
	craftsmanship (e.g. with care in a safe		
	and appropriate manner).		
e.	Intermittently revises projects as		
	needed throughout the creative		
	process.		

Eighth Grade		
	Current GPS	GSE
VA8P	R.2 Creates artwork reflecting a	
range	of concepts, ideas, subject matter.	
a.	Uses selected sources for artworks	
	(e.g., direct observation, personal	
	experience, self-perception, memory,	
	imagination, fantasy, traditional events	
	and/or pop culture).	
b.	Produces increasingly complex	
	original works of art reflecting	
	personal choices and increased	
	technical skill.	
c.	Develops and uses original visual	
	metaphors in artwork to convey	
	meaning.	Reorganized/combined into VA8.CR.15
d.	Works directly with materials in a	
	variety of ways (e.g. intuitive,	
	spontaneous and free, thoughtfully	
	from sketchbook ideas or carefully	
	considered plans).	
e.	Selects specific media and processes	
	to express moods, feelings, themes, or	
c	ideas.	
f.	Produces works of art that	
	demonstrate knowledge of various	
	styles of art (e.g., realism, formalism,	
	abstraction).	

Eighth Grade		
Current GPS	GSE	
VA8PR.3 Produces an array of two-	VA8.CR.4 Incorporate formal and	
dimensional and three-dimensional artistic	informal components to create works of	
processes and techniques using a variety of	art.	
media and technology.	a. Organize the elements of art using the	
a. Develops a variety of skills in drawing (e.g., observational, illusion of form,	principles of design to compose original works.	
tonal rendering, perspective. scale drawing) to convey meaning and idea. b. Produces original two-dimensional artworks using a variety of media.	b. Create works of art synthesizing a range of concepts, ideas, and subject matter by incorporating specific elements and/or principles.	
c. Examines, explores, and demonstrates understanding of basic color theory to create visual effects and communicate ideas.	c. Apply color theory to create visual effects and communicate ideas (e.g. color schemes, relationships, properties).	
d. Uses technology to produce original works of art (e.g., digital photo montage on a personally or socially compelling theme).		
e. Develops three-dimensional artworks from materials such as clay, papier-mache, plaster, wood, wire, found objects and/or combinations of materials.		

Eighth Grade		
Current GPS	GSE	
VA8PR.4 Keeps a visual/verbal sketchbook	VA8.CR.6 Keep an ongoing visual and	
journal, consistently throughout the	verbal record to explore and develop	
course, to collect, develop and preserve	works of art.	
 ideas in order to produce works of art. a. Collects and synthesizes inspirational images, words, thoughts and ideas. b. Maintains instructional information, consults resources, takes, and makes notes. c. Practices techniques using a variety of media and tools. d. Composes preliminary sketches and drafts. e. Revises and reflects on journal content (e.g., ideas, sketches, techniques/ skills, use of elements/principles, notes, media processes). 	 a. Collect and explore inspirational images, words, thoughts, and ideas. b. Maintain instructional information, consult resources, and create notes. c. Practice techniques using a variety of media and tools. d. Compose preliminary sketches and drafts. 	
VA8PR.5 Develops and maintains an individual portfolio of artworks.		
 a. Distinguishes between complete and incomplete artworks. b. Analyses own projects and revises them as needed. c. Compiles a collection of finished works that demonstrate competency in use of a variety of materials and processes, proficiency in craftsmanship and technical skills, and the development of an emerging personal style. 	Reorganized/combined into VA8.RE.1	

Eighth Grade			
	Current GPS		GSE
VA8AF	R.1 Critiques personal artworks as	VA8.I	RE.1 Reflect on the context of
well as	artwork of others using visual and	perso	nal works of art in relation to
verbal a	approaches.	comm	unity, culture, and the world.
	Acquires a range of approaches to	a.	Interpret how the issues of time, place,
	understand and critique works of art		and culture are reflected in selected
,	using a variety of thinking strategies.		works of art.
	Evaluates personal works using	b.	Interpret and critique works of art
	multiple criteria.		considering themes, ideas, moods,
c.	Develops skills to provide		and/or intentions.
	informational feedback to peers on	c.	Analyze where and how we encounter
	work in process as a member of a		images in our daily lives and how
	community of learners.		images influence our view of the
d.	Provides respectful and constructive		world.
	criticism to peers in formal class		
	critiques.		
e.	Provides respectful and constructive		
	criticism to peers in class critiques.		
f.	Analyzes artworks based on the ways		
1	technique, media, and composition are		
,	used to communicate meaning.		
g.	Evaluates and explains how selected		
1	principles of design and elements of		
	art are used in an artwork to express		
	purpose and how they affect personal		
	response to that artwork.		

Eighth Grade		
Current GPS	GSE	
VA8AR.2 Reflects and expands the use of visual language throughout the artistic	VA8.CR.5 Reflect on, revise, and refine works of art considering relevant	
process.	traditional and contemporary practices as	
a. Reflects on ideas and artistic practice through journal-keeping, essay and other written response.	well as artistic ideation. a. Discover, define, and solve visual problems independently through	
b. Uses language of art to reflect on the meaning conveyed in a work of art.	experimentation with ideas, materials, and techniques.	
c. Uses technology, mapping and visual organizers during the reflection process	b. Revise works of art based on input from the critique process and group interaction.	
d. Justifies verbal responses and/or visual presentations.	c. Evaluate personal works of art using a variety of artistic and technical	
e. Analyzes and interprets artworks through thoughtful discussion or written response, considering themes, ideas, mood/feeling, and /or intentions presented by the artist.	criteria.	
f. Revises artwork based on input from critique process.		
g. Self-evaluates work in progress and completed work using criteria such as composition, craftsmanship, technical skill, meeting goals of work and progress\over time.		
VA8AR.3 Plans and presents appropriate	VA8.PR.1 Plan, prepare, and present	
exhibition(s) for work(s) of art.	completed works of art.	
a. Prepares art for presentation.b. Mounts or mats finished works in a visually pleasing manner.	a. Participate in art exhibits in the school, local community, and/or online.	
c. Prepares and exhibits artwork, including a written statement that communicates purpose, meaning, and/or intent.	b. Write an artist statement by reflecting on finished works of art.c. Curate a portfolio of works of art that expresses a developing personal artistic voice and style.	

Eighth Grade		
Current GPS	GSE	
VA8C.1 Applies information from other	VA8.CN.2 Develop life skills through the	
disciplines to enhance the understanding	study and production of art.	
and production of artworks.	a. Demonstrate proficiency in art skills	
a. Makes connections to other subjects	and habits of mind that support a	
that help expand art knowledge and	variety of careers (e.g. higher order	
/or skills.	thinking skills, tolerance for	
b. Investigates and articulates how	ambiguity, judgment in the absence of	
personal beliefs, cultural traditions,	rule, finding structure in apparent	
and current social, economic, and	disorder, problem-solving skills,	
political contexts influence the	perseverance, and creativity).	
creation and interpretation of	b. Draw personal conclusions about how	
artworks.	the study of art benefits one's future as	
c. Integrates themes, ideas and concepts	a vocation or avocation.	
from variety of disciplines as		
inspiration for artwork.		

Eighth Grade			
	Current GPS		GSE
VA8C.2 D	evelops fluency in visual	VA8.F	RE.2 Critique personal works of art
communic	eation.	and th	e artwork of others, individually and
a. Rea	ads about, writes, listens to,	collab	oratively, using a variety of
resp	ponds to, speaks about and views	appro	aches.
info	ormation related to art. (Reading	a.	Engage in supportive peer review
Acı	ross the Curriculum).		through formal and informal
b. Inte	egrates information and skills from		assessment and idea development.
art	into other subject areas to support	b.	Use the language of art to assess how
per	sonal learning.		meaning is conveyed in works of art.
c. Ide	ntifies and describes trends in the	c.	Evaluate and express a position
visi	ual arts and communicates how the		regarding the aesthetic value of
issu	ues of time, place and culture are		specific works of art.
refl	ected in selected works.		
d. Inte	erprets visual message of images		
fou	nd in various works of art and /or		
con	nmunication media (e.g., video,		
adv	vertisements, book covers,		
CD	/DVD covers, posters) and		
pro	duces a visual and/or verbal		
resp	ponse.		
e. Uti	lizes informational text (online		
jou	rnals, periodicals and other		
visi	ual/text sources) to communicate		
art	ideas.		

Eighth Grade			
Current GPS			GSE
VA8C.3 Expands knowledge of art as a	V	VA8.C	N.3: Utilize a variety of resources to
profession and/or avocation and develop	os u	ınders	tand how artistic learning extends
personal life skills through artistic	b	oeyond	the walls of the classroom.
endeavor.		a.	Examine and evaluate the presence
a. Collects information about a variet	•		and meaning of visual art in the
art related careers (e.g., fine artists	,		community.
designers, art educators, architects,		b.	Analyze the connection between
animators, photographer, typograp	her,		personal artistic creation and one's
illustrator).			relationship to local and global
b. Identifies skills and educational			learning communities.
requirements necessary to pursue		c.	Make interdisciplinary connections,
visual arts professions.			expanding upon and applying art
c. Develops art skills and habits of m	ind		skills and knowledge to enhance
that support a variety of important			other areas of learning.
human endeavors (e.g., higher-orde	er		
thinking, tolerance for ambiguity,			
judgment in the absence of rule,			
finding structure in apparent disord	ler,		
problem-solving skills, perseverand	ce,		
creativity, imagination).			

Applied Design	
Current GPS	GSE
New Course	 VAHSAD.CR.1 Visualize and generate ideas for creating applied design art products and/or designs. a. Use open-ended inquiry, the consideration of multiple options, weighing consequences, and assessing results. b. Investigate and research themes, interests, materials, and methods. c. Recognize a range of contemporary and traditional designers' works. d. Plan and generate ideas using appropriate industry practices and methodology.
New Course	VAHSAD.CR.2 Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create applied design art products and designs. a. Utilize industry standard software and hardware. b. Demonstrate proper use and care of equipment and materials. c. Demonstrate knowledge of the design process. d. Integrate tools, materials, and techniques effectively to create and revise art products, prototypes, and/or models. e. Produce applied design art products and/or designs that address/solve functional problems, utilizing aesthetics (e.g. architectural models, product designs, web sites, fashion designs).

Applied Design	
Current GPS	GSE
New Course	VAHSAD.CR.3 Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. a. Use and combine a variety of techniques and processes to create applied design art products and/or designs (e.g. architectural models, product designs, fashion designs, web pages). b. Combine a variety of art media. c. Utilize media, equipment, processes, and techniques.
New Course	VAHSAD.CR.4 Incorporate formal and informal components to create applied design art products and/or designs. a. Employ the use of basic drawing and three-dimensional modeling/prototyping design skills to shape investigations of applied design art products and/or designs. b. Consider the elements and principles of design when planning applied design art products and/or designs.

Applied	l Design
Current GPS	GSE
	VAHSAD.CR.5 Reflect on, revise, and refine applied design art products and/or
	designs considering relevant traditional
	and contemporary practices.
	a. Explore and reflect on the ideas and
	needs of the end user.
	b. Document processes which support
New Course	applied design art products and/or
	designs through research, reflection,
	collaboration, and critique.
	c. Revise, consolidate, and synthesize
	content as the process unfolds to
	develop personal style.
	d. Revise work based on client feedback.
	VAHSAD.CR.6 Keep an ongoing visual
	and verbal record to explore and develop
	applied design art products and/or designs.
	a. Self-assess and write reflections on
	work, research, idea generation, skills,
	and progress.
	b. Reflect and analyze work through self- assessment and critique.
New Course	c. Practice and plan layout/composition,
New Course	three-dimensional prototypes,
	storyboards, and investigation of
	artistic research.
	d. Evaluate choice of media, technique,
	and process to edit, revise, and modify
	applied design art products and/or
	designs.
	e. Maintain notes and class information.

Applied	l Design
Current GPS	GSE
New Course	VAHSAD.PR.1 Plan, prepare, and present applied design art products and/or designs for exhibition in school, virtual environment, and/or portfolio presentation. a. Consider evolving technologies when preparing work for presentation to a variety of outlets. b. Create an oral and/or written support statement to explain applied design art products and/or designs (e.g. architectural models, product designs, web pages, fashion designs).
New Course	VAHSAD.RE.1 Reflect on the context of personal applied design art products and/or designs in relationship to community, culture and the world. a. Consider the influences of works from a wide range of contemporary and traditional art through discussion and/or written response. b. Investigate and discuss how the issues of time, place, and/or culture are reflected in works of art.

Applied Design	
Current GPS	GSE
	VAHSAD.RE.2 Critique personal applied
	design art products and/or designs and the
	work of others, individually and
	collaboratively, using a variety of
	approaches.
	a. Identify how applied design art
	products and/or designs are used in
	society (e.g. consumable items, mass
New Course	production, inhabited buildings or
	spaces).
	b. Understand the relationships between
	traditional and applied arts.
	c. Understand the ethics and
	responsibility associated with applied
	design art products and/or designs
	(e.g. copyright, fair use, trademark).
	VAHSAD.RE.3 Engage in the process of
	art criticism to make meaning and increase
Y G	visual literacy.
New Course	a. Formulate written and/or oral response
	to works of art through various
	approaches.

Current GPS	GSE
New Course	AHSAD.CN.1 Develop personal artistic ice through connecting uses of art within variety of cultural, historical, and intemporary contexts. a. Discuss the intent of applied design art products and/or designs in context to historical events. b. Examine universal themes that appear in applied design art products and/or designs throughout various times and cultures. c. Analyze the ways in which personal experiences affect one's understanding and appreciation of applied design art products and/or designs. d. Investigate the role of applied design art products and/or designs as a visual record keeper. e. Identify specific knowledge and skills from other disciplines that inform the planning and execution of applied design art products and/or designs. f. Explain how applied design art products and/or designs can influence or impact the user and society. g. Explain how users, culture, and audience affect the direction of applied design art products and/or designs.

Applied	l Design
Current GPS	GSE
New Course	VAHSAD.CN.2 Develop life skills through the study and production of applied design art products and/or designs (e.g. collaboration, creativity, critical thinking, communication). a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. b. Use creativity and imagination in planning and development of products. c. Use critical thinking and problem solving strategies to conceive of and develop ideas. d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance.
New Course	VAHSAD.CN.3 Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). b. Identify various art related careers and post-secondary options.

Art History	
Current QCC	GSE
Standard: 1 . Experiments with tools and materials (e.g. watercolor, charcoal, egg tempera) when appropriate, to enhance understanding of related historical concepts and analysis of medium and technique.	VAHSAH.CR.1 Create works of art that reinforce understanding of the visual and/or contextual aspects of specific art historical eras (e.g. fresco in Renaissance, manuscripts in Medieval).
Standard: 2 . Uses descriptors, simile, and metaphor to discuss unique and emotional content in art and compares with similar examples to literature	Deleted
Standard: 3. Examines and discusses the role of art and artifacts as a visual record of humankind's cultural, political, scientific, and religious history	Reorganized/combined into VAHSAH.CN.3
Standard: 4. Recognizes the application of higher order thinking skills (e.g. include tolerance of ambiguity, nuanced judgement, complex thinking, and finding structure in apparent disorder) in the creation and study of art and discusses their transfer to practical and workforce situations.	VAHSAH.CN.1 Evaluate the influence of historical, political, economic, social, cultural, religious, and technological factors on the development of selected works of art from prehistoric to contemporary times and in a variety of societies (e.g. Prehistoric, Renaissance, Medieval, Baroque, Rococo, Neoclassical, 19th century including Romanticism, Photography, Impressionism, Realism, 20th century including Expressionism, Cubism, Dada, Surrealism, Social Realism, Abstract Expressionism, Pop Art, Minimalism, Photorealism, Postmodern).

Art History	
Current QCC	GSE
Standard: 5. Discusses art as an avocation with its opportunities of lifelong learning and expression, such as visiting museums, making art, reading and writing about art and artists, buying art, and volunteering in the arts.	VAHSAH.CN.2 Develop life skills through the study and production of art. a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. b. Use creativity and imagination in planning and development of products. c. Use critical thinking and problem solving strategies to conceive of and develop ideas. d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance.
Standard: 6 . Describes how subject matter and content interact with the elements of art and principles of design to produce a particular expressive quality.	VAHSAH.RE.1 Identify and describe how artistic expression is conveyed visually through subject matter, media, technique, and design (e.g. composition, color scheme).
Standard: 7 . Compares general perceptions used in everyday living and aesthetic perception.	Deleted
Standard: 8. Discusses aesthetic issues such as why do humans create? How is the 20th century art like or unlike art making of earlier eras? What makes an object art? Can good art have disturbing content? Must art be beautiful? What needs does art fill in our society? In other societies?	VAHSAHRE.2 Discuss aesthetic issues (e.g. why humans create, criteria for defining an object as art, the effect of how content affects value, standards of beauty and beauty's role in defining art, how needs are fulfilled by art in varied societies).

Art History	
Current QCC	GSE
Standard: 9 . Discuss emotional responses to and possible interpretations of an artwork, citing specific qualities in the artwork that elicit that response.	Deleted
Standard: 10 . Evaluate, based on predetermined criteria, own performance and progress on developing skills and knowledge.	Deleted
Standard: 11 . Identifies the medium(s) and technique(s) used in selected artworks and discusses their influence on expressive qualities.	Reorganized/combined into VAHSAH.RE.1
Standard: 12. Compares and contrasts artworks from the same and different styles based on analysis of evidence in the artworks.	 VAHSAH.RE.3 Compare and contrast works of art, artists, cultures, and eras based on visual and contextual evidence. a. Understand the role that tradition and adaptation play in the development of works of art. b. Recognize multi-cultural influences in works of art. c. Consider technological developments as influence on artistic production.
Standard: 13 . Classifies various artworks according to style and function according to style and function, and justifies choices based on evidence in the artworks.	VAHSAH.RE.4 Identify various works of art according to style and function, and justify identifications based on evidence in the work.
Standard: 14 . Critiques artwork using the processes of description, analysis, interpretation, and judgment based on evidence observed in the artwork.	Deleted

Art H	listory
Current QCC	GSE
Standard: 15. Evaluates the influence of historical, political, economic, social, cultural, religious, and technological factors on the development of selected art from prehistoric to contemporary times and in a variety of societies.	VAHSAH.CN.3 Utilize a variety of resources to see how artistic learning extends beyond the walls of the classroom. a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). b. Identify various art-related careers and post-secondary options. c. Draw inspiration for works of art from the world and resources outside the traditional classroom.
Standard: 16. Identifies and discusses related strands throughout the history of art, such as female sculpture or architectural support systems.	VAHSAH.PR.1 Identify and discuss related themes throughout the history of art (e.g. power and authority, sacred spaces, human figure, narrative, nature, spiritual objects) as expressed in different media within each culture and time period (e.g. two-dimensional work, three-dimensional work, architecture, multimedia).
Standard: 17 Classifies chronologically and discusses selected artworks from the ancient art period (Ancient Near East, Greek, Etruscan, and Roman), looking at these elements: stylistic qualities and influences on their development, significance in history, influences on later art and political, economic, social, and cultural influences.	Reorganized/combined into VAHSAH.RE.3 and VAHSAH.CN.3

Art History	
Current QCC	GSE
Standard: 18. Classifies chronologically and discusses selected artworks from the medieval period (e.g. Early Christian, Byzantine, Islamic, Migratory, Carolingian, Ottonian, Romanesque, Gothic), looking at these elements: stylistic qualities and influences on their development, significance in history, influences on later art and political, economic, social, and cultural influences.	Reorganized/combined into VAHSAH.CN.3
Standard: 19. Classifies chronologically and discusses selected artworks from the Renaissance and Baroque period (e.g. Early Renaissance, High Renaissance, Northern Renaissance, Mannerism, Baroque, Rococo), looking at these elements: stylistic qualities and influences on their development, significance in history, influences on later art and political, economic, social, and cultural influences.	Reorganized/combined into VAHSAH.CN.3
Standard: 20. Classifies chronologically and discusses selected artworks from the Modern period (e.g. Romanticism, Realism, Expressionism, Pop Art, Photorealism), looking at these elements: stylistic qualities and influences on their development, significance in history, influences on later art and political, economic, social, and cultural influences.	Reorganized/combined into VAHSAH.CN.3

Art History	
Current QCC	GSE
Standard: 21. Classifies chronologically and discusses selected artworks from the Non-Western art (Indian, Chinese, Japanese, Oceanic, African, Pre-Columbian, Native American, and Hispanic), looking at these elements: stylistic qualities and influences on their development, significance in history, influences on later art and political, economic, social, and cultural influences.	Reorganized/combined into VAHSAH.CN.3
Standard: 22 . Recognizes and discusses universal themes of art	Reorganized/combined into VAHSAH.PR.1

Cera	nmics
Current QCC	GSE
Standard 1: Uses preparatory sketches, plans and produces hand-built and/or wheel thrown ceramic works inspired by personal experience, social issues, observation of natural world, and research into selected cultures or ceramic artists.	vand verbal record to explore and develop works of art. a. Make visual/verbal connections through recording artistic research, planning, and reflection. b. Evaluate choice of media, techniques, and processes as a means to edit, revise, and modify ceramic works. c. Maintain notes and class information.
Standard 2: Demonstrates proficiency in techniques, such as wedging, pinching, molding, scoring, and joining. Creating, Performing, Producing	VAHSCR.CR.3 Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. a. Utilize traditional and contemporary methods for constructing ceramic works (e.g. pinch, coil, slab, wheel thrown, extruded, modeled, cast). b. Create ceramic works using various traditional and contemporary media. c. Apply surface techniques (e.g. mishima, sgraffito, burnishing, slip trailing, stamping, incising, applique). d. Apply a range of firing techniques (e.g. pit, barrel, raku, saggar, reduction, oxidation). e. Utilize technology (e.g. pottery wheel, extruder, three-dimensional modeling software, power tools, hand tools, kilns).

Ceramics	
Current QCC	GSE
Standard 3: Demonstrates techniques of pottery formation such as pinch, coil, slab, molding, combination, and wheelthrowing.	Reorganized/combined into VAHSCR.CR.3
Standard 4: Applies glazing techniques, such as brushing, dipping, pouring, wax resist, and stencil.	Reorganized/combined into VAHSCR.CR.3
Standard 5: Uses a variety of decorative techniques, such as graffito, wax resist, slip trailing, stencil, and stamping.	Reorganized/combined into VAHSCR.CR.3
Standard 6: Demonstrates a knowledge of the basic glaze chemistry (components of glaze compounds and their functions).	Reorganized/combined into VAHSCR.CR.3
Standard 7: Demonstrates knowledge of firing chemistry processes including bisque, glaze, raku, wood, pit, gas, electricity, oxidation, and reduction.	Reorganized/combined into VAHSCR.CR.3

Cera	nmics
Current QCC	GSE
Standard 8: Demonstrates proper	VAHSCR.CR.2 Choose from a range of
care and safe use of ceramic tools,	materials and methods of traditional and
equipment, and materials.	contemporary artistic practices to plan and
	create works of art.
	a. Document research, exploration, and
	problem solving to connect and
	express visual ideas.
	b. Individually and collaboratively
	generate multiple solutions to a single
	artistic problem and assess merits of
	each.
	c. Research materials and apply
	processes to recognize limitations and
	set goals regarding design, studio
	capabilities, and time.
Standard 9: Identifies and discusses	VAHSCR.CN.3 Utilize a variety of
career opportunities related to	resources to understand how artistic
ceramics	learning extends beyond the walls of the
	classroom.
	a. Access resources to research art (e.g.
	museums, internet, visiting artists,
	galleries, community arts
	organizations, visual culture).
	b. Identify various art related careers and
	post-secondary options.
	c. Draw inspiration for works of art from
	around the world and resources
	outside the traditional classroom.

Ceramics	
Current QCC	GSE
Standard 10: Identifies and discusses the development and transfer of higher order thinking skills (e.g., include tolerance of ambiguity, nuanced judgment, complex thinking, finding structure within apparent disorder) used in the analysis, planning, and production of ceramics to practical and to workforce situations.	Reorganized/combined into VAHSCR.CN.3
Standard 11: Examines the many	VAHSCR.CN.2 Develop life skills through
connections between ceramics and	the study and production of art (e.g.
chemistry including glaze chemistry,	collaboration, creativity, critical thinking,
oxidation and reduction atmospheres, and	communication).
chemical changes in clay during firing.	a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects.b. Use creativity and imagination in
	planning and development of ceramic works.
	c. Use critical thinking and problem solving strategies to conceive of and develop ideas.
	d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance.

Ceramics	
Current QCC	GSE
Standard 12: Synthesizes knowledge, appreciation, and respect	VAHSCR.RE.1 Reflect on the context of personal works of art in relation to
of diverse cultures and societies from a study of their cultural artifacts (ceramics).	a. Compare and contrast the influences of ceramic works of art from a wide range of contemporary and past ceramic artists. b. Identify and reflect on how personal experience and diverse community and global cultures inform the art making process.
Standard 13: Explains how elements of art and principles of design contribute to expressive content and/or formal unity in ceramic work from varied cultures and historical periods.	VAHSCR.RE.2 Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. a. Self-assess ceramic works considering standards of craftsmanship, skill mastery, intent, and meaning as part of the creative process. b. Review portfolios collaboratively and individually to identify growth regarding mastery of craftsmanship, content, and composition.
Standard 14: Discusses the characteristics and origins of clay as an art material, its possibilities, and its limitations.	VAHSCR.CR.1 Visualize and generate ideas for creating works of art. a. Generate ceramic concepts through the sequential process of ideation, innovation, development, and actualization. b. Investigate choice of themes, materials, and methods as they relate to personal, contemporary, and traditional ceramic artists/works.

Ceramics	
Current QCC	GSE
Standard 15: Discusses the relationship of form (design, technique, and media) and function in selected ceramic works.	Reorganized/combined into VAHSCR.CR.4
Standard 16: Critiques ceramic artworks using the processes of description, analysis, interpretation, and judgment based on evidence observed in artworks.	vanished components to create works of art. a. Apply compositional principles to create representational and nonobjective ceramic works. b. Produce a variety of ceramic works that explore the concepts of form and function to create intended effect and communicate meaning. c. Demonstrate the successful application of formal qualities (elements and principles) in the production of ceramic works.

Ceramics	
Current QCC	GSE
Standard 17: Evaluates, based on predetermined criteria, own performance and progress on skills and written and visual products.	VAHSCR.CR.5 Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. a. Create ceramic works based on research of historic and contemporary forms and artists, personal aesthetics, and consideration of functional requirements. b. Consider multiple compositional options and make appropriate changes to ceramic works of art for desired outcomes. c. Reflect, modify, and adapt ceramic works as a response to design challenges and critiques.
Standard 18: Discusses aesthetic issues such as: Why are hand-made objects sometimes more desirable than machine-made objects? Is form more important than function? Vice Versa? Equally Important? How do Western pottery aesthetic systems differ from those of other societies (Japanese, Selected Native American, Selected African)? Why has man historically decorated functional ceramics? Is pottery an art form, craft, or both? Why do humans have this innate need to add beauty and meaning to his/her world?	VAHSCR.RE.3 Engage in the process of art criticism to make meaning and increase visual literacy. a. Formulate written and/or oral response to works of art through various approaches.
Standard 19: Identifies and discusses how specific techniques, functions, and styles used in the creation of selected ceramic works affect the design.	Reorganized/combined into VAHSCR.CN.2

Ceramics	
Current QCC	GSE
Standard 20: Identifies, compares, and	VAHSCR.CN.1 Develop personal artistic
contrasts major styles of ceramic works, their	voice through connecting uses of art within
function in various world cultures, and their	a variety of cultural, historical, and
role as a visual record of history.	contemporary contexts.
	a. Discuss the intent of ceramic works in
	context to historical events.
	b. Examine universal themes that appear
	in ceramic works throughout various
	times and cultures.
	c. Analyze the way in which personal
	experiences affect understanding and
	appreciation of ceramic works.
	d. Investigate the role of ceramics as a
	visual record keeper.
	e. Identify specific knowledge and skills
	from other disciplines that inform the
	planning and execution of ceramic
	works (e.g. chemistry, physics, math,
	history).
Standard 21: Researches, studies, and writes	
about ceramics from diverse societies via	Reorganized/combined into
Internet museums, exhibits, and critiques as	VAHSCR.CN.3
well as traditional texts and periodicals.	
Standard 22: Explains the influence of	Reorganized/combined into
technology on ceramics/pottery production.	VAHSCR.CR.3

Ceramics	
Current QCC	GSE
New Standard	 VAHSCR.PR.1 Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation. a. Exhibit works of art with a written supporting statement that communicates process, purpose, and/or intent. b. Prepare personal ceramic works for exhibition. c. Analyze how the context and environment in which ceramic works are presented affects viewer perception.

Digital Design	
Current QCC	GSE
Standard 1: Uses a wide range of paint and	VAHSDD.CR.1 Visualize and generate
image processing programs to create	ideas for works of art.
computer art.	 a. Find and solve problems through open-ended inquiry, the consideration of multiple options, weighing consequences, and assessing results. b. Explore themes, interests, materials, and methods within a variety of digital image/animation manipulating programs and/or applications.
Standard 2: Uses a wide range of digital	VAHSDD.CR.2 Choose from a range of
techniques to produce art that: imitates the	materials and methods of traditional and
real world (Realism/Imitationalism), is	contemporary artistic practices to plan and
concerned with design and composition	create works of art.
(Formalism), expresses a feeling or emotion (Emotionalism/ Expressionalism), communicates an idea or concept (Functionalism/Social Commentary).	 a. Document research, exploration, and problem solving to connect and express visual ideas. b. Individually and collaboratively generate multiple solutions to a single artistic problem and assess merits of each. c. Research digital art and design materials and apply processes to recognize limitations and set goals regarding design, studio capabilities, and time.

Digital	Design
Current QCC	GSE
Standard 3: Uses appropriate computer software and hardware to develop ideas and sketches for creations in other art media.	VAHSDD.CR.3 Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. a. Demonstrate understanding of the importance and strategic use of different programs and applications, based on their capabilities, in the creation of digital works of art and design. b. Produce digital works of art and design that exhibit an understanding and conscious selection of techniques in programs and applications to communicate intended messages or narratives.
Standard 4: Combines digital images with traditional art media.	VAHSDD.CR.5 Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. a. Create digital works of art and design based on research of historic and contemporary forms and artists, personal aesthetics, and consideration of functional requirements. b. Consider multiple compositional options and make appropriate changes to digital works of art and design for desired outcomes. c. Reflect, modify, and adapt digital works of art and design as a response to design challenges and critiques.

Digital Design	
Current QCC	GSE
Standard 5: Produces a related series of digital images that are based on: students' imported art works and images created within the computer.	VAHSDD.RE.1 Reflect on the context of personal works of art in relation to community, culture, and the world. a. Combine digital images and animation with source material from traditional art media and cultural influences. b. Produce a variety of digital images, films, apps, and web pages based on students' imported works of art and images, as well as computer generated graphics and/or animations.
Standard 6: Demonstrates proper use and care of computer equipment and materials	Reorganized/combined into VAHSDD.CR.2
Standard 7: Develops and applies basic computer knowledge such as file management, file formats, import devices, and capabilities of vector versus bitmapped software.	Deleted
Standard 8: Produces digital imagery that exploits the computer's ability to combine verbal and visual communication.	Reorganized/combined into VAHSDD.CR.3
Standard 9: Recognizes the role of computer technology in art production and careers (e.g., the many roles of artists in emerging technology fields, the computer as an artist's tool much like a brush or pencil, the importance of visual imagery in emerging technology, the increasing demand for individuals who can combine art skills, computer skills, and complex thinking skills critically needed in the work force).	Reorganized/combined into VAHSDD.CN.3

Digital Design	
Current QCC	GSE
Standard 10: Recognizes the application of	VAHSDD.CN.2 Develop life skills through
higher order thinking skills (e.g., tolerance of	the study and production of art (e.g.
ambiguity, nuanced judgment, complex	collaboration, creativity, critical thinking,
thinking, and finding structure from apparent	communication).
disorder) in the creation and production of	a. Collaborate in large and small groups
digital artwork and discusses their transfer to	with peers and community to examine,
real life and work force situations.	discuss and plan projects.
	b. Use creativity and imagination in
	planning and development of
	products.
	c. Use critical thinking and problem
	solving strategies to conceive of and
	develop ideas.
	d. Communicate meaning and ideas
	through a variety of means including
	visual representations, technology, and
	performance.

Design		
GSE		
VAHSDD.CN.3 Utilize a variety of		
resources to see how artistic learning		
extends beyond the walls of the classroom.		
 a. Access, analyze, and reference resources to research digital art and design content, strategies, and processes in the world (e.g. museums, internet, visiting artists/designers, galleries, community arts organizations, visual culture). b. Identify various digital art and design related careers and post-secondary options. c. Examine trends and digital citizenship concerns in digital content from the world. d. Draw inspiration for digital content from examples of digital content found in world. e. Interpret and make meaning from digital art and design 		

Digital Design		
Current QCC	GSE	
Standard 12: Analyzes and evaluates the use of elements of art and principles of design in computer-generated (digital) images.	 VAHSDD.CR.4 Incorporate formal and informal components to create works of art. a. Utilize the formal components of design, graphic design, and/or animation (e.g. contrast, repetition, timing to produce digital content) in creating digital works of art and design. b. Engage in making digital works of art and design considering informal components (e.g. use of text, anatomy for motion in animation, the development of characters, the narrative arc). 	
Standard 13: Identifies additive colors which comprise the basic palette of the computer display and subtractive colors which comprise the basic palette of the printing process	Reorganized/combined into VAHSDD.CR.4	
Standard 14: Identifies how the artist's choices, technique, and style interrelate to produce an intended expression in digital artwork.	Reorganized/combined into VAHSDD.CR.3	
Standard 15: Critiques digital art using the processes of description, analysis, interpretation, and judgment based on evidence observed in the artwork.	VAHSDD.RE.3 Engage in the process of art criticism to make meaning and increase visual literacy. a. Formulate written and/or oral response to works of art through various approaches.	

Digital Design		
Current QCC	GSE	
Standard 16: Evaluates, based on predetermined criteria, own performance and progress on skills and written and visual products.	VAHSDD.RE.2 Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. a. Self-assess digital works of art and design considering standards of craftsmanship, skill mastery, intent, and meaning as part of the creative process. b. Review portfolios collaboratively and individually to identify growth regarding mastery of craftsmanship, content, and composition.	
Standard 17: Discusses issues related to electronic technology and visual arts (e.g., Can the computer be used to produce "fine art"? What is the relationship between traditional printmaking and digital art? What ethics apply to copyright issues, computer art, and the Internet? What are the potentials and dangers of electronic technologies' effect on human interaction, communication, and expression? What are the relationships between the "language" of electronic media, such as image, sound, movement, and the arts? and Haw do arts serve to balance the use of technology in daily life?).	Reorganized/combined into VAHSDD.RE.3	

Digital Design			
Current QCC	GSE		
Standard 18: Researches and discusses	VAHSDD.CN.1 Develop personal artistic		
important turning points in the evolution of	voice through connecting uses of art within		
the computer.	a variety of cultural, historical, and		
	contemporary contexts.		
	a. Discuss the intent of digital works of		
	art and design in context to historical		
	events.		
	b. Examine universal themes that appear		
	in digital works of art and design		
	throughout various times and cultures.		
	c. Analyze the way in which personal		
	experiences affect understanding and		
	appreciation of digital works of art and		
	design.		
	d. Investigate the role of digital works of		
	art and design as a visual record		
	keeper.		
	e. Identify artistic voice in a range of		
	contemporary and traditional artists,		
	designers, animators, and filmmakers.		
	f. Apply information from other		
	disciplines to enhance the		
	understanding and production of		
	digital works of art and design.		

Digital Design		
Current QCC	GSE	
Standard 19: Researches and writes about selected computer artists and artworks emphasizing their cultural significance, stylistic qualities, and historical references, using these following resources: Internet museums, exhibits, reviews, critiques, periodicals, books, local museums and galleries, videos, and CD ROMs.	Reorganized/combined into VAHSDD.CN.3	
Standard 20: Recognizes and analyzes examples of digital art in print and broadcast media.	Reorganized/combined into VAHSDD.CN.2	
Standard 21: Describes examples of current trends in the field of computer art/design/graphics.	Reorganized/combined into VAHSDD.RE.3	
New Standard	VAHSDD.PR.1 Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation. a. Showcase digital works of art and design with a written statement that communicates purpose and/or intent.	
New Standard	 VAHSDD.CR.6 Keep an ongoing visual and verbal record to explore and develop works of digital art and design. a. Make visual/verbal connections through recording artistic research, planning, and reflection. b. Evaluate choice of media, techniques, and processes as a means to edit, revise, and modify digital works of art and design. c. Maintain notes and class information. 	

Drawing			
Current GPS	GSE		
VAHSDRMC.1 Engages in the creative	VAHSDR.CR.1 Visualize and generate		
process; imagines new ideas by using	ideas for creating works of art.		
mental and visual imagery, conceptualizes	a. Develop work through open-ended		
these ideas by using artistic language and	inquiry, consideration of multiple		
contextual understandings, and accesses	options, weighing consequences, and		
learning. The student develops a personal	assessing results.		
artistic voice that gives unique form to	b. Investigate and research various		
these concepts.	themes, interests, materials, and		
a. Identifies artistic voice in a range of	methods.		
contemporary and past artists.			
b. Reflects on emerging personal artistic			
preferences.			
c. Recognizes personal motivations and			
interests.			
d. Establishes personal viewpoint.			
e. Selects self-assessment standards,			
themes, and interests.			
f. Identifies preferred materials and			
working methods.			

Drawing			
Current GPS	GSE		
VAHSDRMC.2 Finds and solves problems	VAHSDR.CR.2 Choose from a range of		
through open-ended inquiry, the	materials and methods of traditional and		
consideration of multiple options, weighing	contemporary artistic practices to plan and		
consequences, and assessing results.	create works of art.		
a. Uses sketchbook journal to research,	a. Use sketchbook/journal to research,		
explore, and invent artistic conventions	explore, and invent artistic approaches		
to connect and express visual ideas.	to connect and express visual ideas.		
b. Generates multiple solutions to a single	b. Critique in-process works individually		
artistic problem and assesses merits of	and collaboratively.		
each.	c. Experiment with papers, grounds, and		
c. Analyzes, in both written and oral	other drawing surfaces and/or		
form, the implications of artistic	technologies.		
decisions.	d. Develop mastery of media (e.g.		
d. Solves artistic problems through	graphite, colored pencil, charcoal,		
discussion and interaction with peers.	conte, soft pastel, oil pastel, pen and		
e. Supports peers though informal, on-	brush, found mark-making tools).		
going critique of idea development and	e. Use mixed-media approaches (e.g.		
work in-progress.	traditional, contemporary, digital,		
f. Recognizes and develops art making as	alternative media, video, installation,		
a risk-taking process that incorporates	performance).		
existing knowledge, brainstorming,	f. Practice safe and appropriate use and		
planning, discovery of unexpected	care of drawing media and tools.		
connections, and recognition of			
serendipity.			

Drawing				
Current GPS			GSE	
	SDRMC3 Cultivates critical thinking	VAHSDR.CR.5 Reflect on, revise, and		
	gical argumentation in aesthetics. Interprets historical perceptions of	refine works of art considering relevant traditional and contemporary practices a		
a.	artistic value.		artistic ideation.	
c.	Identifies the ideas and values that inform how past and present cultures define and use art. Explores ideas and values reflected in the way the student's current culture(s) define and use art. Formulates and supports a position regarding the aesthetic value of a specific artwork and changes or defends that position after considering the views of others and/or additional research	a. E tl u b. I	Explore ideas and methods reflected in the way current culture(s) defines and uses art. Document processes which support works of art through personal esearch, reflection, and collaboration.	
VAHS	SDRMC.4 Analyzes the origins of	VAHSD	R.RE.1 Reflect on the context of	
	own ideas in relation to community,	persona	l works of art in relation to	
cultur	e, and the world.	commun	nity, culture, and the world.	
	Compares and contrasts the influences on the bodies of works of a wide range of contemporary and past artists. Identifies values and practices in his or her community culture and world	a a a	Consider the influences on works of art from a wide range of contemporary and traditional art through discussion and/or written response. Investigate and discuss how the issues	
c.	that inform the student's art making. Reflects on how personal experience in community, culture, and the world informs an artist's works.		of time, place, and/or culture are effected in works of art.	
d.	Identifies the values and contributions of diverse peers, cultures and communities.			

Drawing		
Current GPS	GSE	
VAHSDRCU.1 Articulates ideas and	d VAHSDR.CN.1 Develop personal artistic	
universal themes from diverse cultur	res of voice through connecting uses of art within	
the past and present.	a variety of cultural, historical, and	
a. Identifies how the issues of time	ne, place contemporary contexts.	
and culture are reflected in selec	a. Discuss the intent of works of art in	
works.	context to historical events.	
b. Compares the ways in which the	b. Examine universal themes that appear	
meaning of a specific work of a	art has in works of art throughout various	
been affected over time because	times and cultures.	
changes in interpretation and co	ontext. c. Analyze the ways in which personal	
c. Discusses how understanding th	the experiences affect one's understanding	
original context of an artwork a	affects a and appreciation of works of art.	
viewer's connection with the	d. Investigate the role of art as a visual	
interpretation of the artwork.	record keeper.	
	e. Identify specific knowledge and skills	
	from other disciplines that inform the	
	planning and execution of works of	
	art.	
	f. Identify artistic voice in a range of	
	contemporary and traditional artists.	

Drawing		
Current GPS	GSE	
VAHSDRCU.2 Demonstrates an		
understanding of how art history impacts		
the creative process of art making.		
 a. Develops a repertoire of contemporary and historical art exemplars. b. Demonstrates an understanding of art history and investigates how it shapes contemporary life. 	Reorganized/combined into VAHSDR.CN.1	
c. Creates art work that explores ideas, issues, and events from current and past cultures.		

Drawing			
Current GPS	GSE		
VAHSDRPR.1 Incorporates elements and	VAHSDR.CR.4 Incorporate formal and		
principles of design to solve specific visual	informal components to create works of		
arts problems and to communicate ideas	art.		
and emotions, culminating in a finished	a. Use planning approaches (e.g.		
work of art.	thumbnail sketches, viewfinders,		
a. Uses thumbnail sketches and	sighting methods to develop		
visual/verbal notes to develop concept	compositions for drawing).		
and composition for drawing.	b. Apply compositional design concepts		
b. Uses viewfinders to locate, assess,	(e.g. elements and principles,		
select, and make compositional	activating negative space, visual		
choices to achieve a specific intent	weight, rule of thirds, color theories).		
including different vantage points.			
c. Discusses and applies concepts, such			
as activating negative space, visual			
weight, paths of movement, non-			
centered focal point, dominance and			
subordination of design elements, and			
variety within repetition.			
d. Applies compositional principles to			
create successful representational and			
nonobjective art work.			
e. Reviews and uses color theories and			
schemes to create intended effect and			
communicate meaning.			

	Drawing	Drawing			
	Current GPS		GSE		
VAHSDRPI	R.2 Engages in an array of drawing	VAHS	SDR.CR.3 Engage in an array of		
processes an	d techniques.	processes, media, techniques, and			
a. Creat	es contour and cross-contour drawings	techno	ology through experimentation,		
that d	emonstrate evidence of careful	practi	ce and persistence.		
obser	vation.	a.	Create and investigate mark-		
b. Inves	tigates mark-making including, but not		making methods (e.g. gesture,		
	ed to, calligraphic line, gestural mark-		contour, cross-contour,		
makii	ng, emotive qualities of line, and line		calligraphic, emotive line).		
direct	ion to build form and movement.	b.	Use value to create form by		
c. Empl	oys gesture drawing (figure, inanimate		incorporating a variety of		
objec	ts, and non-objective).		approaches (e.g. rendering,		
d. Uses	value to create the illusion of 3-D form		hatching, cross-hatching,		
on a 2	2-D plane (cast shadow, form shadow,		stippling).		
transi	tional values, reflected value).	c.	Apply and develop color theory		
e. Incor	porates a variety of approaches to		approaches (e.g. high key, low		
build	value including: rendering, hatching,		key, full range of value to create		
and c	ross-hatching.		specific effect and mood).		
f. Differ	rentiates and applies high key, low	d.	Apply approaches to develop		
-	full range of value to create specific		space (e.g. linear perspective		
effect	and mood.		atmospheric perspective, relative		
	es perspective approaches including:		scale, overlapping).		
	, one point, two-point, and relative				
	overlapping to creates a variety of				
•	l effects from flat, shallow to deep				
	ective.				
	visual sighting approaches and				
	ledge of spatial perspective for the				
	se of observing and accurately				
	ding the world around them.				
	pulates a variety of observation tools				
	ate accurate proportions (vertical and				
	ontal sighting with a pencil, placing				
	ence points on the page, vertical and				
	ontal guides on the picture plane,				
	arison of parts to the whole and				
restat	ed lines).				

Drawing	
Current GPS	GSE
VAHSDRPR.3 Develops complex art work	
using a variety of media and technology.	
a. Experiments with papers, grounds,	
and other drawing surfaces.	
b. Develops beginning level mastery of	
traditional media including, but not	
limited to, graphite, colored pencil,	
charcoal, conte, soft pastel, oil pastel,	
pen and brush, and found mark-	Reorganized/combined into
making tools.	VAHSDR.CR.2
c. Uses mixed-media including	
traditional, contemporary, digital and	
alternative media.	
d. Practices safe and appropriate use and	
care of drawing media and tools.	
e. Adds artwork developed in this course	
to portfolio begun in level one art.	

	Dra	wing
	Current GPS	GSE
	SDRPR.4 Keeps a visual/verbal abook journal, consistently	VAHSDR.CR.6 Keep an ongoing visual and verbal record to explore and develop
	ghout the course, to collect, develop,	works of art.
and p	reserve ideas in order to produce	a. Self-assess and write reflections on
works	of art around themes of personal	work, idea generation, and skills
meani	ng.	progress.
a. b.	work, idea generation, skills progress. Analyzes and critiques works of art –	b. Reflect and analyze work through self-assessment and critique.c. Practice techniques (e.g. direct
c.	personal, peers, and professional. Makes visual/verbal connections. Practices direct observation and	observation, compositional development, investigation of artistic research).
u.	reactions in words, images, and symbols.	research).
e.	Records artistic research.	
f.	Collects, develops, and preserves personal ideas and thoughts.	
g.	Records inspirational images, words, thoughts, and ideas.	
h.	Maintains notes and class information.	
i.	Plans artwork.	
j.	Practices technique.	
k.	Experiments with media and	
	technique - uses as a process journal.	
1.	Identifies emerging personal, artistic voice.	
	voice.	
VAHS	5DRPR.5 Plans and presents	VAHSDR.PR.1 Plan, prepare, and present
appro	priate exhibit of own art work.	works of art for exhibition in school,
a.	Exhibits artwork with a written	virtual environment, and/or portfolio
	supporting statement that	presentation.
	communicates purpose and/or intent.	a. Exhibit works of art with written
b.	Prepares own artwork to be exhibited	supporting statement(s) that
	in the classroom and in the school community	communicates context and/or intent of the work of art or presentation.

Drawing		
	Current GPS	GSE
VAHS	SDRAR.1 Writes and critiques orally	
his or	her own works of art.	
a.	Reflects on the artistic process	
	(through journal-keeping and dialogic	
	thought).	
b.	Self evaluates specific works from	
	multiple positions – achievement of	
	intent of the work, communication of	
	meaning, technical aspects, personal	
	response to the artistic problem, and	
	personal best in work process.	Reorganized/combined into
c.	Reviews portfolio to identify growth,	VAHSDR.RE.1
	mastery of skills and techniques,	
	strongest works and what makes them	
	strong, areas needing improvement,	
	effective communication of thoughts	
	and ideas, generation of new ideas	
	from existing body of work, evidence	
	of risk-taking, problem-solving, and	
	emergence of artistic voice.	

Drawing	
Current GPS	GSE
VAHSDRAR.2 Critiques art work of	VAHSDR.RE.2 Critique personal works of
others individually and in group settings.	art and the artwork of others, individually
a. Provides respectful and constructive	and collaboratively, using a variety of
criticism to peers in formal class	approaches.
critiques.	a. Reflect on the artistic process of
b. Provides informal feedback to peers	works of art through a variety of
on work in process as part of a	approaches (e.g. portfolio review,
community of learners.	formal and informal in-progress
c. Analyzes specific strengths and	critique, art criticism).
weaknesses of art works based on the	b. Consider peer feedback on in-progress
ways technique and composition are	work to inform decision making,
used to convey meaning.	analyze specific strengths and
d. Revises artwork based on input from	weaknesses, and analyze technique
the critique process.	and methods in support of artistic
e. Georgia Performance Standards	intention.

Drawing	
Current GPS	GSE
VAHSDRAR.3 Develops multiple	VAHSDR.RE.3 Engage in the process of
strategies for responding to and reflecting	art criticism to make meaning and increase
on artworks.	visual literacy.
 a. Employs specific art vocabulary, accurately and routinely, to critique art in discussion and writing. 	 a. Formulate written and/or oral response to works of art through various approaches.
b. Identifies and employs diverse criteria for evaluating artistic merit.	
c. Interprets and evaluates artworks through thoughtful discussion and speculation about the mood, theme, processes, and intentions of those who created the works.	
d. Uses a range of art criticism approaches, such as "Visual Thinking Skills" and Feldman's Art Criticism process, to understand and make a personal connection to art works.	
e. Uses a variety of approaches, in a visual journal, to explore and find personal connections to artworks.	

Drawing		
	Current GPS	GSE
VAHS	SDRC.1 Applies information from	
other	disciplines to enhance the	
	standing and production of artworks.	
a.	Uses inspiration from other disciplines	
	to influence idea development in art.	
b.	Identifies specific knowledge and	
	skills from other discipline that	
	informs the planning and execution of	
	drawing (theory of light and value of	
	forms).	Reorganized/combined into
c.	Understands how knowledge of art	VAHSDR.CN.1
	enriches and enhances learning in	VIIIDENCINI
	other core disciplines.	
d.	Makes interdisciplinary connections,	
	applying art skills, knowledge, and	
	habits of mind to improve	
	understanding in other disciplines.	
e.	Develops the ability to integrate visual	
	and verbal skills to communicate	
	clearly and eloquently.	

Drawing	
Current GPS	GSE
VAHSDRC.2 Develops 21st century life and work skills and habits of mind for success through the study and production	VAHSDR.CN.2 Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking,
 a. Manages goals and time. b. Directs own learning. c. Guides and leads others. d. Works in diverse teams. e. Adapts to change. f. Uses current technology as a tool. 	 communication). a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. b. Use creativity and imagination in planning and development of products. c. Use critical thinking and problem solving strategies to conceive of and develop ideas. d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance.
VAHSDRC.3 Utilizes a variety of resources	VAHSDR.CN.3 Utilize a variety of
to see how artistic learning extends beyond	resources to understand how artistic
 the walls of the classroom. a. Accesses resources, such as museums, Internet, visiting artists, galleries, community arts organizations, and visual culture, to research art in the world around them. b. Identifies various art related careers and post-secondary options. c. Draws inspiration for artwork from the world and resources outside the traditional classroom. 	learning extends beyond the walls of the classroom. a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). b. Identify various art related careers and post-secondary options.

Fashion Design	
Current GPS	GSE
New Course	VAHSFI.CR.1 Visualize and generate ideas for creating works of art. a. Explore themes, interests, materials, and methods in fiber/textile production. b. Solve design problems through openended inquiry, the considering of multiple options, weighing consequences, and assessing results.
New Course	VAHSFI.CR.2 Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. a. Research and explore a range of materials and methods for creating a variety of fiber related designs. b. Examine contemporary and historic materials, methods, techniques, and technologies for creating and working with fibers/textiles. c. Apply new information to existing knowledge and brainstorm, plan, discover connections, and recognize serendipity. d. Identify safe procedures for handling and working with materials and equipment.

Fashior	Design
Current GPS	GSE
New Course	VAHSFI.CR.3 Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. a. Develop a series of cohesive designs that use specific techniques and/or processes. b. Use distinct personal aesthetic viewpoint to create original fiber designs. c. Create innovative designs using modern and/or traditional technologies.
New Course	VAHSFI.CR.4 Incorporate formal and informal components to create works of art. a. Use thumbnail sketches, visual/verbal notes, and variety of media to develop concepts for original designs. b. Apply elements and principles of design to support concepts (e.g. positive/negative space, visual weight, paths or movement, non-centered focal point, dominance and subordination of design elements, variety within repetition). c. Employ elements and principles of design, color theory, and color schemes to create intended effects and communicate meaning.

Fashion Design	
Current GPS	GSE
New Course	VAHSFI.CR.5 Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. a. Develop a series of fiber designs through planning and experimentation. b. Revise designs to improve the quality of the final product
New Course	VAHSFI.CR.6 Keep an ongoing visual and verbal record to explore and develop works of art. a. Experiment with media and technique while keeping a process journal. b. Expand on ideas of historical and modern aesthetic choices in personal and other cultures.
New Course	VAHSFI.PR.1 Plan, prepare, and present works or art for exhibition in school, virtual environments and/or portfolio presentation. a. Exhibit works of art with written and/or verbal supporting statement that communicates purpose and intent.

Fashion Design	
Current GPS	GSE
New Course	VAHSFI.RE.1 Reflect on the context of personal works of art in relation to community, culture, and the world. a. Compare and contrast the influences of a wide range of contemporary and past artists on modern fibers/textile design. b. Reflect and relate the values and practices in community culture and the world that inform individual creative choices. c. Evaluate contributions of diverse peers, global cultures, and communities.
New Course	VAHSFI.RE.2 Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. a. Self-assess fiber works considering standards of craftsmanship, skill mastery, intent, and meaning as part of the creative process. b. Review portfolios collaboratively and individually to identify growth regarding mastery of craftsmanship, content, and composition.
New Course	VAHSFI.RE.3 Engage in the process of art criticism to make meaning of works of art and increase visual literacy. a. Write responses to works of art through various approaches

Fashion Design	
Current GPS	GSE
New Course	VAHSFI.CN.1 Develop personal artistic voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. a. Examine the cultural practices that reflect global standards of beauty and function. b. Analyze how past production methods and processes inform contemporary textile/fiber design/production to convey meaning. c. Articulate new knowledge through discussion and/or presentation. d. Identify interdisciplinary connections to enhance the understanding and production of works of art. e. Identify creative voice in a range of contemporary fiber/textile designers.
New Course	VAHSFI.CN.2 Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. b. Use creativity and imagination in planning and development of products. c. Use critical thinking and problem solving strategies to conceive of and develop ideas. d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance.

Fashion Design	
Current GPS	GSE
	VAHSFI.CN.3 Utilize a variety of resources to understand how artistic learning extends beyond the walls of the
New Course	classroom. a. Access resources to research art (e.g. internet, visiting artists, galleries, community arts organizations, and visual culture). b. Identify various art related careers and post-secondary options.
	c. Draw inspiration for works of art from the world and resources outside the traditional classroom.

Fib	oers
Current QCC	GSE
Standard 1: Produces craft objects using knowledge of the elements of art and principles of design, characteristics of the medium, predetermined combinations of aesthetic and functional requirements, technical skills involved in good craftsmanship, a variety of construction, and decoration techniques and processes.	variety within repetition). c. Employ elements and principles of design, color theory, and principles of design, color theory, and principles of design.
Standard 2: Applies and recognizes the use of higher-order thinking skills (e.g., include tolerance of ambiguity, nuanced judgment, complex thinking, and finding structure in apparent disorder) in the creation of multiple solutions to visual problems in the crafts.	VAHSFI.CN.2 Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. b. Use creativity and imagination in planning and development of products. c. Use critical thinking and problem solving strategies to conceive of and develop ideas. d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance.

Fib	oers
Current QCC	GSE
Standard 3: Demonstrates and applies knowledge of computer technology in production of crafts, such as pattern design for weaving fabrics, preparatory sketches, and record keeping.	VAHSFI.CR.3 Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. a. Develop a series of cohesive designs that use specific techniques and/or processes. b. Use distinct personal aesthetic viewpoint to create original fiber designs. c. Create innovative designs using modern and/or traditional technologies.
Standard 4: Demonstrates safe and responsible use of tools and materials.	VAHSFI.CR.2 Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. a. Research and explore a range of materials and methods for creating a variety of fiber related designs. b. Examine contemporary and historic materials, methods, techniques, and technologies for creating and working with fibers/textiles. c. Apply new information to existing knowledge and brainstorm, plan, discover connections, and recognize serendipity. d. Identify safe procedures for handling and working with materials and equipment.

Fil	bers
Current QCC	GSE
Standard 5: Relates crafts to folklore of a wide range of cultures.	VAHSFI.CN.1 Develop personal artistic voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. a. Examine the cultural practices that reflect global standards of beauty and function. b. Analyze how past production methods and processes inform contemporary textile/fiber design/production to convey meaning. c. Articulate new knowledge through discussion and/or presentation. d. Identify interdisciplinary connections to enhance the understanding and production of works of art. e. Identify creative voice in a range of contemporary fiber/textile designers.
Standard 6: Evaluates through expository or creative writing the role of arts and artifacts as a visual record of humankind's cultural, political, scientific, and religious history.	VAHSFI.RE.1 Reflect on the context of personal works of art in relation to community, culture, and the world. a. Compare and contrast the influences of a wide range of contemporary and past artists on modern fibers/textile design. b. Reflect and relate the values and practices in community culture and the world that inform individual creative choices. c. Evaluate contributions of diverse peers, global cultures, and communities.

Fibers	
Current QCC	GSE
Standard 7: Explores career opportunities in craft-related industries, such as the jewelry industry, fashion industry, textile industry, interior design, and studio art.	Reorganized/combined into VAHSFI.CN.4
Standard 8: Explores lifelong avocational opportunities in the crafts, such as producing, visiting museums and galleries, teaching, volunteering, collecting, reading, and writing about crafts	Reorganized/combined into VAHSFI.CN.4
Standard 9: Recognizes the application of higher order thinking skills (e.g., include tolerance of ambiguity, nuanced judgment, complex thinking, and finding structure in apparent disorder) in the creation and production of crafts and discusses their transfer to real life and work force situations.	Reorganized/combined into VAHSFI.CN.1
Standard 10: Identifies and describes visual and tactile qualities (elements of art and principles of design) that exist in crafts from varied societies and analyzes how they communicate expressive content	Reorganized/combined into VAHSFI.CR.4
Standard 11: Identifies and discusses media, techniques, and processes used to create crafts.	VAHSFI.CR.1 Visualize and generate ideas for creating works of art. a. Explore themes, interests, materials, and methods in fiber/textile production. b. Solve design problems through open- ended inquiry, the considering of multiple options, weighing consequences, and assessing results.

Fibers	
Current QCC	GSE
Standard 12: Classifies themes observed in crafts from varied societies throughout history.	Reorganized/combined into VAHSFI.CR.1
Standard 13: Examines the functions of crafts from diverse cultures and times and evaluates their role in society.	Reorganized/combined into VAHSFI.CR.1
Standard 14: Critiques crafts using the processes of description, analysis, interpretation, and judgment based on evidence observed in artworks.	VAHSFI.RE.3 Engage in the process of art criticism to make meaning of works of art and increase visual literacy. a. Write responses to works of art through various approaches.
Standard 15: Evaluates, based on predetermined criteria, own performance and progress on skills and written and visual products.	VAHSFI.CR.5 Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. a. Develop a series of fiber designs through planning and experimentation. b. Revise designs to improve the quality of the final product

Fibers	
Current QCC	GSE
Standard 16: Formulates ideas about crafts-related aesthetic issues such as form vs. function, mankind's pervasive need to decorate objects in the environment and for personal adornment, the appeal of hand-made versus machine-made objects, ethical issues involved in the collection and exhibit of craft artifacts for museums, the lines between art, fine crafts, and home industry mass production, placing monetary value on fine crafts, folk crafts, and outsider art.	VAHSFI.RE.2 Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. a. Self-assess fiber works considering standards of craftsmanship, skill mastery, intent, and meaning as part of the creative process. b. Review portfolios collaboratively and individually to identify growth regarding mastery of craftsmanship, content, and composition.
Standard 17: Defines and discusses the use of the terms, fine crafts, folk crafts, and outsider art.	Reorganized/combined into VAHSFI.CN.1
Standard 18: Examines changes in the role of crafts in primitive through modern societies.	Reorganized/combined into VAHSFI.CN.1
Standard 19: Explains the influences of cultural factors upon the development of crafts from different societies.	Reorganized/combined into VAHSFI.CN.1
Standard 20: Distinguishes among crafts from major cultural areas of the world, including Europe, Africa, Latin America, North America, and Asia and from different periods in time.	Reorganized/combined into VAHSFI.CN.1

Fibers	
Current QCC	GSE
Standard 21: Researches and writes about diverse fine crafts, folk crafts, and outside art using the resources of the Internet museums, exhibits, review, critiques, periodicals, texts, local museums and galleries, videos, and CD-ROMs.	VAHSFI.CN.3 Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. a. Access resources to research art (e.g. internet, visiting artists, galleries, community arts organizations, and visual culture). b. Identify various art related careers and post-secondary options. c. Draw inspiration for works of art from the world and resources outside the traditional classroom.
New Standard	VAHSFI.CR.6 Keep an ongoing visual and verbal record to explore and develop works of art. a. Experiment with media and technique while keeping a process journal. b. Expand on ideas of historical and modern aesthetic choices in personal and other cultures.
New Standard	VAHSFI.PR.1 Plan, prepare, and present works or art for exhibition in school, virtual environments and/or portfolio presentation. a. Exhibit works of art with written and/or verbal supporting statement that communicates purpose and intent.

Graphics	
Current QCC	GSE
Standard 1: Develops ideas, plans, and	VAHSGD.CR.1 Visualize and generate
produces graphic designs that serve varied	ideas for creating works of art.
commercial purposes.	a. Use open-ended inquiry, the
	consideration of multiple options,
	weighing consequences, and assessing
	results.
	b. Investigate and research themes,
	interests, materials, and methods.
	c. Plan and generate ideas using
	appropriate industry platforms.
Standard 2: Develops skills in using the	VAHSGD.CR.4 Incorporate formal and
elements of art and the principles of design to	informal components to create works of
produce aesthetically pleasing compositions	art.
and to communicate expressive content.	a. Employ the use of basic drawing and
	design skills to shape an investigation
	of graphic design work.
	b. Consider the visual hierarchy when
	planning graphic design works.
	c. Consolidate production processes of a
	variety of digital platforms to integrate
	content and style.

Gra	phics
Current QCC	GSE
Standard 3: Applies and recognizes the use of higher-order thinking skills (e.g., tolerance for ambiguity, nuanced judgment, complex thinking, and finding structure in apparent disorder) in the creation of multiple solutions to graphic problems.	VAHSGD.CN.2 Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. b. Use creativity and imagination in planning and development of products. c. Use critical thinking and problem solving strategies to conceive of and develop ideas. d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance.
Standard 4: Produces a graphic design that uses type and illustration to communicate to a predetermined audience.	VAHSGD.CR.3 Engage in an array of processes, media, techniques, and technology through experimentation, practice and persistence. a. Explore ideas and methods reflected in the way the current culture(s) defines and uses art. b. Document processes which support the works of art through personal research, reflection, collaboration, and critique. c. Revise, consolidate, and synthesize content.

Graj	phics
Current QCC	GSE
Standard 5: Practices responsible and safe use of tools and materials	VAHSGD.CR.2 Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. a. Utilize industry standard software and hardware. b. Demonstrate proper use and care of equipment and materials. c. Demonstrate knowledge of concept development with a range of aesthetic approaches (e.g. mimetic, expressivist, formalism, functionalism). d. Integrate tools, materials, and techniques effectively to demonstrate the correct application of media outputs for the desired end product (e.g. file formats, file management). e. Produce digital imagery that demonstrates digital capabilities in combining visual and verbal communication.
Standard 6: Recognizes and applies the knowledge that designers often use: defining the problem, developing multiple ideas, elaborating and refining selected ideas, and finally giving form to the idea with art media.	VAHSGD.CR.5 Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. a. Use and combine a variety of digital platforms for a variety of outcomes (e.g. print, web, video). b. Combine digital images with traditional art media.

Graphics	
Current QCC	GSE
Standard 7: Recognizes the application of higher-order thinking skills (e.g., tolerance of ambiguity, nuanced judgment, complex thinking, finding structure in apparent disorder) in the creation and production of graphic design and discusses their transfer to life and work situations.	Reorganized/combined into VAHSGD.CN.2
Standard 8: Identifies and discusses the role of graphic design in education for careers in graphic arts, e.g., illustrator, art director, graphic designer, and development of specific work skills that businesses value.	VAHSDR.CN.3 Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). b. Identify various art related careers and post-secondary options.
Standard 9: Evaluates educational opportunities in the graphic arts and prepares a portfolio of original graphic designs.	Reorganized/combined into VAHSDR.CN.3
Standard 10: Applies a variety of writing skills in creating copy for graphic design products	VAHSDR.RE.3 Engage in the process of art criticism to make meaning and increase visual literacy. a. Formulate written and/or oral response to works of art through various approaches.

Graphics	
Current QCC	GSE
Standard 11: Analyzes and evaluates the use of the elements of art and principles of design to communicate expressive content and/or ideas in graphic design.	VAHSDR.RE.1 Reflect on the context of personal works of art in relation to community, culture, and the world. a. Consider the influences on works of art from a wide range of contemporary and traditional art through discussion and/or written response. b. Investigate and discuss how the issues of time, place, and/or culture are reflected in works of art.
Standard 12: Selects and applies criteria appropriate for the evaluation of specific graphic/commercial designs.	VAHSDR.RE.2 Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. a. Reflect on the artistic process of works of art through a variety of approaches (e.g. portfolio review, formal and informal in-progress critique, art criticism). b. Consider peer feedback on in-progress work to inform decision making, analyze specific strengths and weaknesses, and analyze technique and methods in support of artistic intention.
Standard 13: Identifies and analyzes the effect that media and techniques have on the creation of graphic design	Reorganized/combined into VAHSDR.RE.1 and VAHSDR.RE.2
Standard 14: Critiques graphic design using the processes of description, analysis, interpretation, and judgment based on evidence observed in the artworks.	Reorganized/combined into VAHSDR.RE.1 and VAHSDR.RE.2

Graphics	
Current QCC	GSE
Standard 15: Evaluates, based on predetermined criteria, own performance and progress on skills and written and visual products.	Reorganized/combined into VAHSDR.RE.1 and VAHSDR.RE.2
Standard 16: Develops and supports judgments about graphic arts based on specific aesthetic theories: Formalism, Expressionism, Imitationalism, and Functionalism.	Reorganized/combined into VAHSDR.RE.3
Standard 17: Develops and supports judgments about graphic arts based on specific aesthetic theories: Formalism, Expressionism, Imitationalism, and Functionalism.	Reorganized/combined into VAHSDR.RE.3
Standard 18: Differentiates between judgments of graphic (commercial) design based on personal preferences and those based on critical analysis and cites specific qualities within the work that elicit response.	Reorganized/combined into VAHSDR.RE.3

Graphics	
Current QCC	GSE
Standard 19: Compares and contrasts purposes and functions of graphic design in our society and other societies both past and present.	voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. a. Discuss the intent of works of art in context to historical events. b. Examine universal themes that appear in works of art throughout various times and cultures. c. Analyze the ways in which personal experiences affect one's understanding and appreciation of works of art. d. Investigate the role of art as a visual record keeper. e. Identify specific knowledge and skills from other disciplines that inform the planning and execution of works of art. f. Identify artistic voice in a range of contemporary and traditional artists.
Standard 20: Identifies, compares, and contrasts major styles of graphic design and their distinguishing characteristics.	Reorganized/combined into VAHSDR.CN.1
Standard 21: Recognizes the influence of art including Fauvism, Impressionism, Cubism, Minimalism, and Abstract Expressionism, on selected graphic designs.	Reorganized/combined into VAHSDR.CN.1

Graphics	
Current QCC	GSE
New Standard	 VAHSGD.CR.6 Keep an ongoing visual and verbal record to explore and develop works of art. a. Self-assess and write reflections on work, idea generation, and skills progress. b. Reflect and analyze work through self-assessment and critique. c. Practice and plan layout/composition, storyboards, and investigation of artistic research. d. Evaluate choice of media, technique, and process as a means to edit, revise, and modify graphic art. e. Maintain notes and class information.
New Standard	VAHSGD.PR.1 Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation. a. Consider evolving technologies when preparing work for presentation to a variety of outlets. b. Create an oral and/or written support statement. c. Revise work based on client feedback.

Jewelry and Metalcrafts	
Current QCC	GSE
Standard 1: Produces craft objects using	VAHSJW.CR.1 Visualize and generate
knowledge of the elements of art and	ideas for creating works of art.
principles of design, characteristics of the	a. Explore jewelry challenges through
medium, predetermined combinations of	open-ended inquiry, the consideration
aesthetic and functional requirements,	of multiple options, and assessing
technical skills involved in good	results.
craftsmanship, a variety of construction, and	b. Investigate choice of themes,
decoration techniques and processes.	materials, and processes (hot and cold)
	with attention to quality
	craftsmanship.
	c. Add preparatory drawings and digital
	images of jewelry studies to solve
	practical problems of functionality and
	comfort of jewelry.
Standard 2: Develops skills in using the	VAHSJW.CR.4 Incorporate formal and
elements of art and the principles of design	informal components to create works of
to produce aesthetically pleasing	art.
compositions and to communicate expressive	a. Apply compositional elements and
content.	principles to create representational
	and non-objective jewelry works.
	b. Explore concepts of form and function
	intended to effect and communicate
	meaning.

Jewelry and	Metalcrafts
Current QCC	GSE
Standard 3: Demonstrates and applies knowledge of computer technology in production of crafts, such as pattern design for weaving fabrics, preparatory sketches, and record keeping.	VAHSJW.CR.3 Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. a. Create jewelry through hot (e.g. enameling, forging, soldering) and cold (e.g. beading, piercing, riveting) processes with attention to craftsmanship. b. Set realistic goals and manage time relating to design and material choices. c. Use current technology to develop and create jewelry works (e.g. three-dimensional printer, digital media). d. Develop mastery of traditional media (e.g. clay, glass, metals, fibers) and methods (e.g. soldering, stamping, weaving).
Standard 4: Demonstrates safe and responsible use of tools and materials.	VAHSJW.CR. 2 Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. a. Use open-ended inquiry to experiment and develop concepts while making specific choices related to construction and decoration processes (e.g. weaving, glass bead making). b. Discuss and apply elements and principles to create a successful representational or non-objective jewelry piece. c. Demonstrate safe and proper use of materials and equipment.

Jewelry and Metalcrafts	
Current QCC	GSE
Standard 5: Practices responsible and safe use of tools and materials.	Reorganized/combined into VAHSJW.CR.2
Standard 6: Recognizes and applies the knowledge that designers often use: defining the problem, developing multiple ideas, elaborating and refining selected ideas, and finally giving form to the idea with art media.	VAHSJW.CR.5 Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. a. Create jewelry based on research of historical and contemporary media considering personal aesthetic and function requirements (e.g. metal, clay, stone, acrylics, glass, fibers). b. Produce designs inspired by observation of the natural world, research into cultures, and artists.
Standard 7: Explores career opportunities in craft-related industries, such as the jewelry industry, fashion industry, textile industry, interior design, and studio art.	VAHSJW.CN.3 Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. a. Access resources to research jewelry (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). b. Identify various jewelry-related careers and post-secondary options. c. Draw inspiration for jewelry-making from the world and resources outside the traditional classroom.

Jewelry and Metalcrafts	
Current QCC	GSE
Standard 8: Explores lifelong avocational opportunities in the crafts, such as producing, visiting museums and galleries, teaching, volunteering, collecting, reading, and writing about crafts.	VAHSJW.CN.2 Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. b. Use creativity and imagination in planning and development of products. c. Use critical thinking and problem solving strategies to conceive of and develop ideas. d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance.
Standard 9: Evaluates educational opportunities in the graphic arts and prepares a portfolio of original graphic designs.	Reorganized/combined into VAHSJW.CN.3
Standard 10: Identifies and describes visual	VAHSJW.RE.1 Reflect on the context of
and tactile qualities (elements of art and principles of design) that exist in crafts from varied societies and analyzes how they communicate expressive content	personal works of art in relation to community, culture, and the world. a. Compare and contrast influences of jewelry works of art from a wide range of contemporary and past jewelry artists. b. Identify and reflect on how personal experience, diverse communities, and global cultures inform the artmaking process.

Jewelry and Metalcrafts	
Current QCC	GSE
Standard 11: Identifies and discusses media, techniques, and processes used to create crafts	VAHSJW.RE.2 Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. a. Review portfolio to identify growth over time, mastery of skills and techniques, generation of new ideas, evidence of risk-taking, problemsolving, and emergence of artistic voice.
Standard 12: Classifies themes observed in crafts from varied societies throughout history.	Reorganized/combined into VAHSJW.CN.1
Standard 13: Examines the functions of crafts from diverse cultures and times and evaluates their role in society.	Reorganized/combined into VAHSJW.RE.1
Standard 14: Critiques crafts using the processes of description, analysis, interpretation, and judgment based on evidence observed in artworks.	VAHSJW.RE.3 Engage in the process of art criticism to make meaning and increase visual literacy. a. Write responses to works of art through various approaches.
Standard 15: Evaluates, based on predetermined criteria, own performance and progress on skills and written and visual products.	Reorganized/combined into VAHSJW.RE.1 and VAHSJW.RE.2

Jewelry and Metalcrafts	
Current QCC	GSE
Standard 16: Discusses the relationship of commercial art and fine art.	VAHSJW.CN.1 Develop personal artistic voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. a. Resolve function and design to examine historical and contemporary functions of jewelry. b. Understand how knowledge of the artifacts of jewelry enriches and enhances the study of history. c. Analyze how personal experiences affect one's understanding and appreciation of jewelry. d. Identify interdisciplinary connections to enhance the understanding and production of works of art. e. Identify artistic voice in a range of contemporary and traditional artists.
Standard 17: Develops and supports judgments about graphic arts based on specific aesthetic theories: Formalism, Expressionism, Imitationalism, and Functionalism. Standard 18: Differentiates between judgments of graphic (commercial) design	Reorganized/combined into VAHSJW.RE.3
based on personal preferences and those based on critical analysis and cites specific qualities within the work that elicit response.	Reorganized/combined into VAHSJW.RE.3

Jewelry and Metalcrafts	
Current QCC	GSE
Standard 19: Compares and contrasts purposes and functions of graphic design in our society and other societies both past and present.	Reorganized/combined into VAHSJW.CN.1
Standard 20: Identifies, compares, and contrasts major styles of graphic design and their distinguishing characteristics.	Reorganized/combined into VAHSJW.CN.1
Standard 21: Recognizes the influence of art including Fauvism, Impressionism, Cubism, Minimalism, and Abstract Expressionism, on selected graphic designs.	Reorganized/combined into VAHSJW.CN.1
Standard 22: Researches and analyzes diverse graphic designs via Internet, periodicals, texts, and videos.	Reorganized/combined into VAHSJW.CN.3
New Standard	 VAHSJW.CR.6 Keep an ongoing visual and verbal record to explore and develop works of art. a. Experiment with media and techniques while keeping a process journal. b. Use journal to expand on ideas of historical and modern aesthetic choices in personal and varied cultures.

Jewelry and Metalcrafts	
Current QCC	GSE
	VAHSJW.PR.1 Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation.
New Standard	 a. Exhibit jewelry with a written supporting statement that communicates personal meaning and/or intent. b. Document jewelry works through digital and/or paper format.

Painting		
Current GPS	GSE	
VAHSPAMC.1 Engages in the creative	VAHSPA.CR.1 Visualize and generate	
process and imagines new ideas by using	ideas for creating works of art.	
mental and visual imagery, conceptualizing	a. Develop work through open-ended	
these ideas by using artistic language and	inquiry, consideration of multiple	
contextual understandings and by	options, weighing consequences, and	
developing a personal artistic voice that	assessing results.	
gives unique form to these concepts.	b. Investigate and research various	
a. Identifies artistic voice in a range of	themes, interests, materials, and	
contemporary and past artists.	methods.	
b. Reflects on emerging personal artistic	c. Identify artistic voice in a range of	
preferences.	contemporary and traditional artists.	
c. Recognizes personal motivations and		
interests.		
d. Identifies personal viewpoint.		
e. Selects self-assessment standards.		
f. Explores themes and interests.		
g. Identifies preferred materials and		
working methods.		

Painting Painting		
Current GPS	GSE	
VAHSPAMC.2 Finds and solves problems	VAHSPA.CR.2 Choose from a range of	
through open-ended inquiry, the	materials and methods of traditional and	
consideration of multiple options,	contemporary artistic practices to plan and	
consequences, and assessments.	create works of art.	
 a. Uses sketchbook journal to research, explore and invent artistic conventions to connect and express visual ideas. b. Generates multiple solutions to a single artistic problem and assesses merits of each. c. Analyzes, in both written and oral form, the implications of artistic decisions. d. Solves artistic problems through discussion and interaction with peers. e. Supports peers though informal, ongoing critique of idea development and work in progress. 	 a. Use sketchbook/journal to research, explore, and invent artistic approaches to connect and express visual ideas. b. Critique in-process works individually and collaboratively. c. Experiment and investigate the properties of various painting media (e.g. watercolor, acrylic, tempera, oil). d. Investigate brushwork and markmaking approaches to painting (e.g. calligraphic line, gestural brush work, scumbling, color value to create the illusion of three-dimensional form on a two-dimensional plane, 	
f. Recognizes and develops art making as a risk-taking process that incorporates existing knowledge, brainstorming, planning, discovery of unexpected connections, and recognition of serendipity.	abstract/expressive language). e. Explore surface manipulation of papers, grounds, and other surfaces and/or technologies. f. Explore mixed media approaches (e.g. traditional, digital, alternative materials, installation, video, performance). g. Understand and practice safe handling of painting media.	

	Painting		
	Current GPS		GSE
	PAMC.3 Cultivates critical thinking		SPA.CR.5 Reflect on, revise, and
	gical argumentation in aesthetics.		works of art considering relevant
a.	Interprets historical perceptions of		ional and contemporary practices as
	artistic value.		s artistic ideation.
b.	Identifies the ideas and values that	a.	Explore ideas and methods reflected in
	inform how past and present cultures		the way current culture(s) defines and
	define and use art.	1	uses art.
c.	Explores ideas and values reflected in	D.	Document processes which support
	the way the student's current		works of art through personal
d.	culture(s) define and use art. Formulates and supports a position		research, reflection, collaboration, and critique.
u.	regarding the aesthetic value of a		critique.
	specific artwork and changes or		
	defends that position after considering		
	the views of others and/or		
	additional research.		
VAHS	SPAMC.4 Analyzes the origins of	VAHS	SPA.RE.1 Reflect on the context of
one's	own ideas in relation to community,	person	nal works of art in relation to
cultur	e, and world.	comm	unity, culture, and the world.
a.	Compares and contrasts the influences	a.	· · · · · · · · · · · · · · · · · · ·
	on the bodies of works of a wide range		art from a wide range of contemporary
	of contemporary and past artists.		and traditional works through
b.	Identifies values and practices in his		discussion and/or written response.
	or her community, culture, and world	b.	Investigate and discuss how the issues
	that inform his or her art making.		of time, place, and/or culture are
c.	Reflects on how personal experience		reflected in works of art.
	in community, culture, and world informs an artist's works.		
۱ ا	Identifies the values and contributions		
a.	of diverse peers, cultures, and		
	communities.		
	communics.		

Pair	ting
Current GPS	GSE
VAHSPACU.1 Articulates ideas and	VAHSPA.CN.1 Develop personal artistic
universal themes from diverse cultures of	voice through connecting uses of art within
the past and present.	a variety of cultural, historical, and
 a. Identifies universal themes that appear in paintings throughout time and discusses how those themes connect to the human condition. b. Identifies how the issues of time, place, and culture are reflected in selected art works. c. Compares the ways in which the meaning of a specific work of art has been affected over time because of changes in interpretation and context. d. Discusses how understanding the original context of an artwork affects a viewer's 	 contemporary contexts. a. Discuss the intent of works of art in context to historical events. b. Identify universal themes that appear in works of art throughout various times and cultures. c. Analyze the ways in which personal experiences affect the understanding and appreciation of works of art. d. Investigate the role of art as a visual record keeper.
VAHSPACU.2 Demonstrates an understanding of how art history impacts the creative process of art making. a. Develops a repertoire of contemporary and historical art exemplars. b. Demonstrates an understanding of art history and investigates how it shapes contemporary life. c. Creates art work that explores ideas, issues, and events from current and past cultures	Reorganized/combined into VAHSPA.CN.1

Painting		
Current GPS	GSE	
VAHSPAPR.1 Incorporates elements and	VAHSPA.CR.4 Incorporate formal and	
principles of design to solve specific visual	informal components to create works of	
arts problems and to communicate ideas	art.	
and emotions, culminating in a finished	a. Use planning approaches to develop	
work of art.	compositions for painting (e.g.	
a. Uses multiple strategies, such as	thumbnail sketches, viewfinders,	
thumbnail sketches, visual/verbal	sighting methods).	
notes and viewfinders, to develop	b. Apply compositional design concepts	
concept and composition for paintings.	(e.g. elements and principles,	
b. Discusses and applies concepts, such	activating negative space, visual	
as surface quality, activating negative	weight, rule of thirds, color theories).	
space, visual weight, paths of		
movement, non-centered focal point,		
dominance and subordination of		
design elements, and variety within		
repetition.		
c. Applies compositional principles to		
create successful representational and		
nonobjective art work.		

Painting			
	Current GPS		GSE
VAHSI	PAPR.2 Applies color theory in	VAHS	SPA.CR.3 Engage in an array of
paintin	painting. processes		sses, media, techniques, and
a.	Uses complex color relationships,	techno	ology through experimentation,
	such as monochromatic, analogous,	_	ce, and persistence.
	and spilt complementary, to achieve	a.	Use complex color relationships to
	visual unity and/or intent of work.		achieve effective composition (e.g.
b. 1	Demonstrates understanding of the		monochromatic, analogous, split-
	dark/light value quality of specific		complementary).
	colors.	b.	Demonstrate understanding of how to
c.	Demonstrates understanding of the		utilize intensity, value, and hue of
	intensity of color, how to alter it, and		color to affect the composition in
	how it affects emotion and		works of art.
	composition in work.	c.	Understand and utilize color theory
	Demonstrates understanding of how to		(e.g. arbitrary, optical, tonal
	use lightening and darkening color		relationships, reflected color,
,	with tints/shades and use of other		expressive color).
	colors.	d.	Understand impact of color
	Understands and applies warm/cool		interactions.
	versions of the same hue.		
	Understands arbitrary, optical, and		
	reflected color.		
	Understands the hue tonality and		
	warm/cool temperature in neutrals.		
	Understands impact of juxtaposing		
	various colors		

Painting		
	Current GPS	GSE
VAHS	SPAPR.3 Engages in an array of painting	
proces	sses and techniques.	
a.	Differentiates between the innate qualities	
	of transparent and opaque media to solve	
	specific visual problems in painting.	
b.	Investigates brushwork including, but not	
	limited to, calligraphic line, gestural brush	
	work, emotive qualities of brush strokes,	
	brush mark direction to build form and	
	movement, and scumbling.	
c.	Explores surface quality and mark-making	
	approaches such as incising, dripping,	
	palette knife, stamping, found and	
	invented tools.	
d.	Develops movement and form through	
	quick gestural studies (figure, inanimate	
	objects, and non-objective).	
e.	Uses color value to create the illusion of	Reorganized/combined into
	3-D form on a 2-D plane (cast shadow,	VAHSPA.CR.3
	form shadow, transitional values, and	
	reflected value).	
f.	Differentiates and applies high key, low	
	key, and full range of value to create	
	specific effect and mood.	
g.	Uses color intensity, value, and	
	temperature to convey advancing and	
	receding space.	
h.	Builds a mental library of pigment names	
	and their physical properties, such as hue,	
	warm/cool characteristic, transparency,	
	and viscosity.	
i.	Paints direct observation of shape, form,	
	color, light, surface quality.	
j.	Understands and practices safe handling	
	of painting media.	

Painting		
Current GPS	GSE	
VAHSPAPR.4 Develops complex art wo	rk	
using a variety of media and technology.		
 Experiments with grounds and othe painting surfaces. 	ar .	
b. Develops beginning level mastery of traditional media including, but not limited to, watercolor, acrylic, and		
inks. c. Explores non-traditional painting media.	Reorganized/combined into VAHSPA.CR.2	
d. Uses mixed media including, but no limited to, traditional, digital and alternative materials.	ot	
e. Adds artwork to portfolio begun in previous art classes.		

Painting		
Current GPS	GSE	
VAHSPAPR.5 Keeps a visual/verbal	VAHSPA.CR.6 Keep an ongoing visual and	
sketchbook journal, consistently	verbal record to explore and develop works	
throughout the course, to collect, develop,	of art.	
and preserve ideas in order to produce	a. Self-assess and write reflections on	
works of art around themes of personal	work, idea generation, and skills	
meaning.	progress.	
a. Self assesses and writes reflections on	b. Reflect and analyze work through self-	
work, idea generation, and skills	assessment and critique.	
progress.	c. Practice techniques (e.g. direct	
b. Analyzes and critiques works of art –	observation, compositional	
personal, peers, and professional.	development, investigation of artistic	
c. Makes visual / verbal connections.	research).	
d. Practices direct observation and		
reactions in words, images, and		
symbols.		
e. Records artistic research.		
f. Collects, develops, and preserves		
personal ideas and thoughts. g. Records inspirational images, words,		
thoughts, and ideas.		
h. Maintains notes and class information.		
i. Plans artwork.		
j. Practices technique.		
k. Experiments with media, technique,		
and color - uses as a process journal.		
l. Identifies emerging personal, artistic		
voice.		

Painting			
	Current GPS		GSE
VAHS	SPAPR.6 Plans and presents	VAHS	PA.PR.1 Plan, prepare, and present
appro	priate exhibition of own artwork.	works	of art for exhibition in school,
a.	Exhibits artwork with a written	virtua	l environment, and/or portfolio
	supporting statement that	presen	atation.
	communicates purpose and/or intent.	a.	Exhibit works of art with written
b.	Prepares own artwork to be exhibited		supporting statement(s) that
	in the classroom and school		communicates context and/or intent of
	community		the works of art or presentation.
	SPAAR.1 Writes and critiques own		SPA.RE.1 Reflect on the context of
	of art.	_	nal works of art in relation to
a.	Reflects on the artistic process	comm	unity, culture, and the world.
	(through journal-keeping and dialogic	a.	Consider the influences on works of
	thought).		art from a wide range of contemporary
b.	Self evaluates specific works from		and traditional works through
	multiple positions – achievement of		discussion and/or written response.
	intent of the work, communication of	b.	Investigate and discuss how the issues
	meaning, technical aspects, personal		of time, place, and/or culture are
	response to the artistic problem, and		reflected in works of art.
	personal best in work process.		
c.	Reviews portfolio to identify growth		
	over time, mastery of skills and		
	techniques, strongest works and what		
	makes them strong, areas needing		
	improvement, effective		
d.	communication of thoughts and ideas,		
	generation of new ideas from existing		
	body of work, evidence of risk-taking,		
	problem-solving, and emergence of		
	artistic voice.		

	Painting		
	Current GPS		GSE
VAHS	SPAAR.2 Critiques artwork of others	VAHSPA.RE.2 Cri	tique personal works of
indivi	dually and in group settings.	art and the artwork	of others, individually
a.	Provides respectful and constructive	and collaboratively	, using a variety of
	criticism to peers in formal class	approaches.	
	critiques.	a. Critically ref	lect on the artistic process
b.	Provides informal feedback to peers	of works of a	rt through a variety of
	on work in process as part of a	approaches (e	e.g. portfolio review, in
	community of learners.	progress criti	que, formal and informal
c.	Analyzes specific strengths and	class critique).
	weaknesses of art works based on the	b. Consider feed	dback from peers on in-
	ways technique and composition are	progress wor	k to inform decision
	used to convey meaning.	making (e.g.	analyzing specific
d.	Revises artwork based on input from	strengths and	weaknesses, technique
	the critique process.	and methods	in support of artistic
		intention).	

Painting		
Current GPS	GSE	
VAHSPAAR.3 Develops multiple strategies	VAHSPA.RE.3 Engage in the process of	
for responding to and reflecting on	art criticism to make meaning and increase	
artworks.	visual literacy.	
 a. Employs specific art vocabulary, accurately and routinely, to critique art in discussion and writing. 	 a. Formulate written and/or oral response to works of art through various approaches. 	
b. Identifies and employs diverse criteria for evaluating artistic merit.	approaches.	
c. Interprets and evaluates artworks through thoughtful discussion and speculation about the mood, theme, processes, and intentions of those who created the works.		
d. Uses a range of art criticism approaches, such as —Visual Thinking Skills and Feldman's Art Criticism process, to understand and make a personal connection to art works.		
e. Uses a variety of approaches, in his or her visual journal, to explore and find personal connections to artworks.		

Painting	
Current GPS	GSE
VAHSPAC.1 Applies information from	
other disciplines to enhance the	
understanding and production and of	
artworks.	
 a. Uses inspiration from other disciplines to influence idea development in art. b. Identifies specific knowledge and skills from other disciplines that inform the planning and execution of painting (theory of light and science of color). c. Understands how knowledge of art enriches and enhances learning in other core disciplines. d. Makes interdisciplinary connections, applying art skills, knowledge, and habits of mind to improve understanding in other disciplines. e. Develops the ability to integrate visual and verbal skills to communicate clearly and eloquently. 	Reorganized/combined into VAHSPA.CN.1

Pair	nting
Current GPS	GSE
VAHSPAC.2 Develops 21st century life	VAHSPA.CN.2 Develop life skills through
and work skills and habits of mind for	the study and production of art (e.g.
success through the study and production	collaboration, creativity, critical thinking,
of art.	communication).
a. Manages goals and time.	a. Collaborate in large and small groups
b. Directs own learning.	with peers and community to examine,
c. Guides and leads others.	discuss, and plan projects.
d. Works in diverse teams.	b. Use creativity and imagination in
e. Adapts to change.	planning and development of
f. Uses current technology as a tool.	products.
	c. Use critical thinking and problem
	solving strategies to conceive of and
	develop ideas.
	d. Communicate meaning and ideas
	through a variety of means including
	visual representations, technology, and
	performance.
VAHSPAC.3 Utilizes a variety of resources	VAHSPA.CN.3 Utilize a variety of
to see how artistic learning extends beyond	resources to understand how artistic
the walls of the classroom.	learning extends beyond the walls of the
a. Accesses resources, such as museums,	classroom.
Internet, visiting artists, galleries,	a. Access resources to research art (e.g.
community arts organizations, and	museums, internet, visiting artists,
visual culture to research art in the	galleries, community arts
world around him or her.	organizations, visual culture).
b. Identifies various art related careers	b. Identify various art related careers and
and post-secondary options.	post-secondary options.
c. Draws inspiration for artwork from the	
world and resources outside the	
traditional classroom.	

Photography	
Current QCC	GSE
Standard 1: Develops ideas, plans, and produces a series of photographs within constraints of selected problems with emphasis on particular elements of art and principles of design; emphasis on a particular function; and emphasis on a particular idea, concept, or emotion.	VAHSPH.CR.1 - Visualize and generate ideas for creating works of art. a. Develop work through open-ended inquiry and consideration of the elements and principles of design. b. Investigate and research various themes, interests, material, and methods.
Standard 2: Produces photographs from a variety of objective, abstract, and nonobjective subjects and content.	VAHSPH.CR.4 Incorporate formal and informal components to create works of art. a. Incorporate the elements and principles of design as they relate to the creation of a photograph. b. Consider and incorporate self-expression and explore how it relates to the creation of a photograph. c. Explore a variety of subjects and photographic styles including historical, contemporary, commercial, and fine art.
Standard 3: Produces a series of systematically altered digital photographs that are based on student's imported photographs and on images created within the computer.	VAHSPH.CR.2 Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. a. Use a sketchbook/journal to research, explore, and invent artistic approaches to connect and express visual ideas. b. Critique in-process works individually and collaboratively.
Standard 4: Demonstrates safe and proper use of photographic tools and processes.	Reorganized/combined into VAHSPH.CR.2

Photog	graphy
Current QCC	GSE
Standard 5: Recognizes the many	VAHSPH.CN.2 Develop life skills through
connections between photography, science,	the study and production of art (e.g.
and mathematics, such as light and color	collaboration, creativity, critical thinking,
theory, anatomy of the eye and the camera, f-	communication).
stop shutter ratios, and aperture-distance	a. Collaborate in large and small groups
ratios.	with peers and community to examine,
	discuss, and plan projects.
	b. Use creativity and imagination in
	planning and development of
	products.
	c. Use critical thinking and problem
	solving strategies to conceive of and
	develop ideas.
	d. Communicate meaning and ideas
	through a variety of means including
	visual representations, technology,
	and performance.

Photog	graphy
Current QCC	GSE
Standard 6: Recognizes the role of computer technology in photography careers and production such as the many roles for artists in emerging technological fields; the computer as an artist's tool much like the brush or pencil; the importance of visual imagery in emerging technology; the increasing demand for individuals who can combine photography/art skills; complex thinking and computer skills.	voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. a. Explore ideas and methods reflected in the way current culture(s) defines and uses art. b. Identify and discuss selected artists who have contributed to the development of photography. c. Explain the changes in photography brought about by new technology and media. d. Research and identify the artistic voice of a range of contemporary and traditional photographers. e. Identify specific knowledge and skills from other disciplines that inform the planning and execution of works of art.
Standard 7: Recognizes the application of higher-order thinking skills (e.g., tolerance of ambiguity, nuanced judgment, complex thinking, and finding structure in apparent disorder) in the creation and production of photographs and discusses their transfer to life and work situations.	VAHSPH.CN.3 Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). b. Identify various photography related careers and emerging technological fields. c. Identify, compare, and contrast major styles of photography and their distinguishing characteristics.

Photography	
Current QCC	GSE
Standard 8: Identifies and discusses artistic and commercial career opportunities in the field of photography and the role of photography as an avocation.	Reorganized/combined into VAHSPH.CN.3
Standard 9: Compares and contrasts photographers use of the elements of art and principles of design or combination of both to communicate expressive content or ideas.	VAHSPH.RE.2 Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. a. Select, analyze, and critique works of art from various photographers and photographic styles to communicate expressive content and ideas. b. Self-evaluate and respond by relating and connecting personal photographs to historical and contemporary photographers and photographic movements. c. Interpret the aesthetics and ethics of photography.
Standard 10: Interprets the content of objective, abstract, and nonobjective photographs and discusses why photographers might choose to work in each style.	vahsph.cr.6 Keep an ongoing visual and verbal record to explore and develop works of art. a. Reflect and analyze work, generate ideas, and document skills progress through self-assessment and critique. b. Plan compositions and production elements (e.g. sets, lighting, location, wardrobe) c. Evaluate choice of media, technique, and process as a means to edit, revise, and modify photographic works. d. Maintain notes and class information. e. Make visual/verbal connections through recording artistic research, planning, and reflection.

Photography	
Current QCC	GSE
Standard 11: Explains how the artist's	VAHSPH.RE.1 Reflect on the context of
choices in technique, media, and style	personal works of art in relation to
interrelate to produce a particular expressive	community, culture, and the world.
content in selected photographs.	a. Evaluate and respond to artists'
	choices in technique, media, and style
	by relating and connecting personal
	photographic content to historical and
	contemporary photographers.
Standard 12: Compares two or more	
photographs of similar style and identifies	Decargonized/combined into VALISDII DE 2
those qualities that relate to the artworks.	Reorganized/combined into VAHSPH.RE.2
Standard13: Makes informed aesthetic	
responses by relating their own photographs	
to photographs by major 20th- century	Reorganized/combined into VAHSPH.RE.2
photographers.	
Standard 14: Evaluates, based on	VAHSPH.CR.5 Reflect on, revise, and
predetermined criteria, own performance and	refine works of art considering relevant
progress on skills and written and visual	traditional and contemporary practices as
products.	well as personal artistic ideation.
	a. Explore a variety of subjects and
	photographic styles, both historical and
	contemporary.b. Document processes which support works
	of art through personal research,
	reflection, collaboration, and critique.

Photography	
Current QCC	GSE
Standard 15: Discusses aesthetic issues related to computer art and photography (e.g., When is it a photograph art and when is it a personal record of one's life? Can the computer be used to produce photographic imagery? What is the relationship between traditional photography and digital photography? What ethics apply to copyright issues, digital art, photography, and the Internet?)	Reorganized/combined into VAHSPH.RE.2
Standard 16: Evaluates the influences of historical and social factors upon the development of selected photographs and equipment.	Reorganized/combined into VAHSPH.RE.2
Standard 17: Identifies, compares, and contrasts major styles of photography and their distinguishing characteristics.	Reorganized/combined into VAHSPH.CN.3
Standard 18: Identifies and discusses selected artists who have contributed to the development of photography and evaluates the influence of historical factors on their significance.	Reorganized/combined into VAHSPH.CN.1
Standard 19: Explains the changes in photography brought about by new technology and media.	Reorganized/combined into VAHSPH.CN.1

Photog	graphy
Current QCC	GSE
New Standard	VAHSPH.CR.3 Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. a. Utilize both digital and analog processes. b. Explore natural and studio lighting methods. c. Create traditional wet darkroom photographic prints. d. Demonstrate understanding of F/stop and shutter speed. e. Explore digital manipulation of photographs. f. Experiment and create photographs utilizing alternative processes. g. Demonstrate safe and proper use of photographic tools and processes.
New Standard	vahsph.cr.6 Keep an ongoing visual and verbal record to explore and develop works of art. a. Reflect and analyze work, generate ideas, and document skills progress through self-assessment and critique. b. Plan compositions and production elements (e.g. sets, lighting, location, wardrobe) c. Evaluate choice of media, technique, and process as a means to edit, revise, and modify photographic works. d. Maintain notes and class information. e. Make visual/verbal connections through recording artistic research, planning, and reflection.

Photography	
Current QCC	GSE
	VAHSPH.PR.1 Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation.
New Standard	a. Exhibit works of art with a written supporting artist statement that communicates purpose and/or intent.
	b. Create exhibition level series of photographs: archival quality, matted, and installed.

Printn	naking
Current QCC	GSE
Standard 1: Uses a wide variety of media	VAHSPR.CR.2 Choose from a range of
and techniques to create prints that imitate the	materials and methods of traditional and
real world (Realism), are concerned with	contemporary artistic practices to plan and
design and composition	create works of art.
(Structuralism/Formalism), express a feeling	a. Use sketchbook/journal to research,
or emotion (Emotionalism/ Expressionism),	explore, and invent artistic approaches
explore new technology for printmaking, such	to connect and express visual ideas.
as computers, scanners and copy machines.	b. Critique in-process works individually
	and collaboratively.
	c. Experiment with papers, plates and
	other printing surfaces and/or
	technologies.
	d. Develop mastery of media (e.g. inks,
	etching stylus, linoleum tools, wood
	cutting tools, printing presses).
	e. Use mixed-media approaches (e.g.
	traditional, contemporary, digital,
	alternative media, video, installation,
	performance).
	f. Practice safe and appropriate use and
	care of printmaking media and tools.

Printmaking	
Current QCC	GSE
Standard 2: Develops ideas, plans, and produces editions of prints that serve specific functions (e.g., expressive, social, and functional).	VAHSPR.CN.2 Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. b. Use creativity and imagination in planning and development of products. c. Use critical thinking and problem solving strategies to conceive of and develop ideas. d. Communicate meaning and ideas through a variety of means including e. visual representations, technology,
Standard 3: Produces prints from a variety of objective, abstract, and nonobjective subjects and content.	Reorganized/combined into VAHSPR.CR.1

Printmaking		
Current QCC	GSE	
Standard 4: Applies higher-order thinking skills (e.g., tolerance of ambiguity, nuanced judgment, complex thinking, finding structure in apparent disorder) in the creation of multiple solutions to printmaking problems and discusses their transfer to practical and work force situations.	VAHSPR.CR.3 Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. a. Create and investigate mark making methods. b. Produce and sign artist proofs in a series of prints using varied methods (e.g. monoprints, linoleum relief, woodcut, collagraph, etching, serigraphy, screen printing, lithography).	
Standard 5: Recognizes the role of computer technology in art production and careers (e.g., the many roles for artists in emerging technology fields, the computer as an artist's tool much like a brush or pencil, the importance of visual imagery in emerging technology, the increasing demand for individuals who can combine art skills, computer skills, and complex thinking skills critically needed in the work force).	Reorganized/combined into VAHSPR.CR.6	

Printmaking		
Current QCC	GSE	
Standard 6: Relates art with social studies	VAHSPR.CN.1 Develop personal artistic	
by reviewing history connected to and	voice through connecting uses of art within	
reflected in prints from different periods of	a variety of cultural, historical, and	
history.	 contemporary contexts. a. Discuss the intent of works of art in context to historical events. b. Examine universal themes that appear in works of art throughout various times and cultures. c. Analyze the ways in which personal experiences affect one's understanding and appreciation of works of art. d. Investigate the role of works of art as a visual record keeper. e. Identify specific knowledge and skills from other disciplines that inform the 	
Standard 7: Describes and distinguishes among printmaking processes, such as lithography, relief, intaglio, serigraphy, and monoprint.	VAHSPR.CR.5 Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. a. Explore ideas and methods reflected in	
	the way current culture(s) defines and uses art. b. Document processes which support works of art through personal research, reflection, and collaboration.	

Printmaking		
Current QCC	GSE	
Standard 8: Compares and contrasts the	VAHSPR.RE.1 Reflect on the context of	
way printmakers have used the elements of	personal works of art in relation to	
art and principles of design to communicate	community, culture, and the world.	
specific expressive content or ideas.	a. Consider the influences on works of art from a wide range of contemporary	
	and traditional art through discussion and/or written response.	
	b. Investigate and discuss how the issues	
	of time, place, and/or culture are	
	reflected in works of art.	
Standard 9: Recognizes and describes the		
content of objective, abstract, and	VAHSPR.CR.1 Visualize and generate	
nonobjective prints.	ideas for creating works of art.	
	a. Develop work through open-ended	
	inquiry, consideration of multiple	
	options, weighing consequences, and	
	assessing results.	
	b. Investigate and research various	
	themes, interests, materials, and	
	methods.	
	c. Identify artistic voice in a range of	
	contemporary and traditional artists.	
Standard 10: Analyzes how medium,	VAHSPR.CR.4 Incorporate formal and	
technique, and style interrelate to produce	informal components to create works of	
particular expressive content in prints.	art.	
	a. Use planning approaches to develop	
	compositions for prints (e.g.	
	thumbnail sketches, viewfinders,	
	sighting methods).	
	b. Apply compositional design concepts	
	(e.g. elements and principles,	
	activating negative space, visual	
	weight, rule of thirds, color theories).	

Printmaking		
Current QCC	GSE	
Standard 11: Evaluates, based on predetermined criteria, own performance and progress on skills and written and visual products.	VAHSPR.RE.2 Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. a. Critically reflect on the artistic process of works of art through varied approaches (e.g. portfolio review, formal and informal in-progress class critique, art criticism). b. Consider feedback from peers on inprogress work to inform decision making (e.g. analyzing specific strengths and weaknesses, analysis of technique and methods in support of artistic intention).	
Standard 12: Develops and applies appropriate criteria for making aesthetic judgments about a wide range of prints.	VAHSPR.RE.3 Engage in the process of art criticism to make meaning and increase visual literacy. a. Formulate written and/or oral response to works of art through various approaches.	
Standard 13: Begins to develop and describe artistic voice (own style, approaches to printmaking, personal messages to communicate).	Reorganized/combined into VAHSPR.CN.1	
Standard 14: Justifies personal responses to objective, abstract, and nonobjective prints citing those specific qualities within the print that elicit the response.	Reorganized/combined into VAHSPR.RE.2	

Printmaking		
Current QCC	GSE	
Standard 15: Discusses aesthetics issues related to technology such as: Can the computer be used to produce "fine art" prints? What is the relationship between traditional printmaking and digital art? What ethics apply to copyright issues, computer art, and the Internet.	Reorganized/combined into VAHSPR.RE.1	
Standard 16: Develops a degree of expertise in learning to make informed aesthetic responses by relating own prints to those of major 19th- and 20th- century printmakers.	Reorganized/combined into VAHSPR.CR.3	
Standard 17: Identifies and discusses historical periods and world cultures in which selected prints were produced.	Reorganized/combined into VAHSPR.CN.1	
Standard 18: Compares prints of contemporary and past societies to ascertain the similarities and differences in processes, tools, styles, and content and function.	Reorganized/combined into VAHSPR.RE.2	
Standard 19: Identifies, compares, and contrasts significant printmakers from different historical periods and world cultures, such as Hokusai, Rembrandt, and Kollwitz.	Reorganized/combined into VAHSPR.CN.1	

Printmaking		
Current QCC	GSE	
Standard 20: Researches, analyzes, and writes about diverse examples of printmaking using Internet museums, exhibits, reviews and critiques, periodicals, texts, local museums, and galleries	VAHSPR.CN.3 Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). b. Identify various art related careers and post-secondary options.	
New Standard	 VAHSPR.CR.6 Keep an ongoing visual and verbal record to explore and develop works of art. a. Self-assess and write reflections on work, idea generation, and skills progress. b. Reflect and analyze work through self-assessment and critique. c. Practices techniques (e.g. direct observation, compositional development, investigation of artistic research). 	
New Standard	VAHSPR.PR.1 Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation. a. Exhibit works of art with written supporting statement(s) that communicates context and/or intent of the work or presentation.	

Sculpture		
Current GPS	GSE	
VAHSSCMC.1 Engages in the creative	VAHSSC.CR.1 Visualize and generate	
process, imagines new ideas by using	ideas for creating works of art.	
mental and visual imagery, and	a. Generate sculptural ideas through the	
conceptualizes these ideas by using artistic	sequential process of ideation,	
language and contextual understandings	innovation, development, and	
and processes.	actualization.	
a. Develops a personal artistic voice that	b. Investigate choice of themes,	
gives unique form to these concepts.	materials, and methods as they relate	
b. Identifies artistic voice in a range of	to personal, contemporary, and	
contemporary and past artists.	traditional sculptural artists/works.	
c. Reflects on emerging personal artistic		
preferences.		
d. Recognizes personal motivations and		
interests.		
e. Expresses personal viewpoint in		
written and visual form.		
f. Selects self-assessment standards.		
g. Identifies themes and interests.		
h. Explores preferred materials and		
working methods.		

	Sculpture			
	Current GPS		GSE	
VAHS	SSCMC.2 Finds and solves problems	VAHSSC.CR.2 Choose from a range of		
	gh open-ended inquiry, the	materials and methods of traditional and		
	leration of multiple options, weighing	contemporary artistic practices to plan and		
	consequences, and assessing results.		create works of art.	
a.	Uses a sketchbook journal to research,	a.	Document research, exploration, and	
	explore, and invent artistic		problem solving to connect and	
	conventions to connect and express		express visual ideas.	
	visual ideas.	b.	Individually and collaboratively	
b.	Generates multiple solutions to a		generate multiple solutions to a single	
	single artistic problem and assesses		artistic problem and assess merits of	
	merits of each.		each.	
c.	Analyzes, in both written and oral	c.	Research and apply knowledge of	
	form, the implications of artistic		materials and processes to recognize	
	decisions by the artist and personal		limitations and set goals regarding	
	reactions to sculpture.		design, studio capabilities, and time.	
d.	Solves artistic problems through	d.	Demonstrate proper care and safe use	
	discussion and interaction with peers.		of sculptural tools, equipment, and	
e.	Supports peers though informal, on-		materials.	
	going critique of idea development			
	and work in progress.			
f.	Recognizes art making as a risk-taking			
	process that incorporates existing			
	knowledge, brainstorming, planning,			
	discovery of unexpected connections			
	and recognition of serendipity, and			
	develops personal skills in these areas.			

	Sculpture		
	Current GPS GSE		GSE
VAHS	SSCMC.3 Cultivates critical thinking	VAHSSC.CR.5 Reflect on, revise, and	
and lo	and logical argumentation in aesthetics.		works of art considering relevant
a.	Interprets historical perceptions of	traditi	onal and contemporary practices as
	artistic value as demonstrated through	well as	s artistic ideation.
	sculpture.	a.	Create sculptural works based on
b.	Identifies the ideas and values that		interpretations of historic and
	inform how past and present cultures		contemporary forms, artists, and
	define and use art.		cultures.
c.	Explores ideas and values reflected in	b.	Consider multiple compositional
	the way the student's current		options and make appropriate changes
	culture(s) define and use art.		to sculptural works of art for desired
d.	Reflects upon personal answers to		outcomes.
	aesthetic questions, such as: What is	c.	Reflect, modify, and adapt sculptural
	art? What are the roles of sculpture in		work as a response to design
	today's world?		challenges and critiques.
e.	Formulates and supports a position		
	regarding the aesthetic value of a		
	specific artwork and changes or		
	defends that position after considering		
	the views of others and/or		
	additional research.		

Sculpture		
Current GPS	GSE	
VAHSSCMC.4 Analyzes the origins of	VAHSSC.RE.1 Reflect on the context of	
one's own ideas in relation to community,	personal works of art in relation to	
culture, and the world.	community, culture, and the world.	
 a. Compares and contrasts the influences on the bodies of works of a wide range of contemporary and past artists. b. Identifies values and practices in his or her community culture and world that inform his or her own art making. c. Reflects on how personal experience in community, culture, and world informs an artist's work. 	a. Compare and contrast the influences of sculptural works of art from a wide range of contemporary and past artists.b. Identify the values and contributions of diverse peers, cultures, and communities.	
d. Identifies the values and contributions of diverse peers, cultures and communities		

	Sculpture		
	Current GPS		GSE
VAHSS	CCU.1 Articulates ideas and	VAHSSC.CN.1 Develop personal artistic	
univers	al themes from diverse cultures of	voice	through connecting uses of art within
the past	and present.	a vari	ety of cultural, historical, and
a. 7	Traces major periods of art through	conte	nporary contexts.
S	sculpture and identifies how artists of	a.	Discuss the intent of sculpture in
ϵ	each period were influenced by		context to historical events.
S	society.	b.	Examine universal themes that appear
b. I	dentifies universal themes that appear		in sculpture throughout various times
	n sculpture throughout time and		and cultures.
C	discusses how those themes connect to	c.	Analyze the way in which personal
t	he human condition.		experiences affect understanding and
c. I	dentifies how the issues of time,		appreciation of sculpture.
ļ ļ	place, and culture are reflected in	d.	Investigate the role of sculpture as a
S	selected art works.		visual record keeper.
d. A	Analyzes the relationship of	e.	Identify specific knowledge and skills
C	decorative and functional qualities in		from other disciplines such as
S	sculptures from diverse cultures.		chemistry, physics, math, and history
e. I	Discusses and experiences the way in		that inform the planning and execution
V	which knowledge of the original		of sculpture.
C	context of sculpture affects one's		
г	appreciation and personal connection		
v	with the work.		
f. I	Expresses in written oral form		
S	sculptures role as a visual record		
k	keeper (primary source) of cultural,		
Į į	political, scientific, and religious		
ŀ	nistory.		

Sculpture		
Current GPS	GSE	
VAHSSCCU.2 Demonstrates an	VAHSSC.CN.2 Develop life skills through	
understanding of how art history impacts	the study and production of art (e.g.	
the creative process of art making.	collaboration, creativity, critical thinking,	
a. Recognizes, compares, and contrasts sculptures, artists, and sculptural	communication). a. Collaborate in large and small groups	
styles from varied cultures and eras.	with peers and community to examine,	
b. Demonstrates an understanding of art history and investigates how it shapes contemporary life.	discuss, and plan projects. b. Use creativity and imagination in planning and development of	
c. Creates art work that explores ideas, issues, and events from current and past cultures.	products. c. Use critical thinking and problem solving strategies to conceive of and	
d. Relates own sculptures to works by master artists	develop ideas. d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance.	

Sculpture		
Current GPS		GSE
VAHSSCPR.1 Incorporates elements and		VAHSSC.CR.4 Incorporate formal and
principles of design to solve specific three		informal components to create works of
dimen	sional art problems, to create unified	art.
_	ositions, and to communicate	a. Apply compositional principles to
meani	ng, culminating in a finished work of	create representational and non-
art.		objective sculptural works.
a.	Uses thumbnail sketches, viewfinder	b. Apply understanding of aesthetic
	drawings and visual/verbal notes to	theories in order to communicate
	develop concept, composition, and	meaning in representational and non-
	plans for sculpture.	objective sculptural works (e.g.
b.	Develops a maquette, making	realism, emotionalism, formalism).
	aesthetic choices in material, composition, and surface in	c. Demonstrate successful application of
	preparation for a final sculpture.	formal qualities (elements and principles) in the production of
C	Discusses and applies principles of	sculptural works.
C.	design to organize elements to	sculpturar works.
	communicate meaning and unify	
	composition, includes concepts, such	
	as interaction of positive and negative	
	space, actual and implied weight,	
	paths of movement, non-centered	
	focal point, dominance and	
	subordination of design elements,	
	variety within repetition, closed and	
	open form, and impact of mass on	
	meaning.	
d.	Plans sculpture for specific sites and	
	demonstrates an understanding of	
	interaction between the environment	
	and the work.	
e.	Applies compositional principles to	
	create successful representational and nonobjective art work.	
	nonoojecuve ait work.	

Sculpture	
Current GPS	GSE

VAHSSCPR.2 Engages in an array of sculpture processes, techniques, and aesthetic stances.

- a. Uses contour, gesture, and value in drawing for various purposes: to portray animate/inanimate subjects, show mass and movement, create spontaneous sketches, record ideas, and plan sculptures.
- b. Creates sculpture to serve a specific function, such as expressive, utilitarian, and social.
- Applies aesthetic approaches, such as formalism, emotionalism, and realism, to the creation of sculpture from direct observation.
- d. Creates sculpture from various traditional and contemporary media (e.g., clay, metal, stone, plaster, glass, fiber, video)
- e. Uses and demonstrates knowledge of traditional and contemporary methods for building sculpture such as additive, subtractive, modeling, casting, and assemblage.
- f. Incorporates a variety of techniques in surface quality and texture derived from a variety of sources (e.g., drawing techniques, nature, tool marks, inclusions).
- g. Selects sculpture media, techniques and surfaces to evoke specific effect, mood, or concept.
- h. Reinterprets perspective approaches from two-dimensional media to three dimensional relief sculpture (e.g., aerial, one-point, two-point, relative scale, overlapping) to create a variety of spatial effects from flat and shallow to deep space.

VAHSSC.CR.3 Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence.

- a. Create sculptural works of art using an array of processes (e.g. additive, subtractive, modeling, casting, installation, earthworks, monumental, site specific).
- b. Incorporate varied sculptural media (e.g. paper, wood, stone, wax, metals, ceramics, plaster, found objects, fiber, concrete, resins, naturally occurring materials, interiors, exteriors).
- Utilize varied technology (e.g. machinery, power tools, hand tools, welding equipment, three-dimensional printing).

- i. Uses visual sighting approaches and knowledge of proportion, scale, volume, weight, and physics to observe and accurately record a sculptural subject.
- j. Manipulates a variety of observation tools to adjust or distort proportion, scale, volume, weight, and physics (e.g., vertical or horizontal elongation or foreshortening; change in sizerelationship; rearrangement of parts to the whole) in the development of an abstract approach to sculpture.

Sculpture		
Current GPS		GSE
VAHSSCPR.3 Develops complex artwork		
using	a variety of media and technology.	
a.	Experiments with a variety of three-	
	dimensional media exploring	
	traditional and contemporary artists'	
	views.	
b.	Develops beginning level mastery of	
	traditional media including, but not	
	limited to clay, fibers, glass, metals	
	and plaster.	
c.	Explores traditional and mixed-media	
	through contemporary artistic	Reorganized/combined into.VAHSSC.CR.3
	perspectives (e.g., digital media,	
	video/performance, installation, and	
	environmental art).	
d.	Practices studio safety and correct care	
	in the operation of tools and	
	equipment.	
e.	Adds preparatory drawings and digital	
	images of sculpture studies developed	
	in this course to portfolio begun in	
	level one art.	

Sculpture		
Current GPS	GSE	
VAHSSCPR.4 Keeps a visual/verbal	VAHSSC.CR.6 Keep an ongoing visual and	
sketchbook journal, consistently	verbal record to explore and develop works	
throughout the course, to collect, develo	op, of art.	
and preserve ideas in order to produce	a. Make visual and verbal connections	
works of art around themes of persona	_	
meaning	planning, and reflection.	
a. Self assesses and writes reflection	, , ,	
work, aesthetic ideas, idea generat	-	
and skills progress.	and modify sculpture.	
b. Analyzes and critiques works of a	rt – c. Maintain notes and class information.	
personal, peers, and professional.		
c. Makes visual /verbal connections.		
d. Practices direct observation and		
reactions in words, images, and		
symbols.		
e. Records artistic research.		
f. Collects, develops, and preserves		
personal ideas and thoughts.	1.	
g. Records inspirational images, wor	as,	
thoughts, and ideas. h. Maintains notes and class informa	tion	
i. Plans artwork.	tion.	
j. Practices technique.		
k. Experiments with media and		
technique - uses as a process journ	al	
l. Identifies emerging personal, artis		
voice.		
, olec.		

Sculpture	
Current GPS	GSE
VAHSSCPR5 Plans and presents	VAHSSC.PR.1 Plan, prepare, and present
appropriate exhibit of own artwork.	works of art for exhibition in school,
a. Exhibits artwork with a written	virtual environment, and/or portfolio
supporting statement that	presentation.
communicates purpose and/or intent.	a. Exhibit sculpture with a written
b. Prepares own artwork to be exhibited	supporting statement that
in the classroom and school	communicates context and/or intent of
community.	the work or presentation.
	b. Prepare personal sculptural work to be
	exhibited inside and outside of the
	classroom.
	c. Analyze how the context and
	environment in which sculptural
	works are presented affects viewer
	perception.

Sculpture		
Current GPS	GSE	
VAHSSCAR1 Produces written and oral	VAHSSC.RE.3 Engage in the process of art	
critiques of own sculptural artwork.	criticism to make meaning and increase	
a. Reflects on the artistic process	visual literacy.	
(through journal-keeping and dialogic thought).	a. Formulate written and/or oral response to works of art through various	
b. Self evaluates personal work from	approaches.	
multiple positions – high standards of		
craftsmanship and skill mastery,		
achievement of intent of the work,		
communication of meaning, technical		
aspects, personal response to the		
artistic problem, and personal best in		
work process.		
c. Reviews portfolio to identify growth		
over time, mastery of skills and		
techniques, strongest works and what		
makes them strong, areas needing		
improvement, effective		
communication of thought and idea,		
generation of new ideas from		
existing body of work, evidence of		
risk-taking, problem-solving, and		
emergence of artistic voice.		

Sculpture		
Current GPS	GSE	
VAHSSCAR.2 Critiques sculptures of	VAHSSC.RE.2 Critique personal works of	
others individually and in group settings.	art and the artwork of others, individually	
a. Provides respectful and constructive	and collaboratively, using a variety of	
criticism to peers in formal class	approaches.	
critiques.	a. Reflect upon process, craftsmanship,	
b. Provides informal feedback to peers	content, and composition of sculptural	
on work in process as part of a	works of art.	
community of learners.	b. Review portfolios collaboratively and	
c. Analyzes specific strengths and	individually to identify growth	
weaknesses of art works based on the	regarding mastery of craftsmanship,	
ways technique and composition are	content, and composition.	
used to convey meaning.		
d. Revises artwork based on input from		
the critique process.		

Sculpture		
	Current GPS	GSE
VAHSSCAR.3 Develops multiple strategies		
for re	sponding to and reflecting on	
artwo	rks.	
a.	Employs specific art vocabulary,	
	accurately and routinely, to critique	
	sculpture in discussion and writing.	
b.	Identifies and employs diverse criteria	
	for evaluating artistic merit.	
c.	Discusses the connection between	
	sculptor's intent and viewer's	
	interpretation and how active	
	participation by the viewer creates a	
	personal connection with the artwork.	
d.	Interprets and evaluates artworks	Reorganized/combined into.VAHSSC.RE.1
	through thoughtful discussion and	Reorganized/Combined into. VAIISSC.RE.1
	speculation about the mood, theme,	
	processes, and intentions of those who	
	created the works.	
e.	Uses a range of art criticism	
	approaches, such as Visual Thinking	
	Skills and Feldman's Art Criticism	
	process, to understand and make a	
	personal connection to sculptural	
	works of art.	
f.	Uses a variety of approaches, in his or	
	her visual journal, to explore and find	
	personal connections to artworks.	

Sculpture		
	Current GPS	GSE
VAHSSCC.1 Applies information from		
other	disciplines to enhance the	
	standing and	
produ	ction of sculptural art forms.	
a.	Uses inspiration from other disciplines	
	to influence idea development in	
	sculpture.	
b.	Identifies specific knowledge and	
	skills from other disciplines that	
	inform the planning and execution of	
	sculpture (chemistry, physics, and	
	history).	Reorganized/combined into.VAHSSC.CN.2
c.	Understands how knowledge of the	
	artifacts of sculpture enriches and	
	enhances	
d.	Makes interdisciplinary connections,	
	applying art skills, knowledge, and	
	habits of mind to improve	
	understanding in other disciplines.	
e.	Develops the ability to integrate visual	
	and verbal skills to communicate	
	clearly and eloquently.	

Sculpture		
Current GPS	GSE	
VAHSSCC.2 Develops 21st century life and	VAHSSC.CN.3 Utilize a variety of	
work skills and habits of mind for success	resources to understand how artistic	
through the study and production of art.	learning extends beyond the walls of the	
 a. Manages goals and time. b. Directs own learning. c. Guides and leads others. d. Works in diverse teams. e. Adapts to change. f. Uses current technology as a tool. g. Recognizes that sculpture uses a problem-solving process that translates to real life skills: idea generation, elaborating and refining idea, execution of idea, interim evaluation, refining product until goal is reached, and evaluation of final solution. 	 classroom. a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). b. Identify various art related careers and post-secondary options. c. Draw inspiration for works of art from the world and resources outside the traditional classroom. 	
VAHSSCC.3 Utilizes a variety of resources		
to see how artistic learning extends beyond the walls of the classroom.		
 a. Accesses resources, such as museums, Internet, visiting artists, galleries, community arts organizations, and visual culture to research art in the world. b. Identifies various art related careers and post-secondary options. c. Draws inspiration for artwork from the world and resources outside the traditional classroom. 	Reorganized/combined into VAHSSC.CN.3	

Video & Filmmaking	
Current QCC	GSE
Standard 1: Evaluates, based on predetermined criteria, own progress on skills, and written and art production goals.	VAHSVF.CR.1 Engage in the creative process, culminating in the development of films. a. Consider multiple options through a study of various films from different cultures. b. Develop an understanding of genre and how to reflect this within filmmaking.
Standard 2: Develops ideas, plans, and produces video/film art within the constraints of selected problems with emphasis on particular elements of art and principles of design, emphasis on a particular function, and emphasis on a particular idea, concept, or emotion.	VAHSVF.CR.2 Incorporate the formal components of filmmaking to plan and develop films. a. Study and utilize the screenwriting process to create a cohesive story for the filmmaking process. b. Study and utilize storyboarding to generate ideas for the filmmaking process. c. Study and utilize the process of creating shooting schedules to plan the filmmaking process.
Standard 3: Produces video/film that imitate the real world (Realism), are concerned with design and composition (Formalism), and express a feeling or emotion (Expressionism/Emotionalism).	VAHSVF.PR.1 Unify multiple filmmaking roles to create a cohesive film production.
Standard 4: Explores and uses various types of animation.	Deleted
Standard 5: Demonstrates proper use and care of equipment and materials.	Deleted

Video & Filmmaking		
Current QCC	GSE	
Standard 6: Uses appropriate computer software and hardware to develop ideas, sketches, and story boards for video/film art.	VAHSVF.CR.3 Choose from a range of media, employing traditional and contemporary methods, in order to refine the filmmaking process. a. Utilize contemporary and historical methods of sound design. b. Use a variety of media to refine the editing process.	
Standard 7: Produces video/film art which is based on concepts and ideas from other disciplines, such as language arts, social studies, science, and other arts.	Deleted	
Standard 8: Recognizes the application of higher-order thinking skills (e.g., tolerance of ambiguity, nuanced judgment, complex thinking, finding structure in apparent disorder) in the creation and production of video/film art. Discusses their transfer to life and work situations.	VAHSVF.CN.1 Relate the context of time, society, history, and culture to film studies and deepen the understanding of the role of film within various cultures from both past and contemporary societies.	
Standard 9: Recognizes the role of video technology in video technology careers; the importance of visual imagery technology in the video industry; and the increasing demand for multiple art skills, technology skills, and complex thinking skills in career opportunities.	VAHSVF.RE.1 Analyze, select, and interpret film studies based on historical and contemporary films.	
Standard 10: Identifies how video and film are used in many facets of society from fine art to mass media.	VAHSVF.RE.2 Interpret the intent of filmmakers from a variety of historical, societal, and cultural contexts.	

Video & Filmmaking	
Current QCC	GSE
Standard 11: Identifies how the artists' choices in technique and style interrelate to produce an intended expression in video and film.	VAHSVF.RE.3 Apply formal criticism to exemplary films using filmmaking vocabulary.
Standard 12: Critiques video and film using the processes of description, analysis, interpretation, and judgment based on evidence observed in the artwork.	Reorganized/combined into VAHSVF.RE.3
Standard 13: Explains additive color (light) and subtractive color (pigment, ink, and dye).	Deleted
Standard 14: Explains the function of moving images (video and film) as art tools and compares their use to traditional art media.	Reorganized/combined into VAHSVF.CN.1
Standard 15: Compares and contrasts video and film artists' use of the elements of art and principles of design, or combinations of both, to communicate ideas or expressive content.	Reorganized/combined into VAHSVF.RE.3
Standard 16: Recognizes the role of video as an art form versus a personal record of one's life.	Reorganized/combined into VAHSVF.CN.1
Standard 17: Develops a degree of expertise in learning to make informed aesthetic responses by relating own video/film art to work by major 20th-century video artists.	VAHSVF.CN.2 Relate personal experiences to historical and contemporary film research to create more complex film productions.
Standard 18: Describes examples of current trends in video and film.	Reorganized/combined into VAHSVF.RE.1

Video & Filmmaking	
Current QCC	GSE
Standard 19: Researches and discusses important turning points, artistically and technologically, in the evolution of video and film art.	Reorganized/combined into VAHSVF.RE.2
Standard 20: Researches and writes about selected video/film artists and artworks. Demonstrates knowledge of their cultural significance, stylistic qualities, and historic influences. Uses computer and traditional print resources.	Reorganized/combined into VAHSVF.CN.1
Standard 21: Compares and contrasts major styles of videos/films and their distinguishing characteristics.	Reorganized/combined into VAHSVF.RE.1
Standard 22: Identifies and discusses selected artists who have significantly contributed to the development of video and film art and evaluates the influence of historical, social, and political factors on their work.	Reorganized/combined into VAHSVF.RE.2
New Standard	VAHSVF.PR.2 Develop and refine various filmmaking skills such as cinematography, producing, and editing while using a variety of media.
New Standard	VAHSVF.PR. 3 Curate, design, and promote a filmmaking production.

Visual Art Comprehensive	
Current GPS	GSE
VAHSVAMC.1 Engages in the creative	VAHSVA.CR.1 Visualize and generate
process, imagines new ideas by using	ideas for creating works of art.
mental and visual imagery, conceptualizes	 a. Generate and conceptualize artistic
these ideas by using artistic language and	ideas and work.
contextual understandings in assessing	b. Consider multiple options, weighing
learning, and develops a personal artistic	consequences, and assessing results.
voice that gives unique form to these	c. Practice the artistic process by
concepts.	researching, brainstorming, and
a. Identifies artistic styles of a range of	planning to create works of art.
contemporary and past artists.	
b. Recognizes personal motivations and	
interests.	
c. Identifies a personal viewpoint.	
d. Selects self-assessment standards.	
e. Identifies themes and interests to	
which they are drawn.	
f. Identifies preferred materials and	
working methods	

Visual Art Comprehensive		
Current GPS	GSE	
VAHSVAMC.2 Finds and solves problems		
through open-ended inquiry, the		
consideration of multiple options, weighing		
consequences, and assessing results.		
a. Uses sketchbook journal to research		
and experiment with artistic		
conventions to communicate ideas.		
b. Generates more than one solution to a		
single artistic problem and assesses		
merits of each.		
c. Analyzes, in both written and oral		
form, the implications of artistic	Reorganized/combined into	
decisions.	VAHSVA.CR.1	
d. Solves artistic problems through		
discussion and interaction with peers.		
e. Supports peers though informal, on-		
going critique of works in-progress.		
f. Recognizes and develops art making		
as a risk-taking process that		
incorporates existing		
g. knowledge, brainstorming, planning,		
and discovery of unexpected		
connections		

	Visual Art Comprehensive		
	Current GPS	GSE	
and lo a. b.	SVAMC.3 Cultivates critical thinking ogical argumentation in aesthetics. Discusses aesthetic issues, such as what is beauty? What affects my personal aesthetic? Writes, reflects, and revises throughout the course a personal answer to the question, what is art? Identifies the ideas and values reflected in the art of past and present cultures. Explores ideas and values reflected in the way the student's current culture(s) define and use art. Researches and analyzes the work of an artist and writes about how the artist's style contributes to the	Reorganized/combined into VAHSVA.CR.1	
one's cultur a. b.	SVAMC.4 Analyzes the origins of own ideas in relation to community, re, and the world. Compares and contrasts the works of a wide range of contemporary and past artists. Identifies values and practices in his or her community culture and world that inform art. Reflects on how his or her personal experience in community, culture, and the world inform his or her work. Identifies the values and contributions of diverse peers, cultures, and communities.	VAHSVA.CR.5 Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation.	

Visual Art Comprehensive		
	Current GPS	GSE
	SVACU.1 Articulates ideas and universal	
	s from diverse cultures of the past and	
preser		
a.	Identifies how the issues of time, place, and culture are reflected in selected art works.	
b.	Discusses how understanding the original context of an artwork affects a viewer's connection with and interpretation of the artwork.	
c.	Recognizes art, art styles and artists and writes and talks about them from a wide range of perspectives, including cultural context, formalist, expressionist, conceptual, functional, and technical.	
d.	Discusses the importance of art in daily life (personal significance, social commentary, self-expression, spiritual expression, planning, recording history, for beauty's sake, and marketing / advertising).	Reorganized/combined into VAHSVA.CR.5
e.	Supports, with examples from history, the assertion that humanity has an innate need to create or make their world a more beautiful place.	
f.	Compares and contrasts works from theories of art: Formalism (Structuralism), Imitationalism (Realism), Emotionalism (Expressionism), and Functionalism (Utilitarian).	
g.	Discusses the role of art in at least two historical cultures; compares and contrasts to art today.	
h.	Discusses the role of art and artifacts as a visual record of humankind's history and a vehicle for gaining understanding of another culture.	

Visual Art Comprehensive	
Current GPS	GSE
VAHSVACU.2 Demonstrates an understanding of how art history impacts the creative process of art making. a. Develops a repertoire of contemporary and historical art exemplars. b. Creates art work that explores ideas, issues, and events from current and past cultures.	Reorganized/combined into VAHSVA.CR.1
VAHSVAPR.1 Uses formal qualities of art	VAHSVA.CR.4 Incorporate formal and
(elements and principles) to create unified	informal components to create works of
composition and communicate meaning.	art.
 a. Uses a viewfinder to develop compositions. b. Uses principles of design to organize elements to communicate meaning and unified compositions concepts, such as activating negative space, visual weight, paths of movement, non-centered focal point, dominance and subordination of design elements, and variety within repetition. c. Uses thumbnail sketches and visual/verbal notes to plan compositions. 	 a. Use principles of design to organize elements of art to create unified compositions. b. Create two-dimensional works of art that incorporate observational contour drawing, value to model form, and an understanding of perspective drawing. c. Learn fundamental color theory and the organization of color schemes to create works of art that demonstrate how to create meaning through color. d. Create three-dimensional works of art that incorporate a variety of sculptural
d. Discusses and applies concepts, such as activating negative space, visual weight, paths of movement, noncentered focal point, and variety within repetition.	methods/materials and demonstrate an understanding of relief sculpture and sculpture in the round from a variety of materials (e.g. clay, paper, plaster, wood).

Visual Art Comprehensive		
Current GPS	GSE	
VAHSVAPR.2 Understands and applies	VAHSVA.CR.3 Engage in an array of	
media, techniques, and processes in	processes, media, techniques, and	
drawing.	technology through experimentation,	
a. Creates contour drawings from	practice, and persistence.	
observation.	a. Demonstrate a variety of skills and	
b. Uses value to model geometric forms	techniques for two-dimensional and	
with rendering, hatching/cross-	three-dimensional works of art.	
hatching.	b. Demonstrate quality craftsmanship	
c. Combines contour and value in	through proper care and use of tools,	
drawing from direct observation.	materials, and equipment.	
d. Uses one- and two-point perspective	c. Utilize and care for materials, tools,	
to draw cubes, rectangles, and related	and equipment in a safe and	
objects from observation and analyzes	appropriate manner.	
use of one and two-point perspective		
in famous artwork (landscape,		
interiors, and still-life).		
e. Uses gesture drawing to portray		
animate / inanimate subjects and to		
show mass and movement, quick		
sketches, and expressive mark-		
making.		
f. Uses mark-making in a conscious way		
in drawing		

Visual Art Comprehensive		
	Current GPS	GSE
VAHS	SVAPR.3 Understands and applies	
media	, techniques, and processes in color /	
painti	ng.	
a.	Applies color theory (hue, value,	
	intensity) and color schemes	
	(monochromatic, analogous,	
	complementary, split-complementary,	
	and triadic) to express emotion and	
_	create unity.	
b.	Reviews primary, secondary, and	
	tertiary hues.	
c.	Uses color relationships such as	
	monochromatic, warm/cool,	
	complementary, analogous, and spilt- complementary to achieve visual unity	
	and/or intent of work.	
d	Demonstrates understanding of the	Reorganized/combined into
u.	dark/light value quality of specific	VAHSVA.CR.3 and VAHSVA.CR.4
	colors.	
e.	Demonstrates understanding of the	
	intensity of color.	
f.	Lightens and darkens color with	
	tints/shades.	
g.	Understands and applies warm/cool	
	versions of the same hue.	
h.	Understands and applies impact of	
	juxtaposing various colors.	
i.	Uses mark-making in a conscious way	
	in painting.	
j.	Analyzes how color communicates	
	meaning in personal and famous	
	artwork.	

Visual Art Comprehensive		
	Current GPS	GSE
VAHS	SVAPR.4 Understands and applies	
	, techniques, and processes in three-	
dimen	sional art.	
a.	Translates 2-D sketches into 3-D	
	form.	
	Communicates meaning in 3-D media.	Reorganized/combined into
c.	Compares and contrasts sculpture-in-	VAHSVA.CR.3 and VAHSVA.CR.4
	the-round, high relief, bas relief, and	
_	additive and subtractive processes.	
d.	Understands and practices safe	
	handling of art media and tools	
VAHS	SVAPR.5 Creates artwork reflecting	VAHSVA.CR.2 Choose from a range of
	ge of concepts, ideas, and subject	materials and methods of traditional and
matte	-	contemporary artistic practices to plan and
	Keeps a visual/verbal journal.	create works of art.
	Brainstorms multiple solutions before	or and works of arth
	beginning artwork.	
c.	Creates sketches/artwork from	
	formalist, emotionalist, and realist	
	approaches.	
d.	Uses symbolic representation in work.	
e.	Works to find individual voice	
	(creativity within guidelines);	
	understands that creativity is problem-	
	solving within given parameters.	
f.	Explores digital media as a tool for art	
	production.	
g.	Uses concepts / ideas from other	
	disciplines as inspiration for artwork.	
h.	Demonstrates proper care and safe use	
	of tools and materials.	

Visual Art Comprehensive		
	Current GPS	GSE
VAHSVAPR.6 Keeps a visual/verbal		VAHSVACR.6 Keep an ongoing visual and
sketchbook journal, consistently		verbal record to explore and develop works
throughout the course, to collect, develop,		of art.
and preserve ideas in order to produce		
	of art around themes of personal	
meani	_	
a.	Creates sketches/artwork from	
	formalist, emotionalist, and realist	
	approaches.	
b.	Writes reflections on work, idea	
	generation, and skills progress.	
c.	Analyzes and critiques works of art –	
	personal, peers, and professional.	
	Makes visual/verbal connections.	
e.	Practices direct observation and	
	reactions in words, images, and	
	symbols.	
f.	Records artistic research.	
g.	Collects, develops, and preserves	
	personal ideas and thoughts.	
h.	Records inspirational images, words,	
	thoughts, and ideas.	
i.	Maintains notes and class information.	
j.	Plans artwork.	
	Practices technique.	
1.	Experiments with media, technique,	
	and color - uses as a process journal.	
m.	Identifies emerging personal, artistic	
	voice	
1		

omprehensive	
GSE	
VAHSVA.PR.1 Plan, prepare, and present	
works of art for exhibition in school,	
virtual environment, and/or portfolio	
presentation.	
a. Exhibit works of art with a written	
supporting artist statement that	
communicates purpose and/or intent.	
D	
Reorganized/combined into VAHSVA.PR.1	

Visual Art Comprehensive		
Current GPS		GSE
VAHSVAAR.1 Makes written and oral		VAHSVA.RE.2 Critique personal works of
critiqu	ies of own works of art.	art and the artwork of others, individually
a.	Reflects on the artistic process	and collaboratively, using a variety of
	(through journal-keeping, reflective	approaches.
	writing, and discussion).	a. Self-evaluate in-progress and
b.	Reviews portfolio to identify growth	complete work using criteria such as
	over the course of the class, mastery	composition, craftsmanship, technical
	of skills and techniques, strongest	skill, meeting goals of work, and
	works and what makes them strong,	progress over time.
	areas needing improvement, and	b. Develop skills and provide respectful
	effective communication of thoughts	and constructive criticism to peers as
	and ideas.	part of a community of learners.
c.	Self-evaluates in progress and	c. Develop a repertoire of contemporary
	complete work using criteria such as	and historical art exemplars through
	composition, craftsmanship, technical	art criticism.
	skill, meeting goals of work, and	
	progress over time.	
d.	Sets high standards for craftsmanship	
	and skill mastery in own artwork.	
e.	Revises artwork based on input from	
	the critique process.	

Current GPS VAHSVAAR.2 Critiques artwork of others individually and in group settings. a. Provides respectful and constructive criticism to peers in formal class critiques. b. Develops skills to provide informal feedback to peers on work in process as part of a community of learners. GSE VAHSVA.RE.3 Engage in the process of art criticism to make meaning and increase visual literacy. a. Create a written response to works of art through various approaches.	
 individually and in group settings. a. Provides respectful and constructive criticism to peers in formal class critiques. b. Develops skills to provide informal feedback to peers on work in process art criticism to make meaning and increative visual literacy. a. Create a written response to works of art through various approaches. 	
 a. Provides respectful and constructive criticism to peers in formal class critiques. b. Develops skills to provide informal feedback to peers on work in process visual literacy. a. Create a written response to works of art through various approaches. 	
criticism to peers in formal class critiques. a. Create a written response to works of art through various approaches. b. Develops skills to provide informal feedback to peers on work in process	se
critiques. art through various approaches. b. Develops skills to provide informal feedback to peers on work in process	
b. Develops skills to provide informal feedback to peers on work in process	Î
feedback to peers on work in process	
as part of a community of learners	
as part of a community of feathers.	
c. Uses established criteria to analyze	
specific strengths and weaknesses of	
art works based on the ways technique	
and composition are used to convey	
meaning.	
d. Analyzes how formal qualities	
(elements/principles) are used to	
communicate meaning.	
e. Discusses the connection between	
intent and viewer's interpretation—	
active participation by viewer to bring	
personal experience to the	
interpretation.	
f. Discusses content in artwork and how	
it is communicated; —reads artwork	
and shares interpretations and personal	
responses to representational, abstract	
and non-objective artwork.	
g. Verbalizes personal reactions to	
artwork; develops descriptive	
vocabulary including adjectives,	
analogies, and metaphors.	

Visual Art Comprehensive		
Current GPS	GSE	
VAHSVAAR.3 Develops multiple		
strategies for responding to and reflecting		
on artworks.		
 a. Employs specific art vocabulary, accurately and routinely, to critique ar in discussion and writing. 		
b. Evaluates artwork using diverse criteria.		
c. Interprets and evaluates artworks through thoughtful discussion and speculation about the mood, theme, processes, and intentions of those who created the works, such as using —Visual Thinking Skills or Feldman's Art Criticism process.	Reorganized/combined into VAHSVA.RE.2	
 d. Uses a variety of approaches, in his or her visual journal, to explore and find personal connections to artworks. 		

Visual Art Comprehensive			
Current GPS			GSE
VAHSVAC.1 Applies information from		VAHS	SVA.RE.1 Reflect on the context of
other disciplines to enhance the		person	nal works of art in relation to
understanding and production of artworks.		comm	unity, culture, and the world.
a.	Uses inspiration from other disciplines		
	to influence idea development in art.	VAHS	SVA.CN.1 Develop personal artistic
b.	Understands how knowledge of art	voice t	through connecting uses of art within
	enriches and enhances learning in	a vari	ety of cultural, historical, and
	other core disciplines.	conter	nporary contexts.
c.	Makes interdisciplinary connections,	a.	Discuss the intent of works of art in
	applying art skills, knowledge, and		context to historical events.
	habits of mind to improve	b.	Examine universal themes that appear
	understanding in other disciplines.		in works of art throughout various
d.	Develops the ability to integrate visual		times and cultures.
	and verbal skills to communicate.	c.	Analyze the ways in which personal
e.	Identifies visual choices as a part of		experience affects the understanding
	life.		and appreciation of works of art.
f.	Describes and discusses the	d.	Investigate the role of works of art as
	importance of aesthetic experiences in		visual record keeper.
	daily life.	e.	Identify specific knowledge and skills
			from other disciplines that inform the
			planning and execution of works of
			art.

Visual Art C	omprehensive	
Current GPS	GSE	
VAHSVAC.2 Develops 21st century life	VAHSVA.CN.2 Develop life skills through	
and work skills and habits of mind for	the study and production of art (e.g.	
success through the study and production	collaboration, creativity, critical thinking,	
of art.	communication).	
a. Manages goals and time.	a. Collaborate in large and small groups	
b. Directs own learning.	with peers and community to examine,	
c. Guides and leads others.	discuss, and plan projects.	
d. Works in diverse teams.	b. Use creativity and imagination in	
e. Adapts to change.	planning and development of	
f. Uses current technology as a tool	products.	
	c. Use critical thinking and problem	
	solving strategies to conceive of and	
	develop ideas.	
	d. Communicate meaning and ideas	
	through a variety of means including	
	visual representations, technology,	
	and performance.	

Visual Art C	omprehensive
Current GPS	GSE
VAHSVAC.3 Utilizes a variety of resources	VAHSVA.CN.3 Utilize a variety of
to see how artistic learning extends beyond	resources to understand how artistic
the walls of the classroom.	learning extends beyond the walls of the
 a. Discusses how study in art benefits one's future as an avocation (making, collecting, volunteering); in art-related careers; and in non-art careers and life skills (application of higher order thinking skills valued by business such as tolerance for ambiguity, judgment in the absence of explicit rules, finding structure in apparent disorder, etc.). b. Accesses resources such as museums, Internet, visiting artists, galleries, community arts organizations, and visual culture to research art in the world around them. c. Identifies various art related careers and post-secondary options. d. Draws inspiration for artwork from the world and resources outside the traditional classroom 	classroom. a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). b. Identify various art related careers and post-secondary options. c. Draw inspiration for works of art from the world and resources outside the traditional classroom.